

# DIGITAL-TO-DIGITAL CONVERSION

*In this section, we see how we can represent digital data by using digital signals. The conversion involves technique: **line coding***

*Topics discussed in this section:*

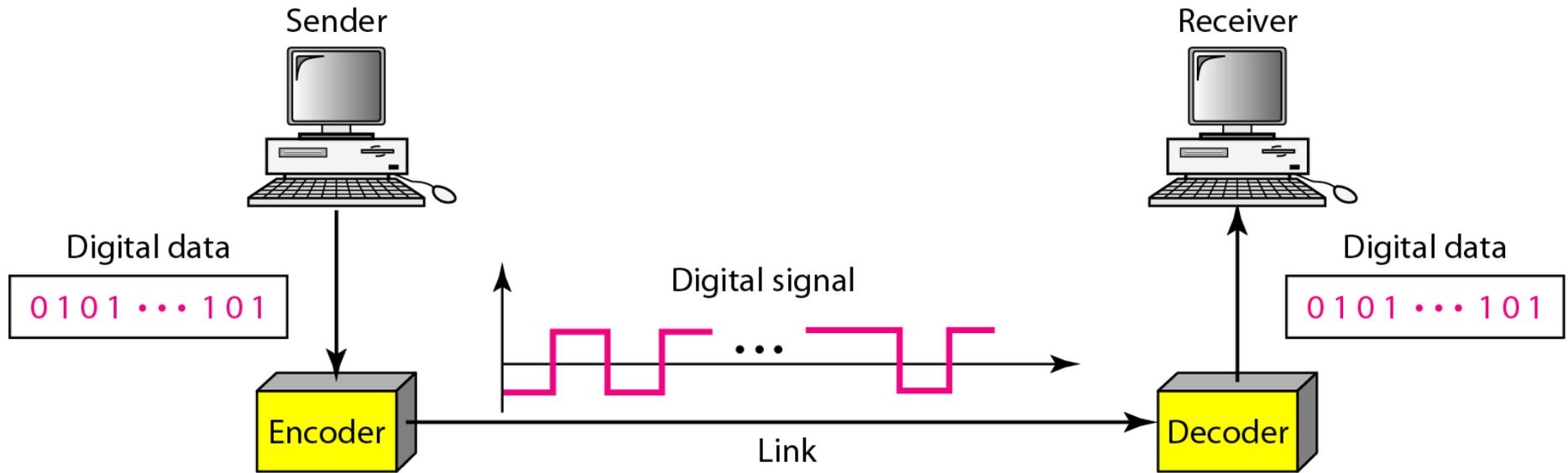
**Line Coding**

**Line Coding Schemes**

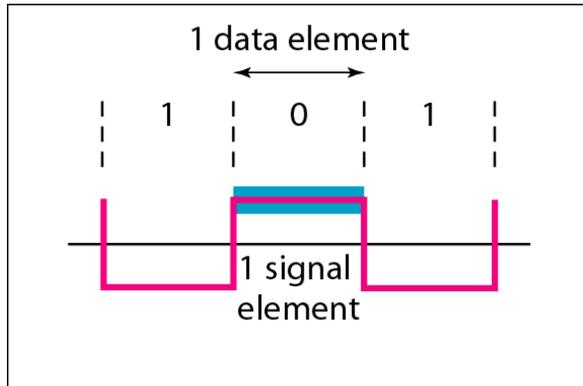
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## *Line coding and decoding*

