

Block diagram Reduction Technique

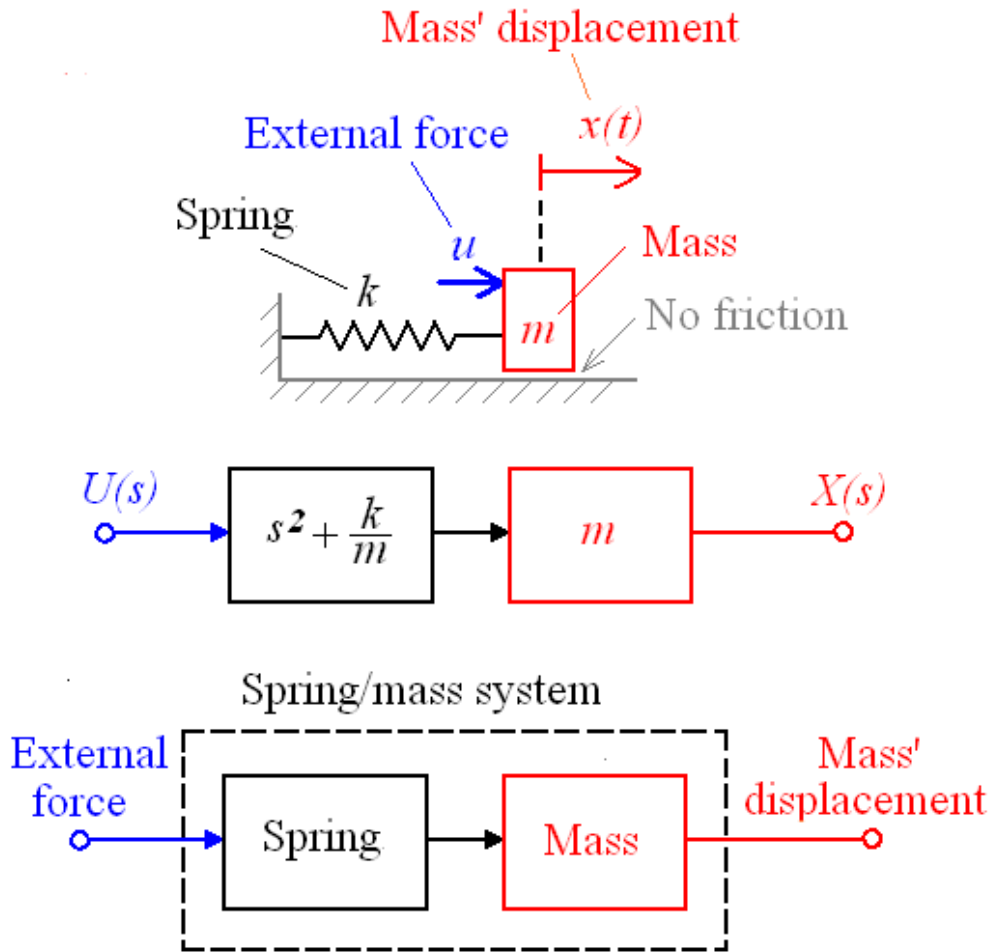
Block Diagram

- It represents the structure of a control system.
- It helps to organize the variables and equations representing the control system.

It is composed of:

- boxes, that represents the components of the system including their causality;
- Lines with arrows, that represent the actual dynamic variables, such as *speed*, *pressure*, *velocity*, etc..

