

Numerical Differentiation and Integration

- Standing in the heart of calculus are the mathematical concepts of *differentiation* and *integration*:

$$\frac{\Delta y}{\Delta x} = \frac{f(x_i + \Delta x) - f(x_i)}{\Delta x}$$

$$\frac{dy}{dx} = \lim_{\Delta x \rightarrow 0} \frac{f(x_i + \Delta x) - f(x_i)}{\Delta x}$$

$$I = \int_a^b f(x) dx$$

Figure PT6.1

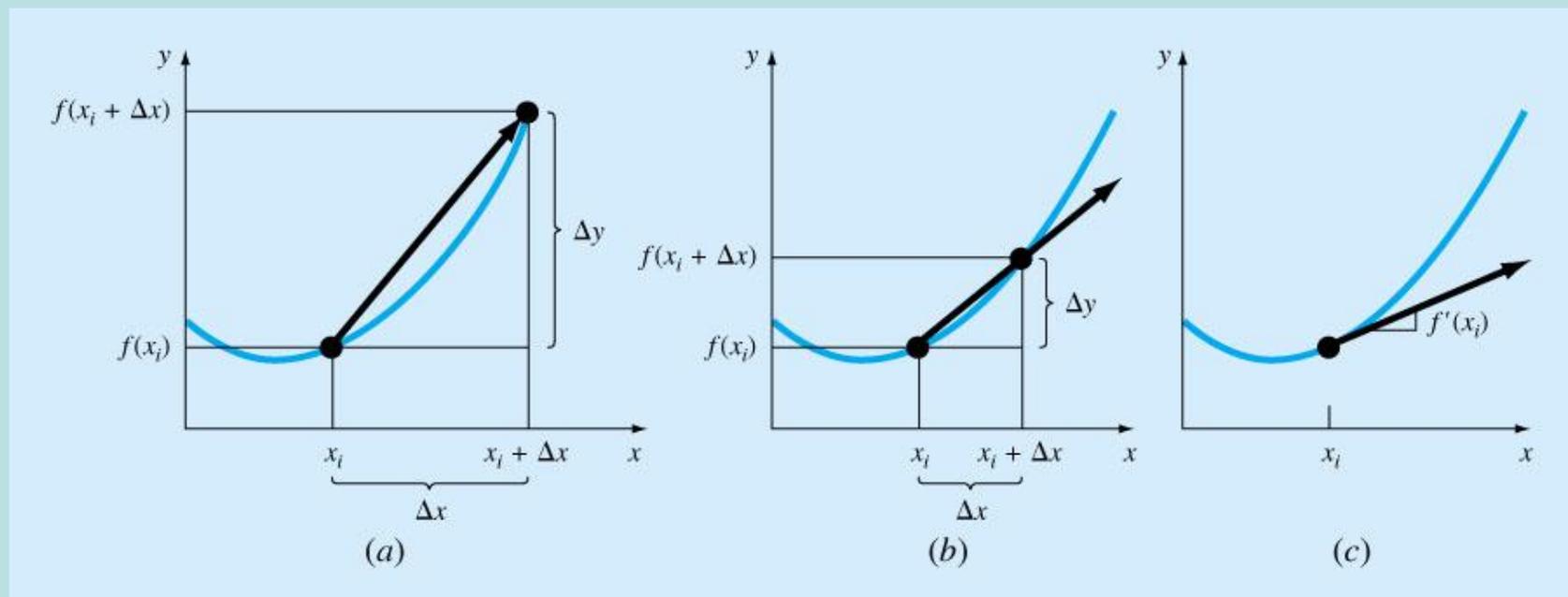
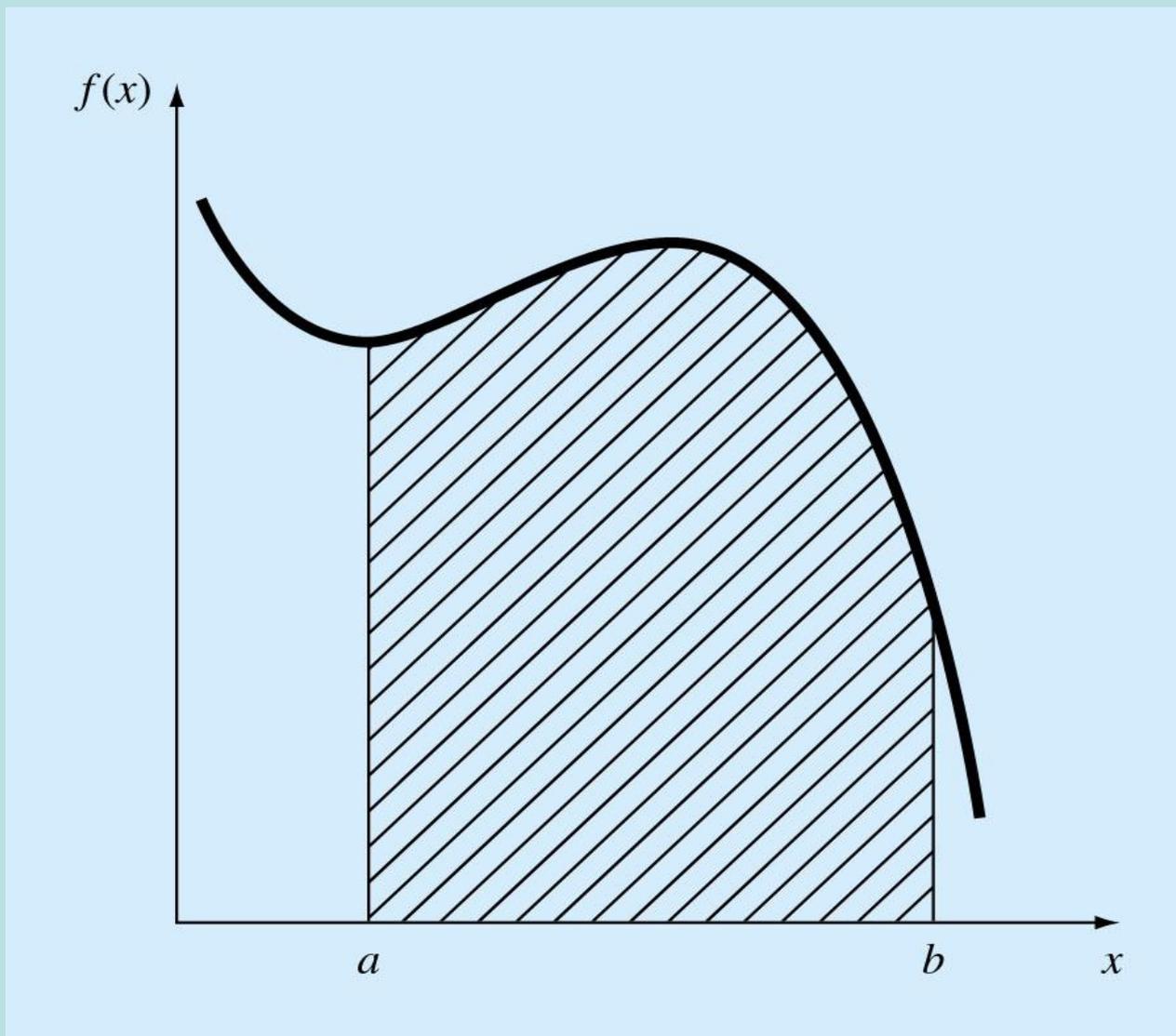