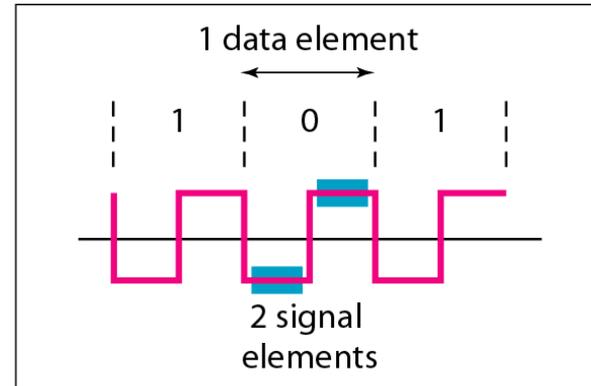
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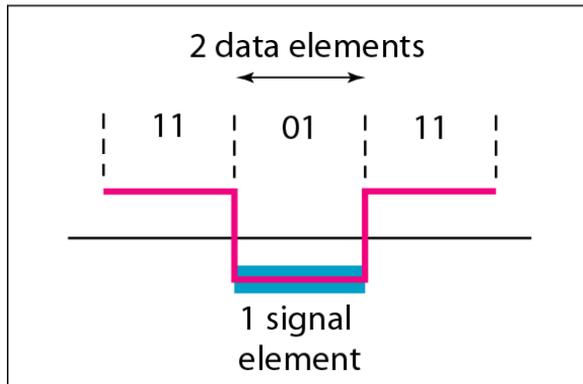
# Signal element versus data element



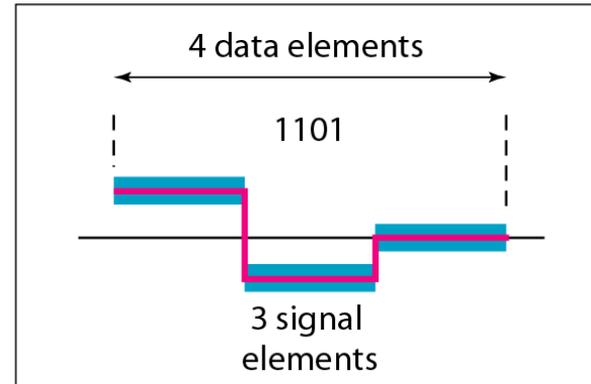
a. One data element per one signal element ( $r = 1$ )



b. One data element per two signal elements ( $r = \frac{1}{2}$ )



c. Two data elements per one signal element ( $r = 2$ )



d. Four data elements per three signal elements ( $r = \frac{4}{3}$ )

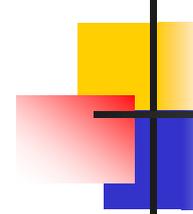
## *Example*

*A signal is carrying data in which one data element is encoded as one signal element ( $r = 1$ ). If the bit rate is 100 kbps, what is the average value of the baud rate if  $c$  is between 0 and 1?*

### *Solution*

*We assume that the average value of  $c$  is  $1/2$ . The baud rate is then*

$$S = c \times N \times \frac{1}{r} = \frac{1}{2} \times 100,000 \times \frac{1}{1} = 50,000 = 50 \text{ kbaud}$$