Simplest Open-Loop Control Example & Associated Block Diagrams

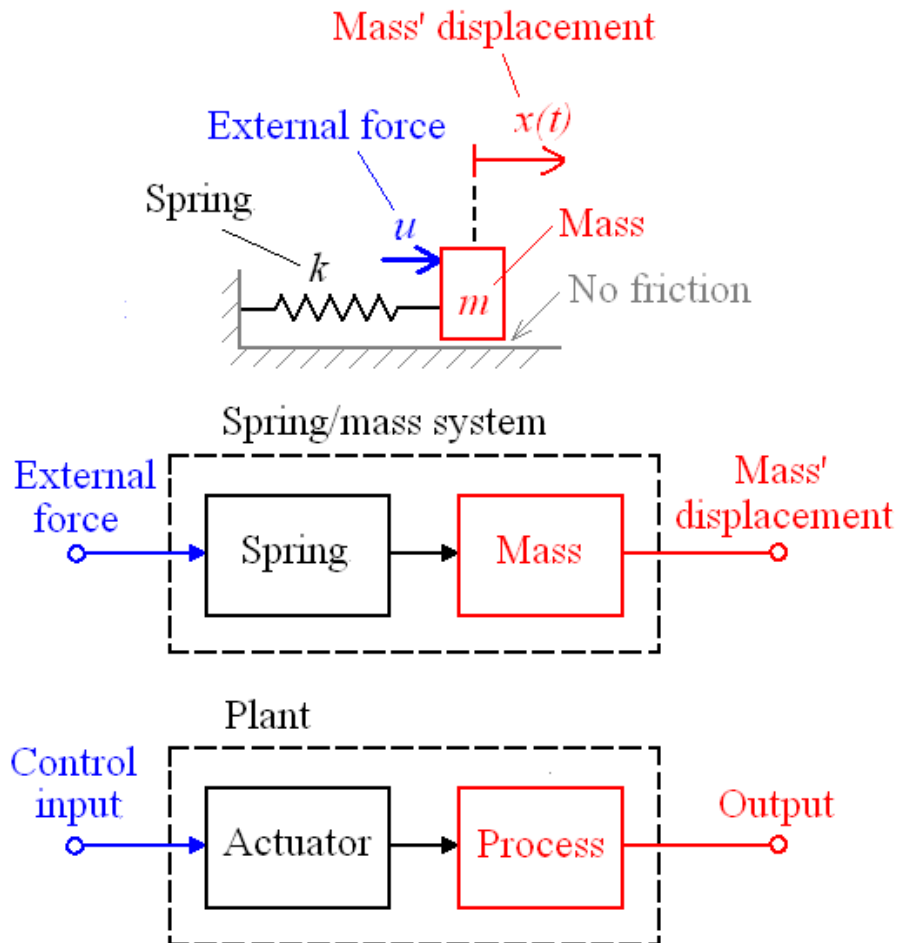


- *System* = mass + spring
- *Control Input*: force u
- *Output*: displacement $x(t)$

- *Block diagram* (derived using Laplace transforms, more on this later)

- *Component block diagram* for the system examined

Specific & Generic Component Block Diagrams



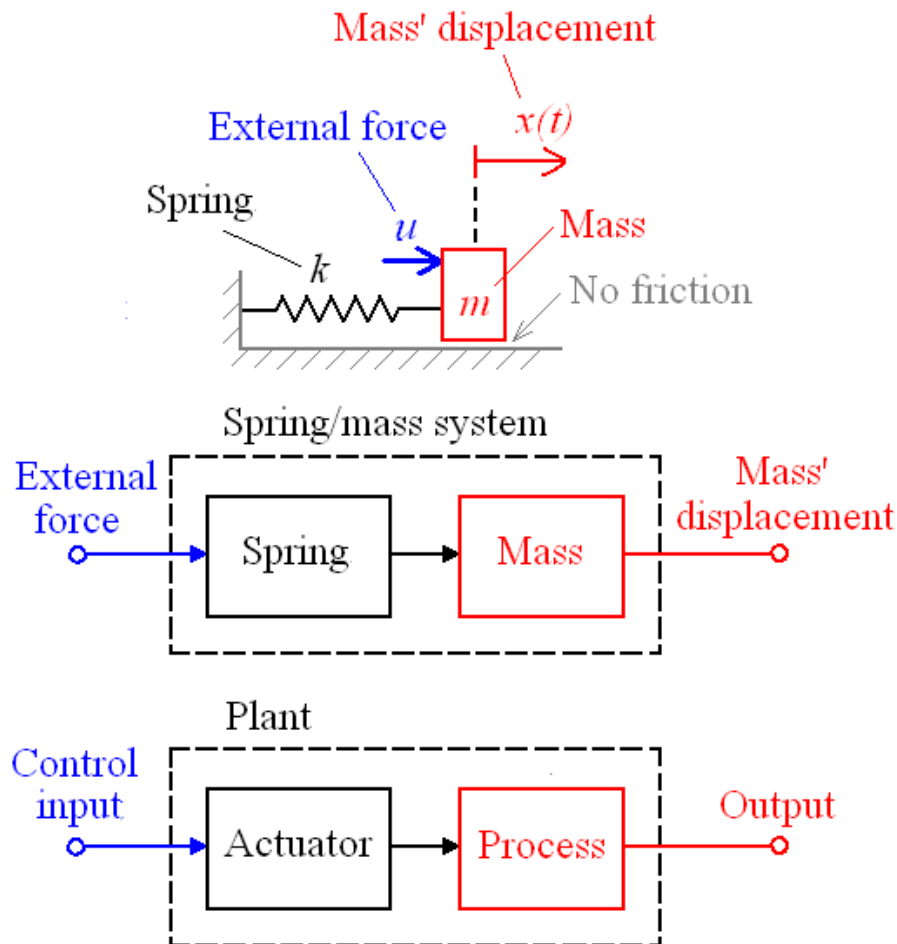
Recall previous system

- *Control Input*: force u
- *Output*: displacement $x(t)$

Component block diagram
for the system examined

Generic component block diagram

Definitions of Process, Actuator & Plant



- **Process** = component whose the output is to be controlled
Ex: *Mass*
- **Actuator** = device that can influence the control input variable of the process
Ex: *Spring*
- **Plant** = actuator + process
Ex: *Spring/mass system*