Figure PT6.2



Noncomputer Methods for Differentiation and Integration

- The function to be differentiated or integrated will typically be in one of the following three forms:
 - A simple continuous function such as polynomial, an exponential, or a trigonometric function.
 - A complicated continuous function that is difficult or impossible to differentiate or integrate directly.
 - A tabulated function where values of x and $f(x)$ are given at a number of discrete points, as is often the case with experimental or field data.

Figure PT6.4

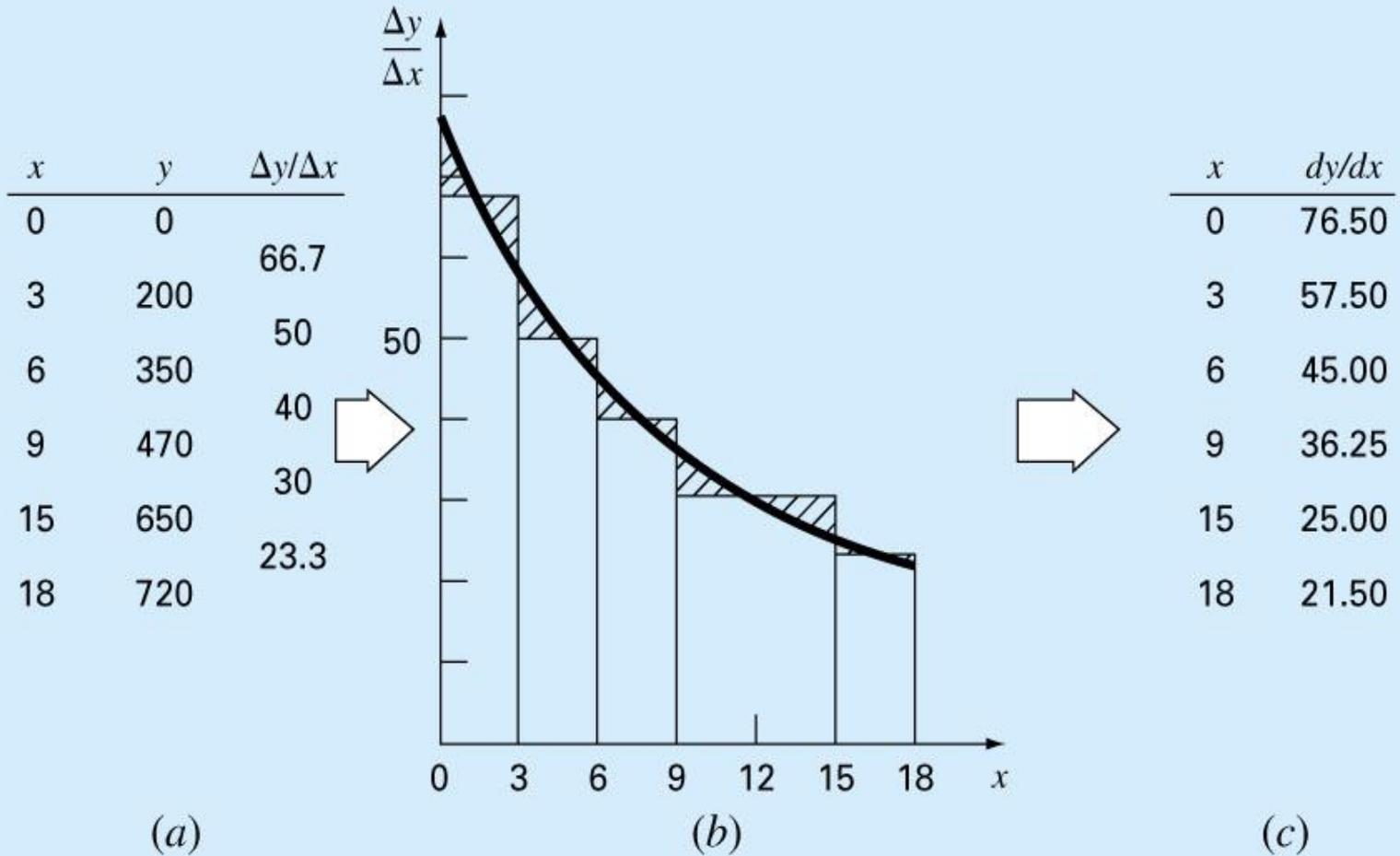


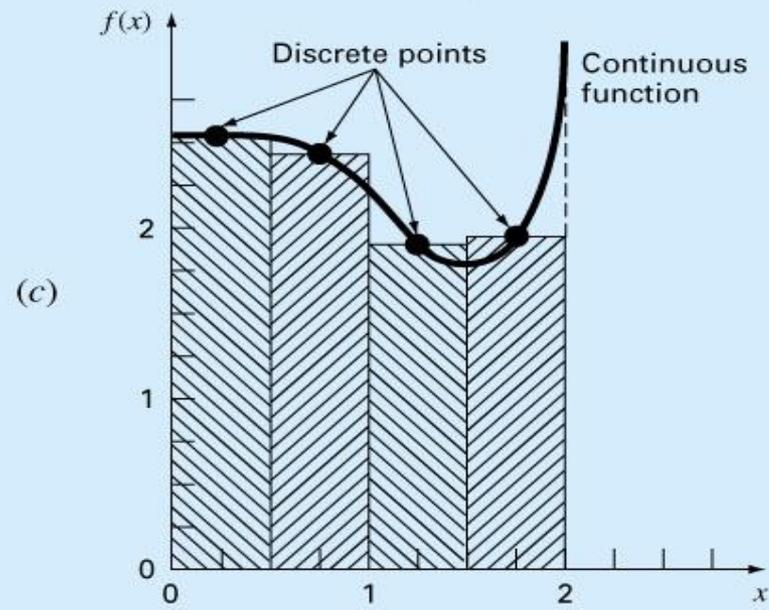
Figure PT6.7

(a)
$$\int_0^2 \frac{2 + \cos(1 + x^{3/2})}{\sqrt{1 + 0.5 \sin x}} e^{0.5x} dx$$



(b)