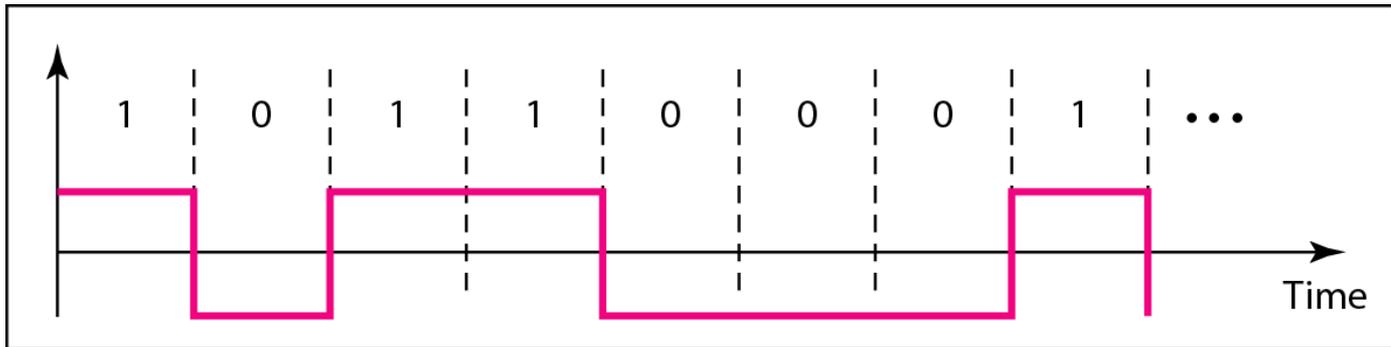


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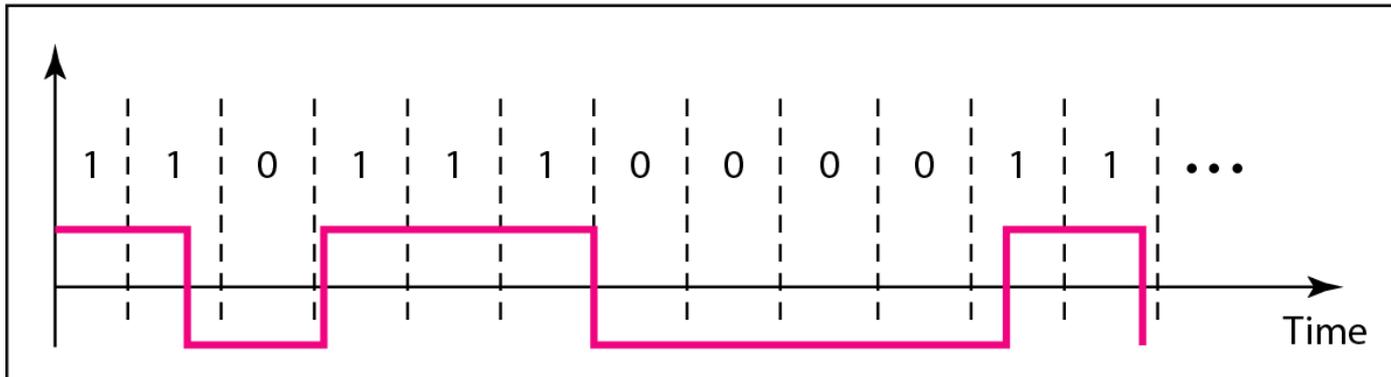
*Note*