Figure 2.2

Components of a block diagram

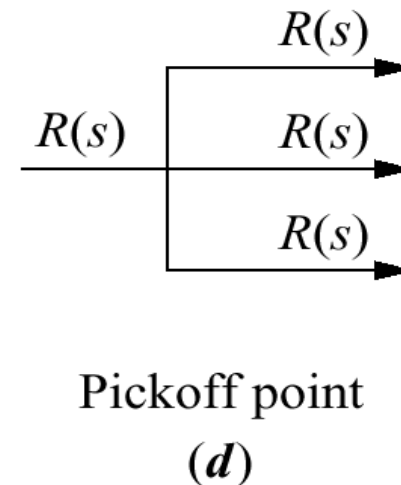
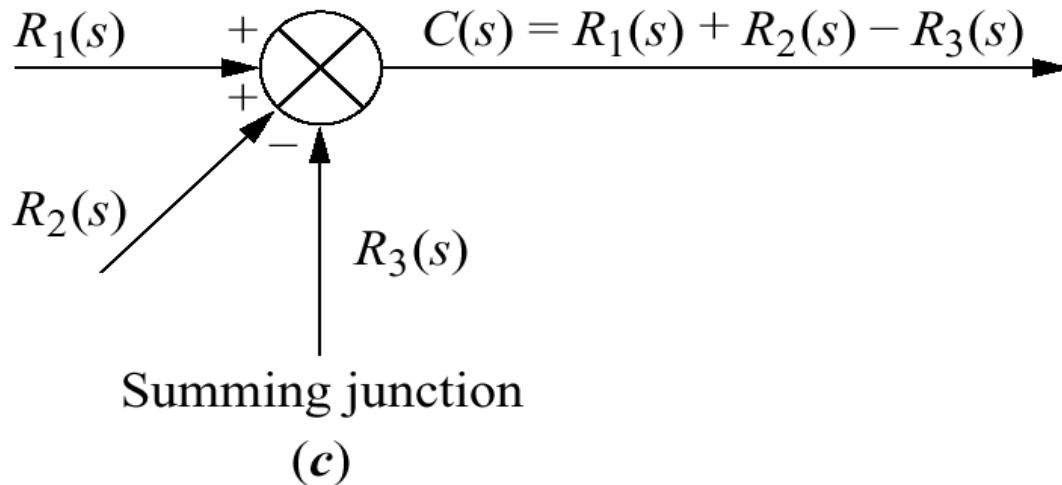
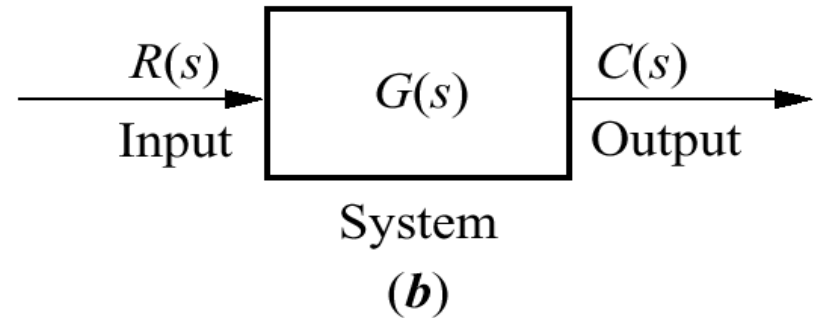
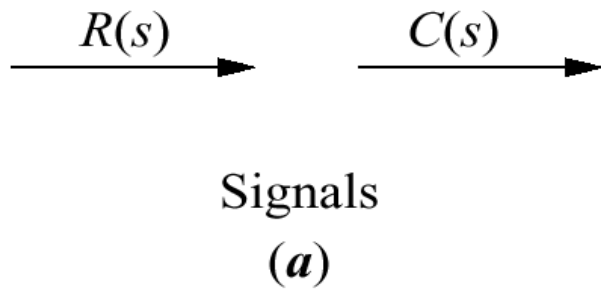
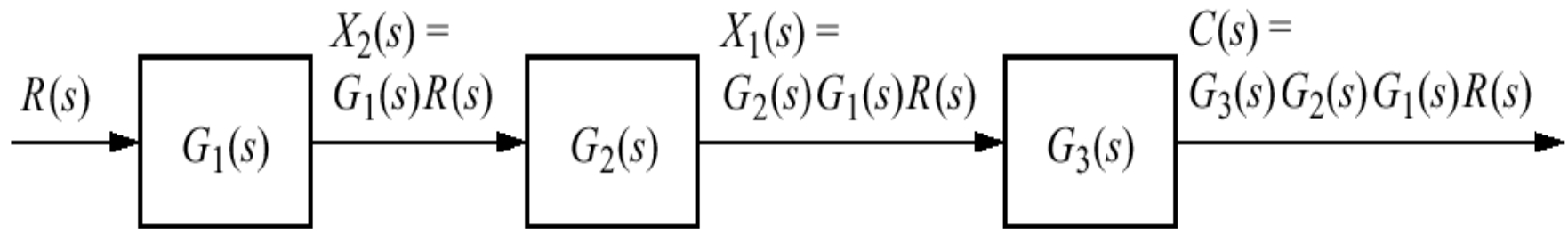
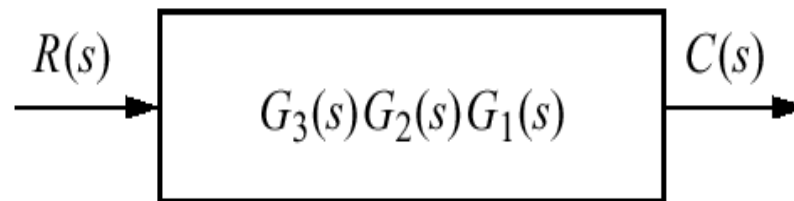