x	$f(x)$
0.25	2.599
0.75	2.414
1.25	1.945
1.75	1.993



Newton-Cotes Integration Formulas

Chapter 21

- The *Newton-Cotes formulas* are the most common numerical integration schemes.
- They are based on the strategy of replacing a complicated function or tabulated data with an approximating function that is easy to integrate:

$$I = \int_a^b f(x) dx \cong \int_a^b f_n(x) dx$$

$$f_n(x) = a_0 + a_1x + \cdots + a_{n-1}x^{n-1} + a_nx^n$$

Figure 21.1

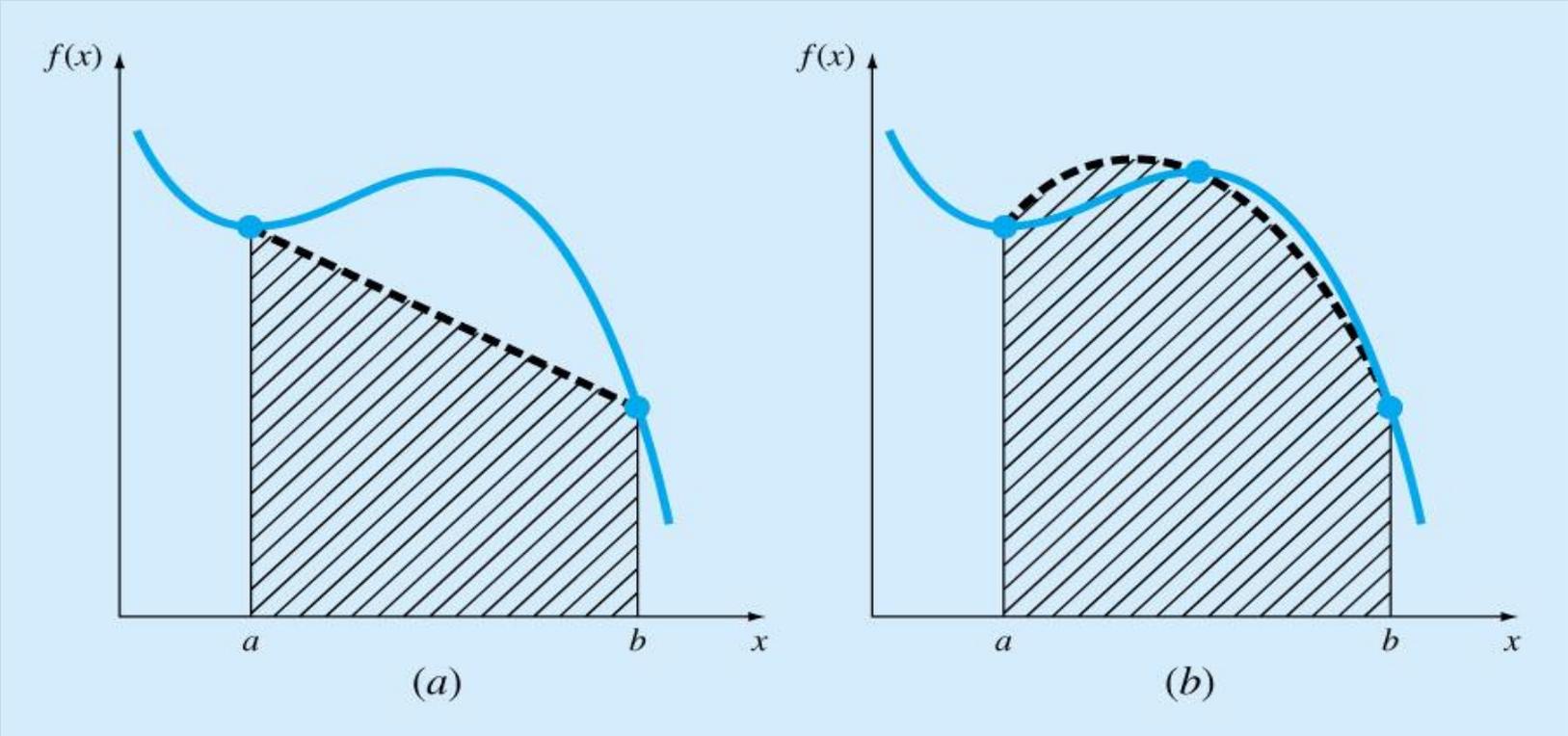
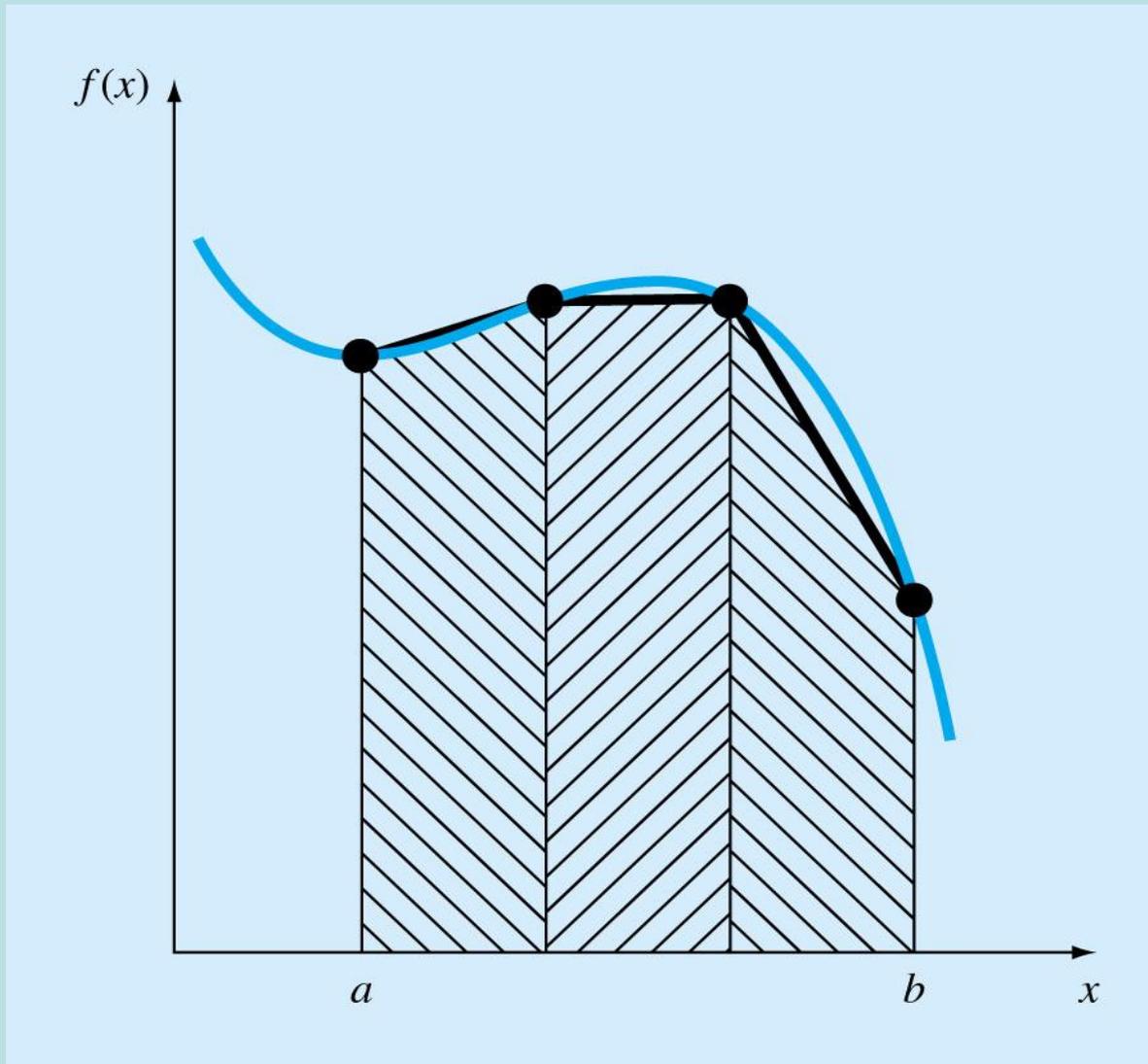