**Although the actual bandwidth of a digital signal is infinite, the effective bandwidth is finite.**

## *Effect of lack of synchronization*



a. Sent

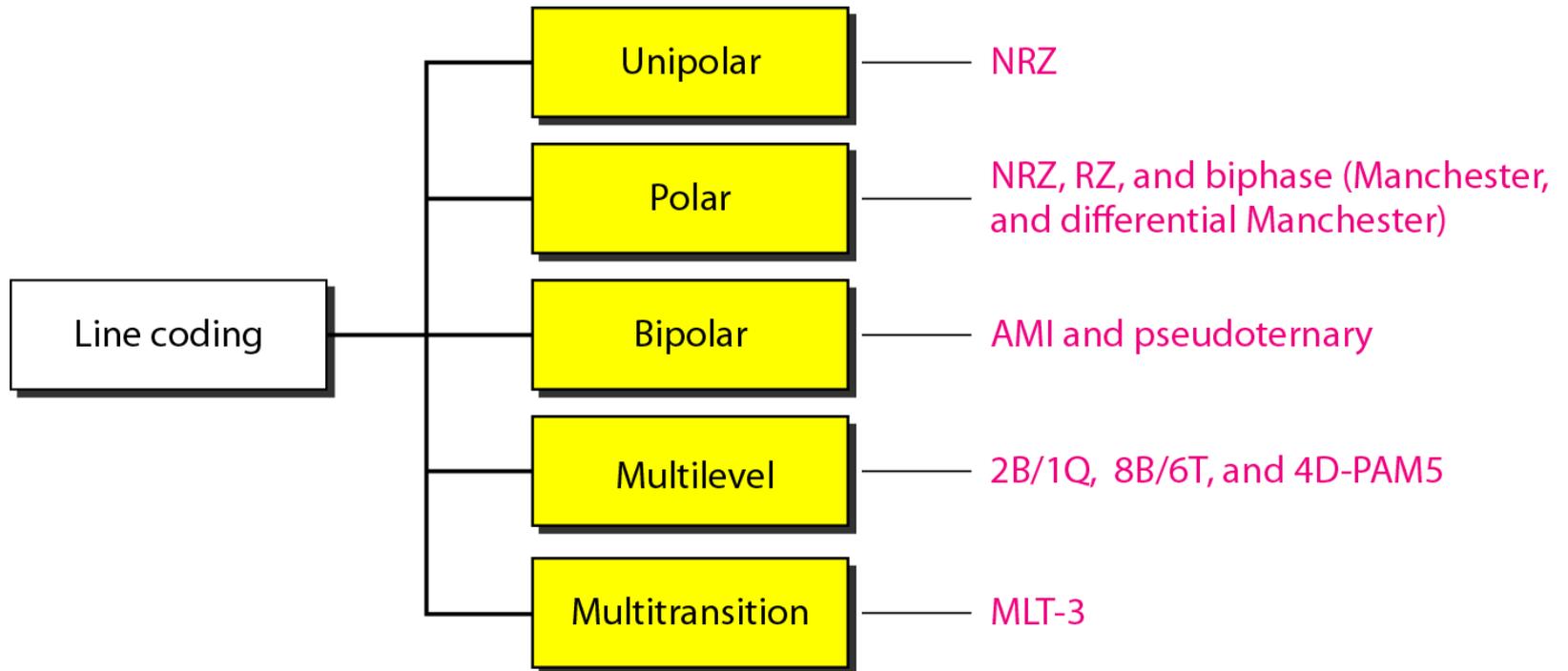


b. Received

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## *Line coding schemes*

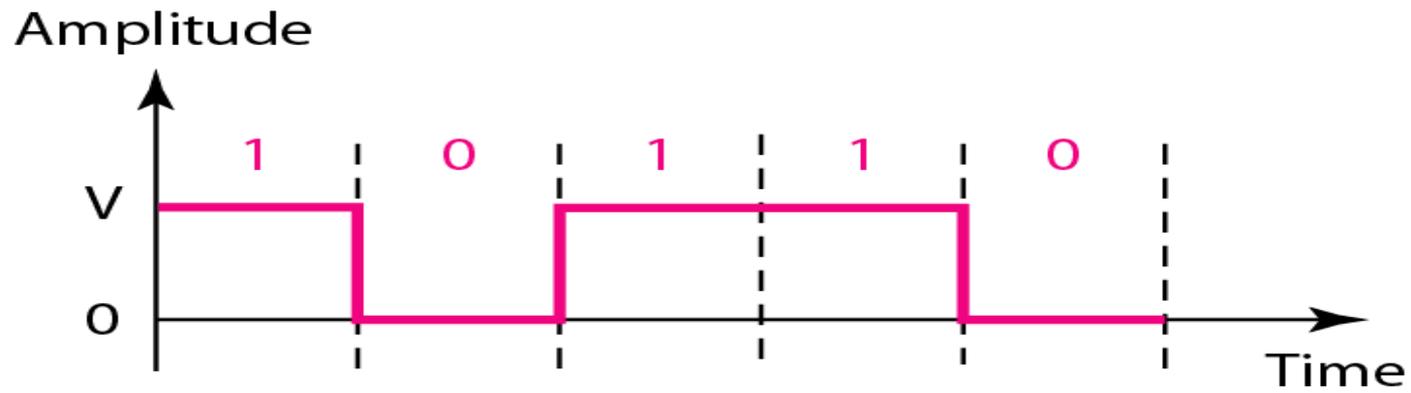
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**Figure** *Unipolar NRZ scheme*