Figure 2.3

- a. Cascaded subsystems;
- b. equivalent transfer function



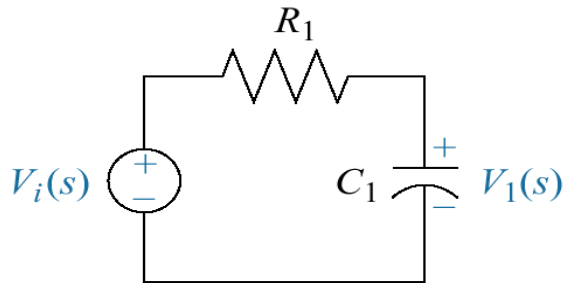
(a)



(b)

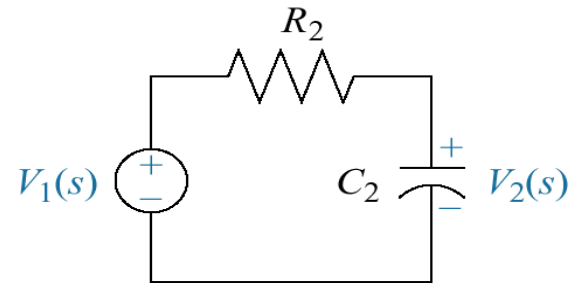
Figure 2.4

Loading in cascaded systems



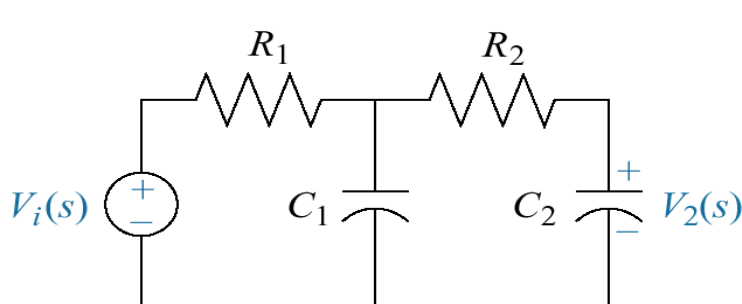
$$G_1(s) = \frac{V_1(s)}{V_i(s)}$$

(a)



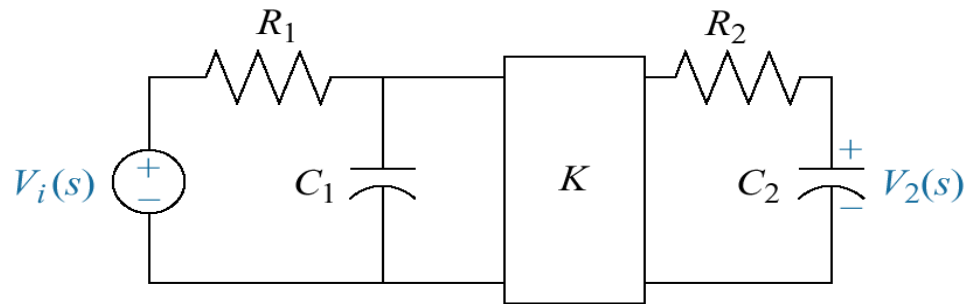
$$G_2(s) = \frac{V_2(s)}{V_1(s)}$$

(b)



$$G_T(s) = \frac{V_2(s)}{V_i(s)} \neq G_2(s)G_1(s)$$

(c)