Figure 21.2



The Trapezoidal Rule

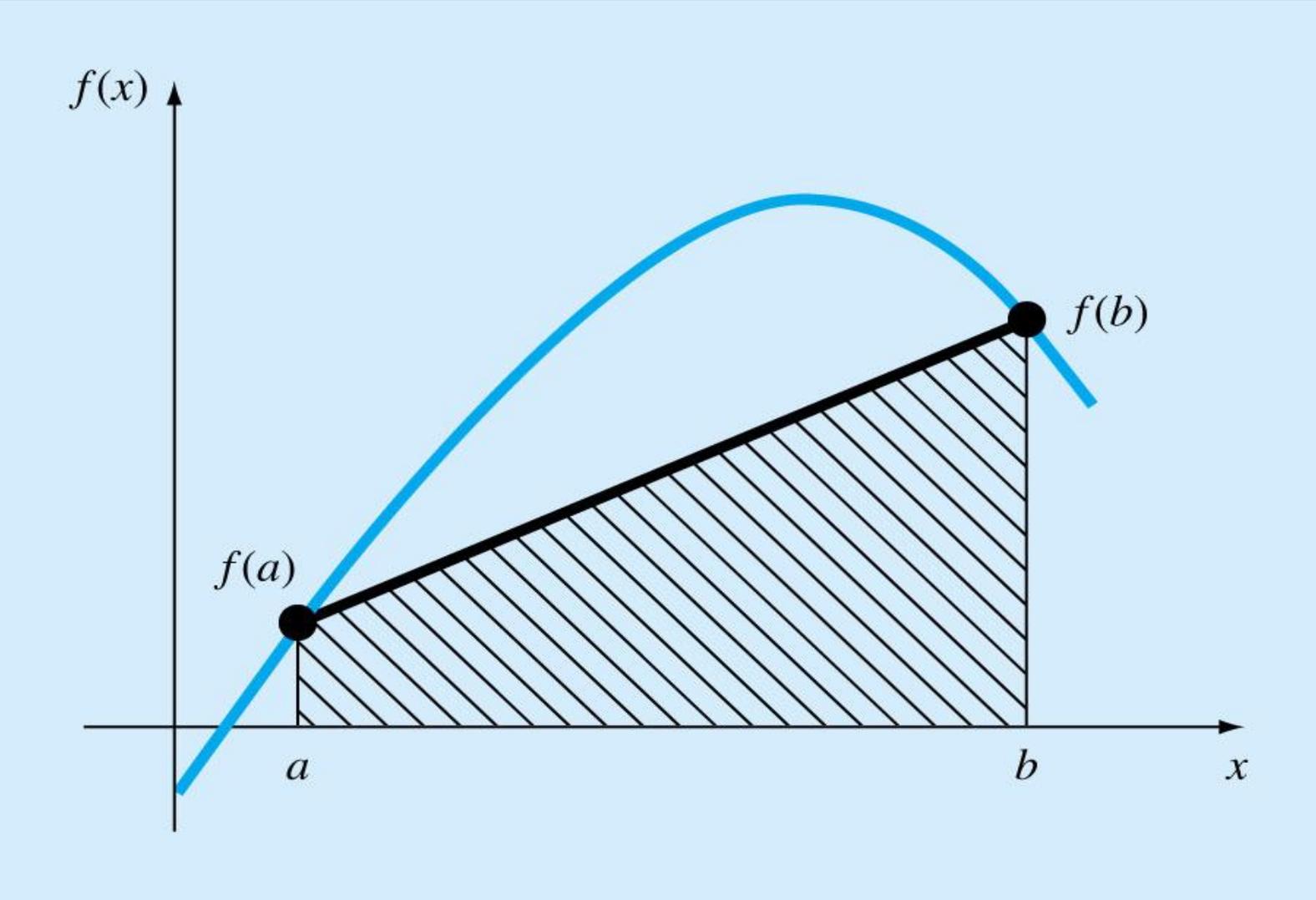
- The *Trapezoidal rule* is the first of the Newton-Cotes closed integration formulas, corresponding to the case where the polynomial is first order:

$$I = \int_a^b f(x)dx \cong \int_a^b f_1(x)dx$$

- The area under this first order polynomial is an estimate of the integral of $f(x)$ between the limits of a and b :

$$I = (b - a) \frac{f(a) + f(b)}{2} \left. \vphantom{I} \right\} \textit{Trapezoidal rule}$$

Figure 21.4



Error of the Trapezoidal Rule/

- When we employ the integral under a straight line segment to approximate the integral under a curve, error may be substantial:

$$E_t = -\frac{1}{12} f''(\xi)(b-a)^3$$

where ξ lies somewhere in the interval from a to b .

The Multiple Application Trapezoidal Rule/

- One way to improve the accuracy of the trapezoidal rule is to divide the integration interval from a to b into a number of segments and apply the method to each segment.
- The areas of individual segments can then be added to yield the integral for the entire interval.