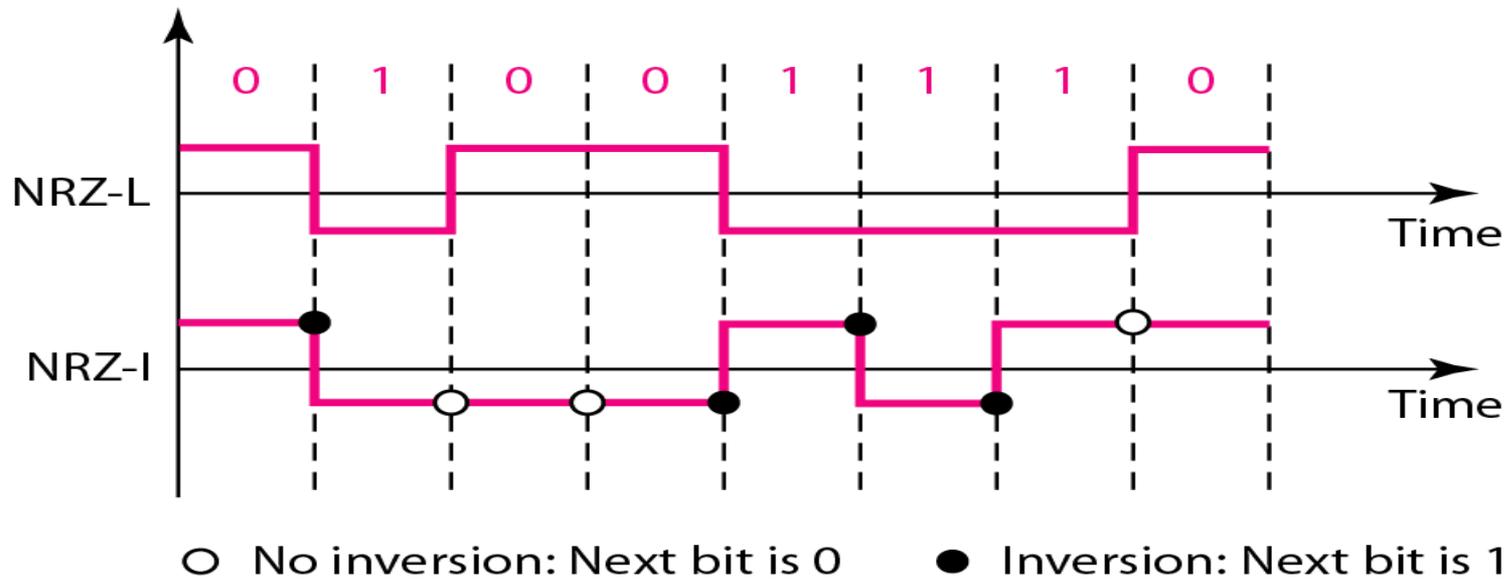
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## *Polar NRZ-L and NRZ-I schemes*