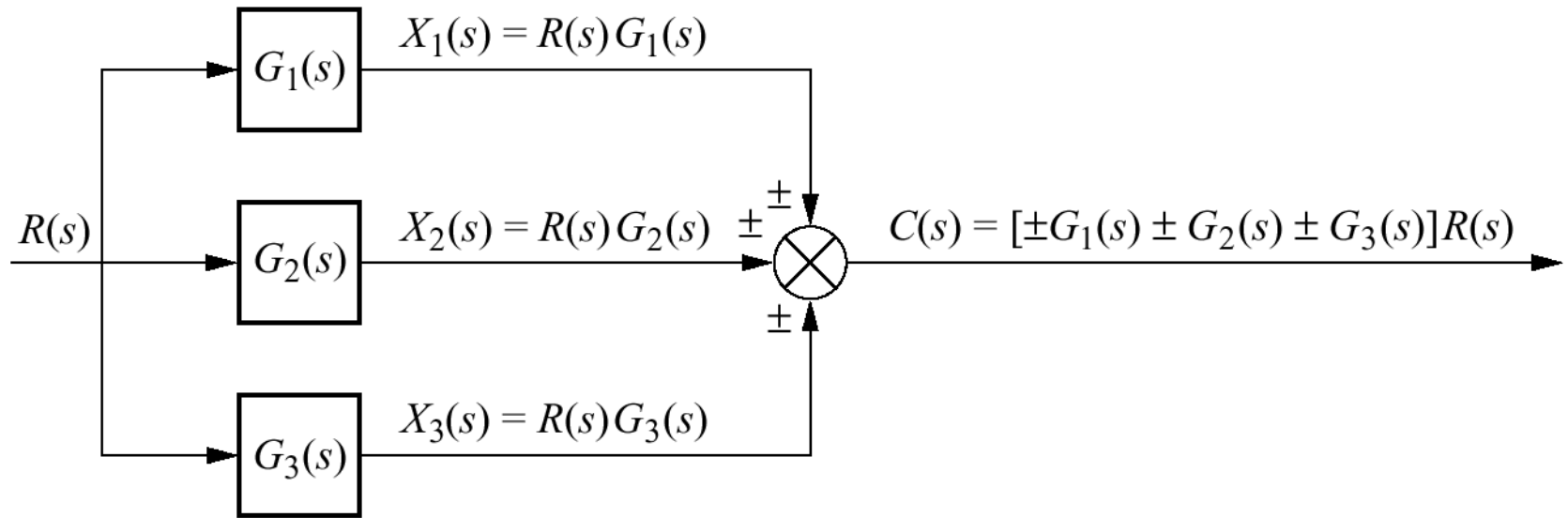


$$G_T(s) = \frac{V_2(s)}{V_i(s)} = KG_2(s)G_1(s)$$

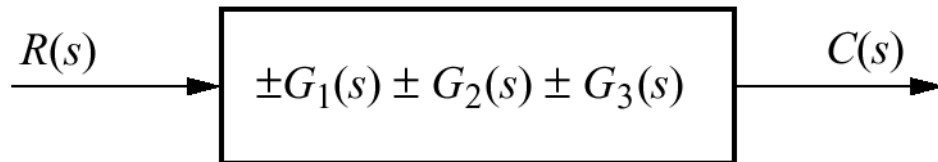
(d)

Figure 2.5

- a. Parallel subsystems;
- b. equivalent transfer function



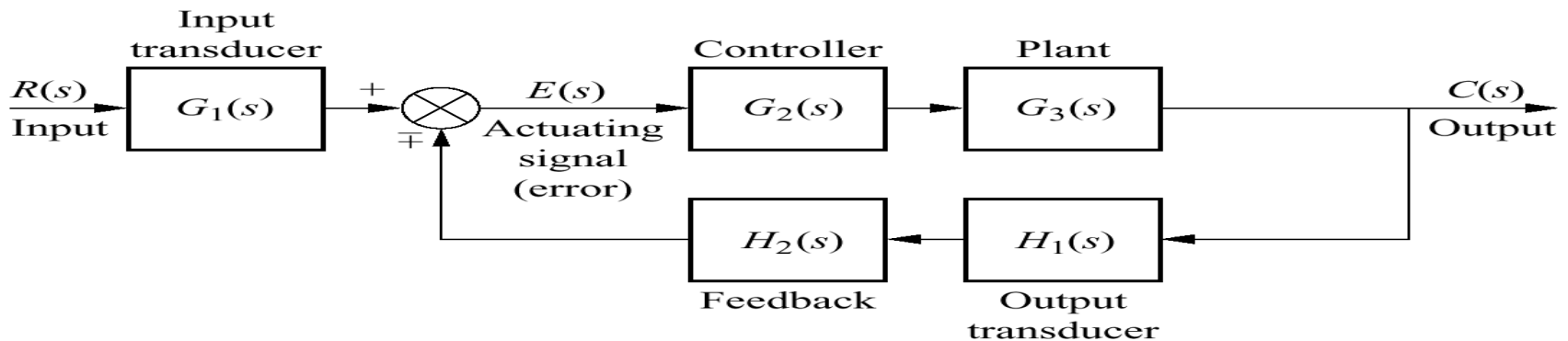
(a)



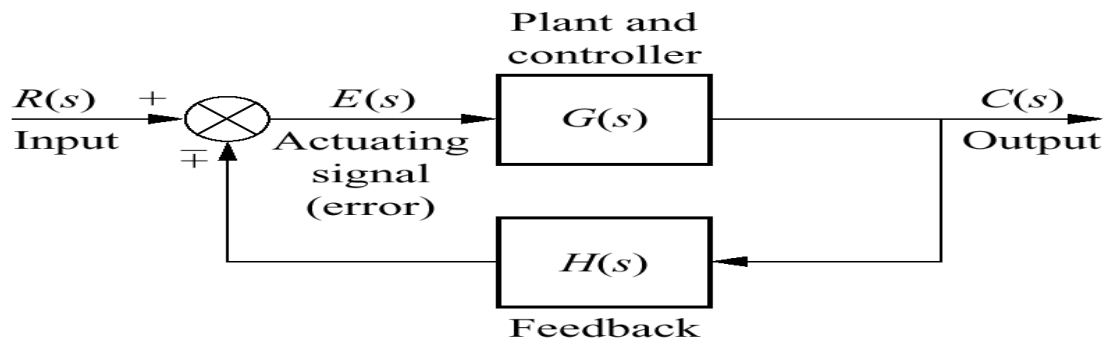
(b)