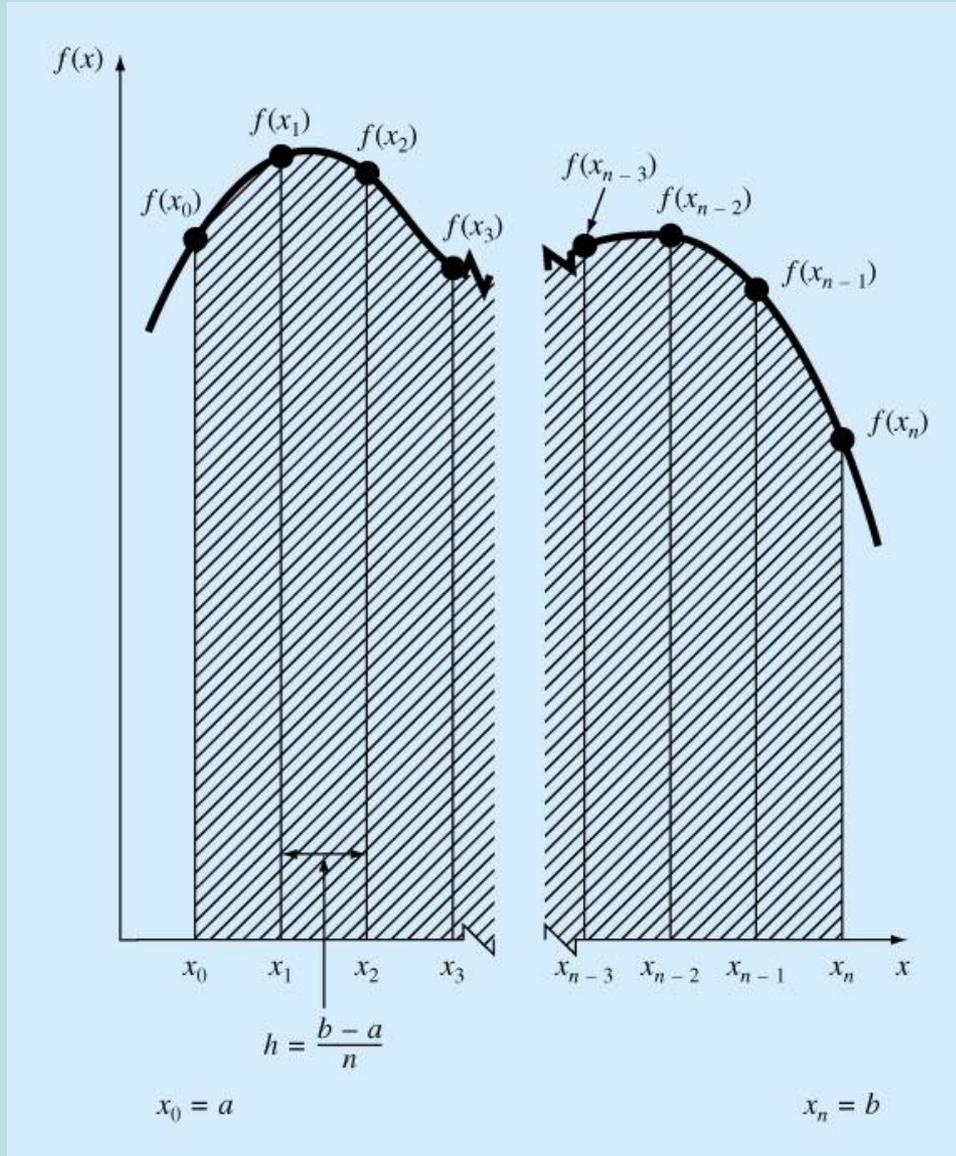
$$h = \frac{b - a}{n} \quad a = x_0 \quad b = x_n$$

$$I = \int_{x_0}^{x_1} f(x) dx + \int_{x_1}^{x_2} f(x) dx + \cdots + \int_{x_{n-1}}^{x_n} f(x) dx$$

Substituting the trapezoidal rule for each integral yields:

$$I = h \frac{f(x_0) + f(x_1)}{2} + h \frac{f(x_1) + f(x_2)}{2} + \cdots + h \frac{f(x_{n-1}) + f(x_n)}{2}$$