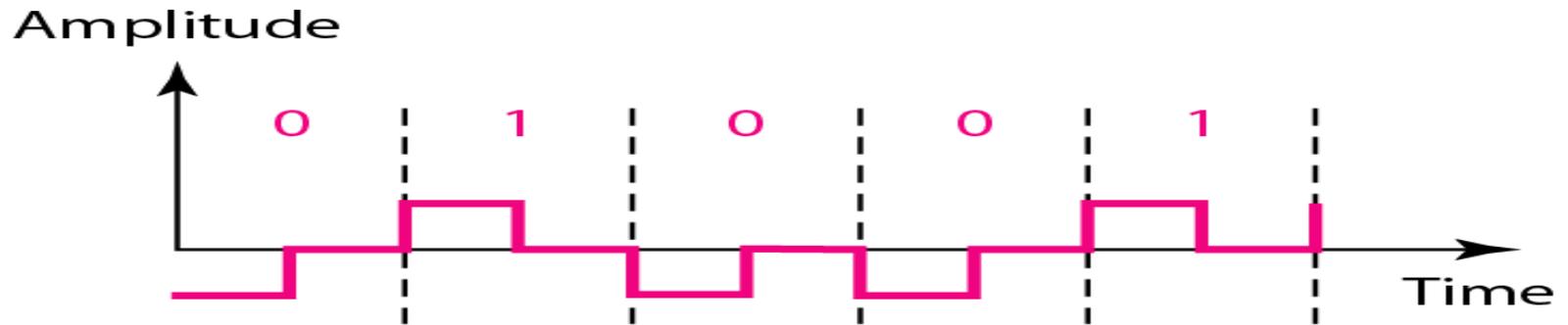
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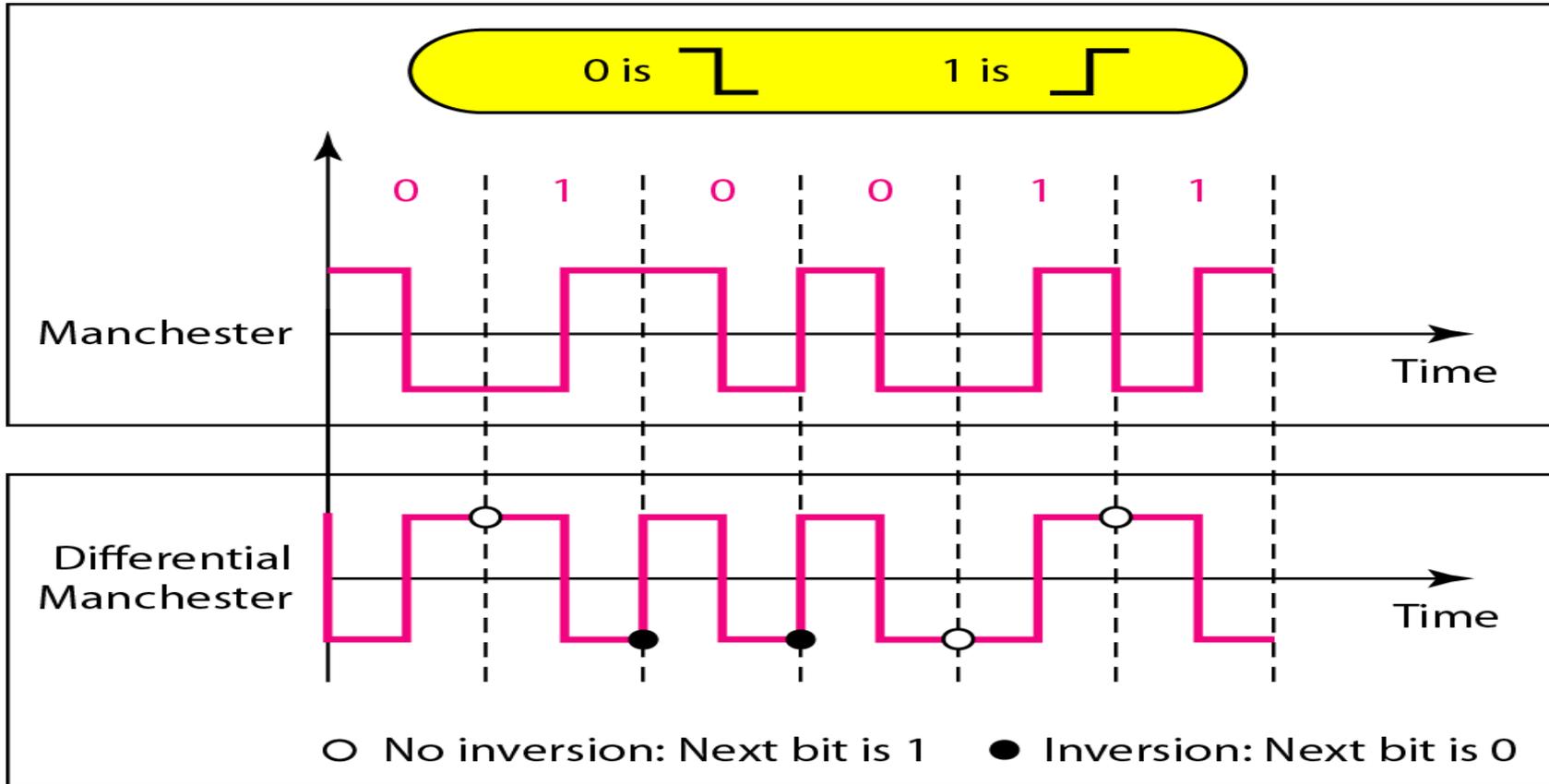
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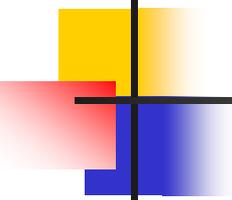
## *Polar RZ scheme*

