

QUEUE

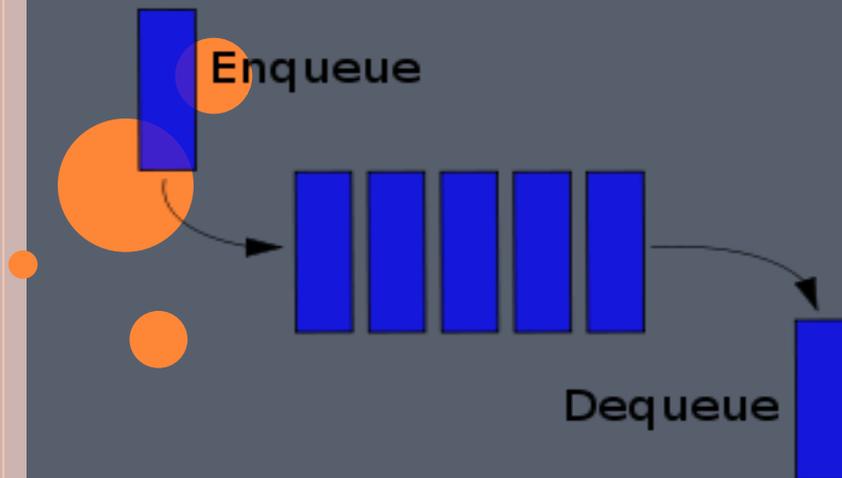
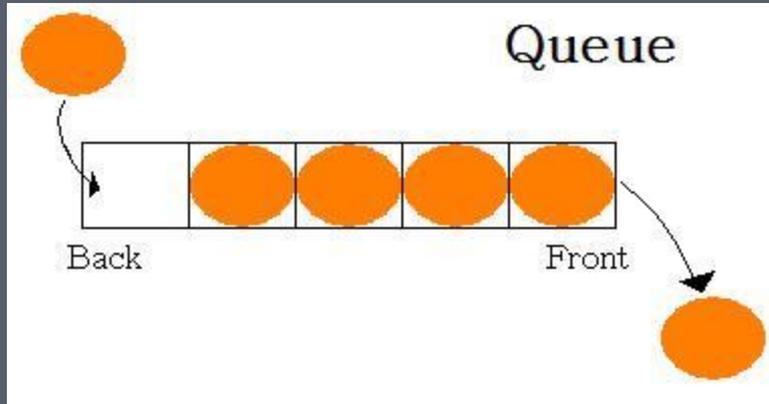


Queue

- Ordered collection of homogeneous elements
- Non-primitive linear data structure.
- A new element is added at one end called **rear end** and the existing elements are deleted from the other end called **front end**.
- This mechanism is called First-In-First-Out (FIFO).
- Total no of elements in queue = $\text{rear} - \text{front} + 1$



Fig: Models of a Queue



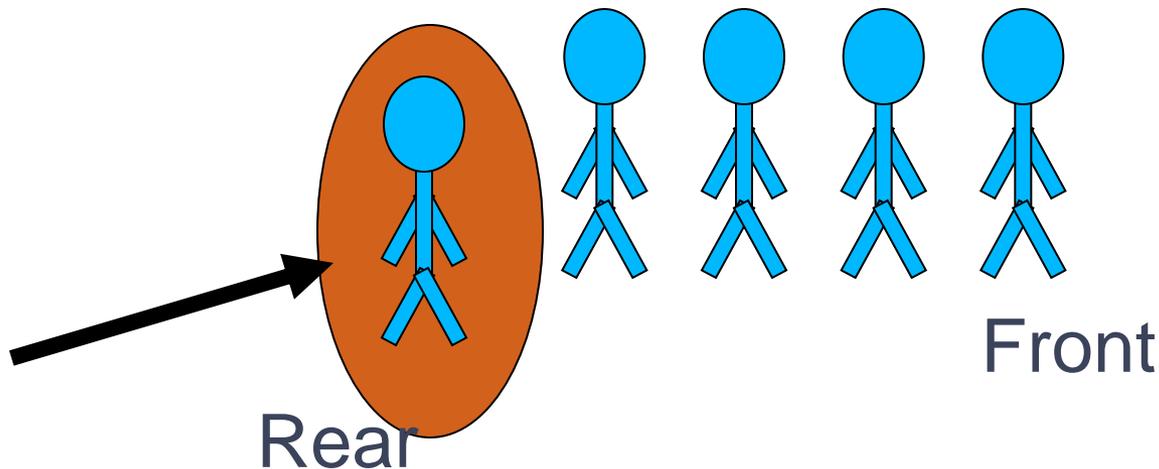
OPERATIONS ON A QUEUE

1. To insert an element in queue
2. Delete an element from queue



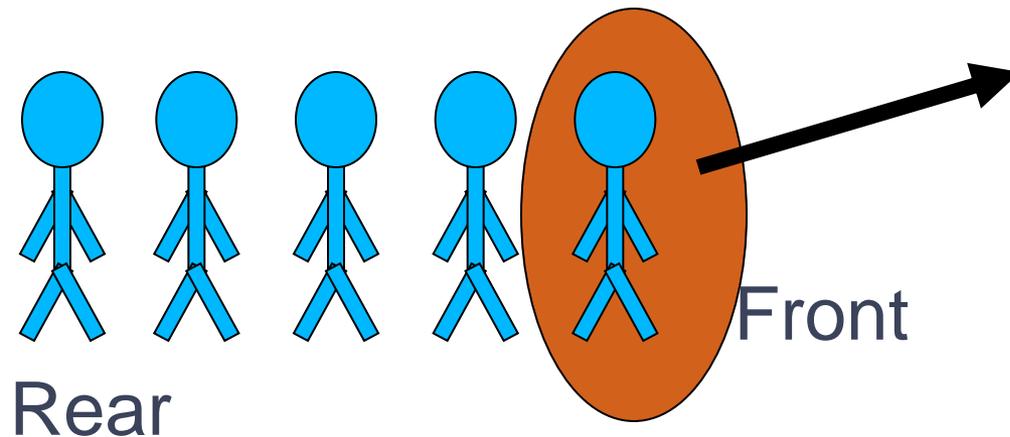
THE QUEUE OPERATION

Placing an item in a queue is called “insertion or **enqueue**”, which is done at the end of the queue called “**rear**”.



THE QUEUE OPERATION

Removing an item from a queue is called “deletion or **dequeue**”, which is done at the other end of the queue called “**front**”.



ALGORITHM QINSERT (ITEM)

1.If (rear = maxsize-1)

 print (“queue overflow”) and return

2.Else

 rear = rear + 1

 Queue [rear] = item



ALGORITHM QDELETE ()

1.If (front =rear)

print “queue empty” and return

2. Else

Front = front + 1

item = queue [front];

Return item



QUEUE APPLICATIONS

- Real life examples
 - ✓ Waiting in line
 - ✓ Waiting on hold for tech support
- Applications related to Computer Science
 - ✓ Round robin scheduling
 - ✓ Job scheduling (FIFO Scheduling)
 - ✓ Key board buffer



3 STATES OF THE QUEUE

1. Queue is empty

$$\mathbf{FRONT=REAR}$$

2. Queue is full

$$\mathbf{REAR=N}$$

3. Queue contains element ≥ 1

$$\mathbf{FRONT < REAR}$$

$$\mathbf{NO. OF ELEMENT = REAR - FRONT + 1}$$



REPRESENTATION OF QUEUES

1. Using an array
2. Using linked list



Thank