Figure 2.6

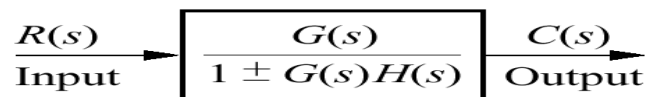
- a. Feedback control system;
- b. simplified model;
- c. equivalent transfer function



(a)



(b)



(c)

Figure 2.7

Block diagram algebra for summing junctions—

a. to the left past a summing junction;

b. to the right past a summing junction

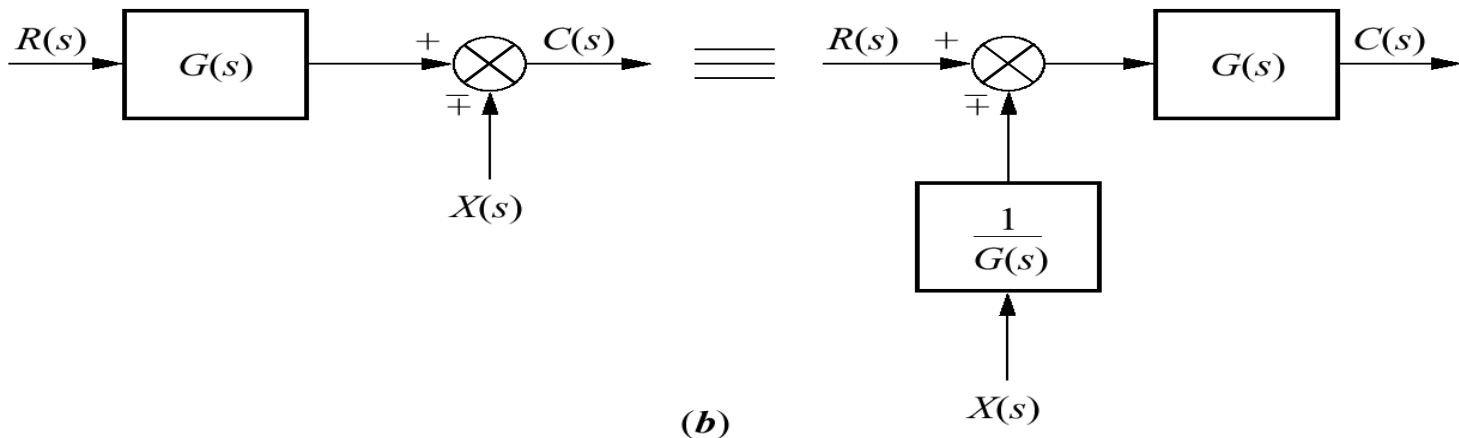
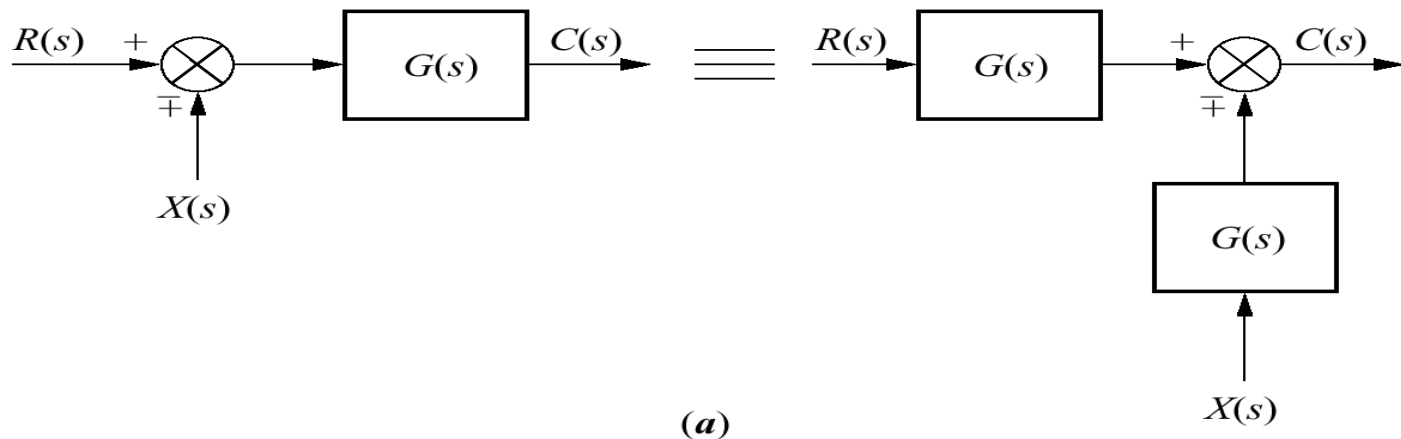
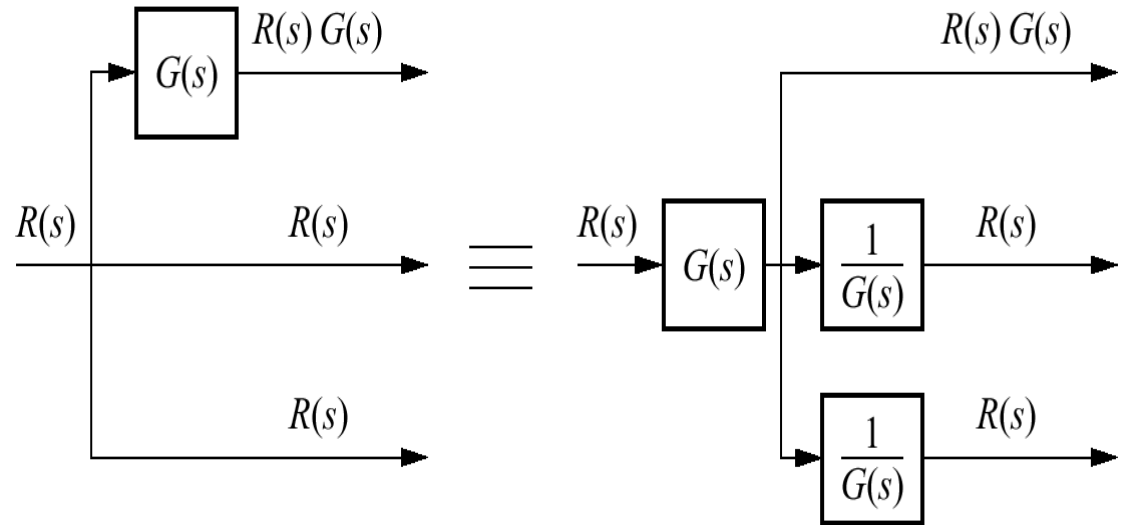