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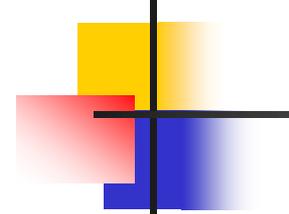
## *Polar biphase: Manchester and differential Manchester schemes*





*Note*

**In Manchester and differential Manchester encoding, the transition at the middle of the bit is used for synchronization.**



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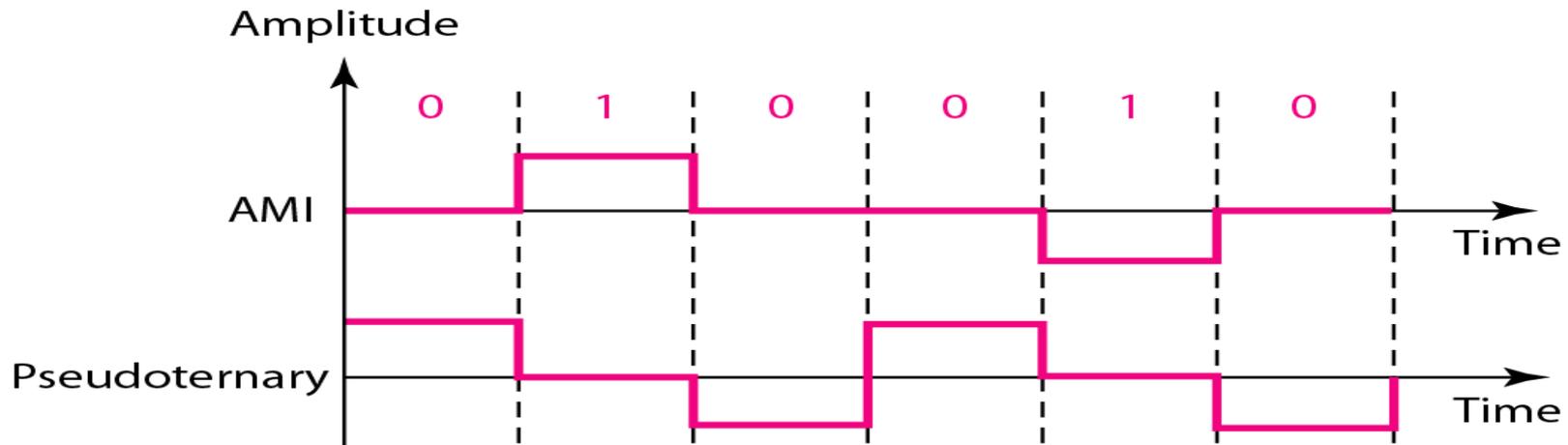
*Note*

**In bipolar encoding, we use three levels:  
positive, zero, and negative.**

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**Figure** *Bipolar schemes: AMI and pseudoternary*

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**Table** *Summary of line coding schemes*

<i>Category</i>	<i>Scheme</i>	<i>Bandwidth (average)</i>	<i>Characteristics</i>
Unipolar	NRZ	$B = N/2$	Costly, no self-synchronization if long 0s or 1s, DC
Unipolar	NRZ-L	$B = N/2$	No self-synchronization if long 0s or 1s, DC
	NRZ-I	$B = N/2$	No self-synchronization for long 0s, DC
	Biphase	$B = N$	Self-synchronization, no DC, high bandwidth
Bipolar	AMI	$B = N/2$	No self-synchronization for long 0s, DC
Multilevel	2B1Q	$B = N/4$	No self-synchronization for long same double bits
	8B6T	$B = 3N/4$	Self-synchronization, no DC
	4D-PAM5	$B = N/8$	Self-synchronization, no DC
Multiline	MLT-3	$B = N/3$	No self-synchronization for long 0s