Figure 21.8



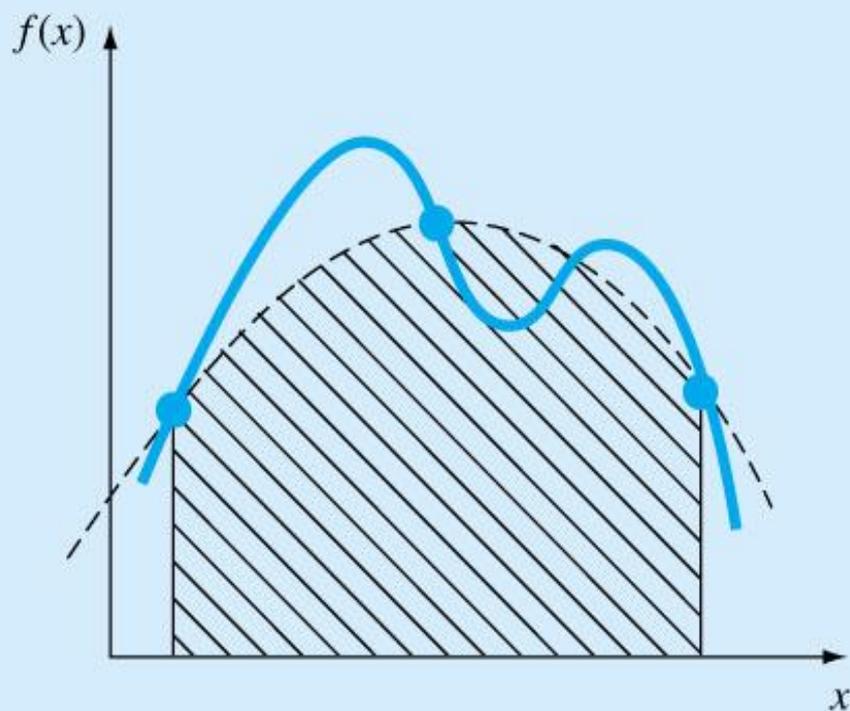
Simpson's Rules

- More accurate estimate of an integral is obtained if a high-order polynomial is used to connect the points. The formulas that result from taking the integrals under such polynomials are called *Simpson's rules*.

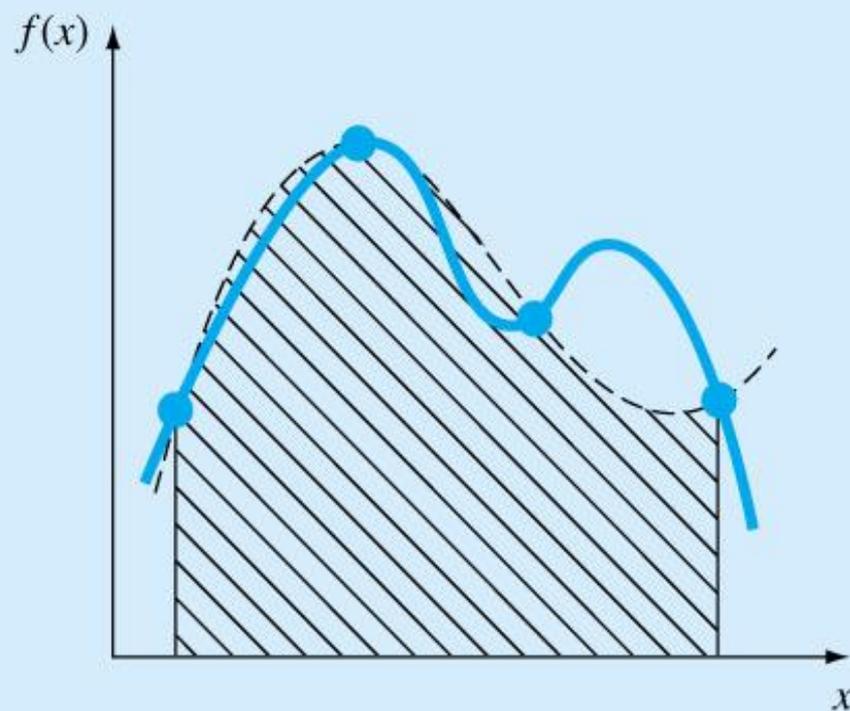
Simpson's 1/3 Rule/

- Results when a second-order interpolating polynomial is used.

Figure 21.10



(a)



(b)

$$I = \int_a^b f(x)dx \cong \int_a^b f_2(x)dx$$

$$a = x_0 \quad b = x_2$$

$$I = \int_{x_0}^{x_2} \left[\frac{(x-x_1)(x-x_2)}{(x_0-x_1)(x_0-x_2)} f(x_0) + \frac{(x-x_0)(x-x_2)}{(x_1-x_0)(x_1-x_2)} f(x_1) + \frac{(x-x_0)(x-x_1)}{(x_2-x_0)(x_2-x_1)} f(x_2) \right] dx$$

$$I \cong \frac{h}{3} [f(x_0) + 4f(x_1) + f(x_2)] \quad h = \frac{b-a}{2}$$

Simpson's 1/3 Rule