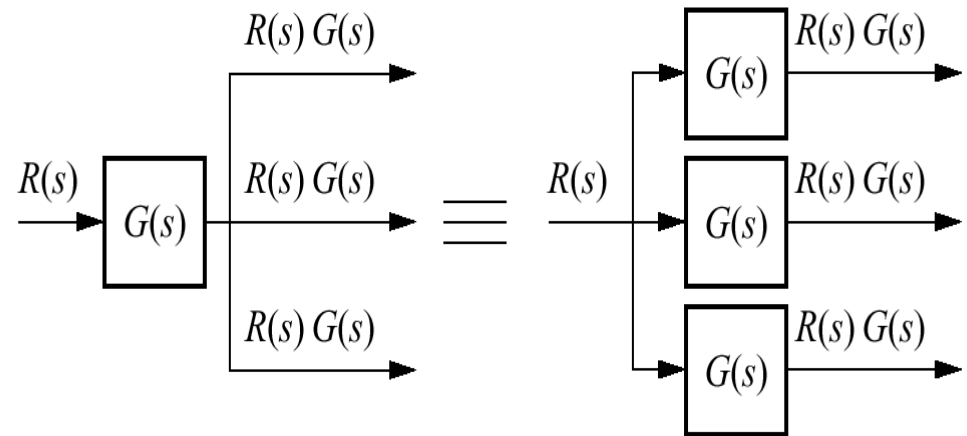
Figure 2.8

Block diagram algebra for pickoff points—equivalent forms for moving a block

- a. to the left past a pickoff point;
- b. to the right past a pickoff point



(a)



(b)

Figure 2.9

Block diagram for Example 5.1

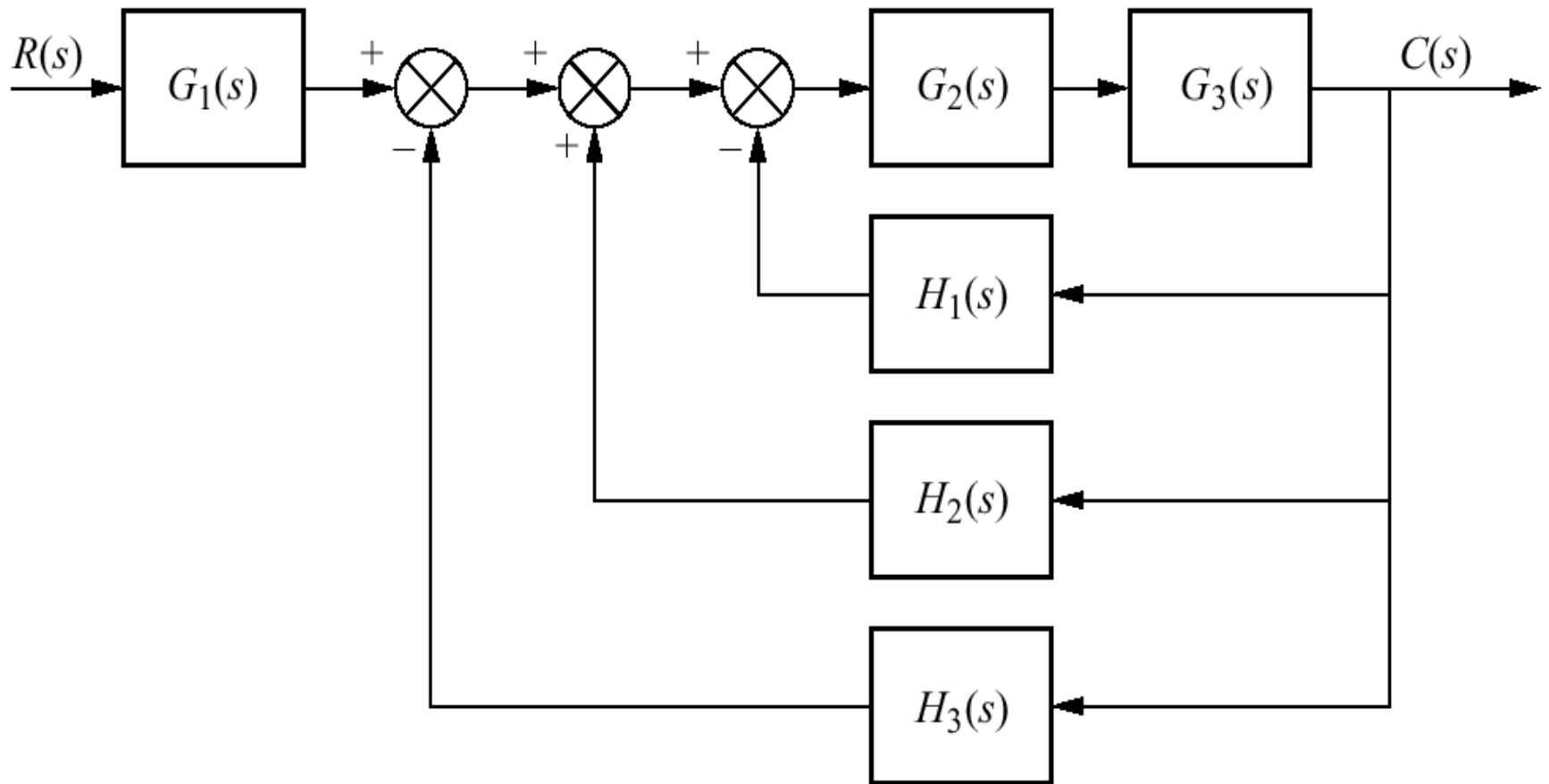
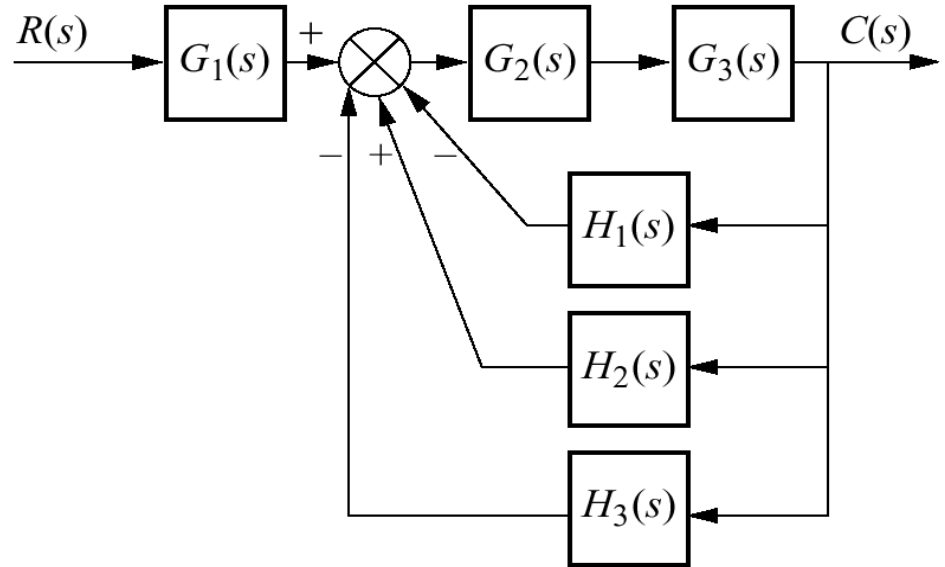


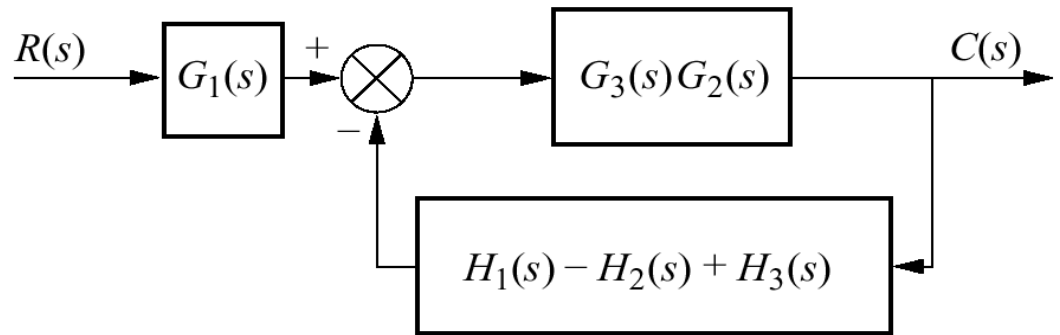
Figure 2.10

Steps in solving
Example 5.1:

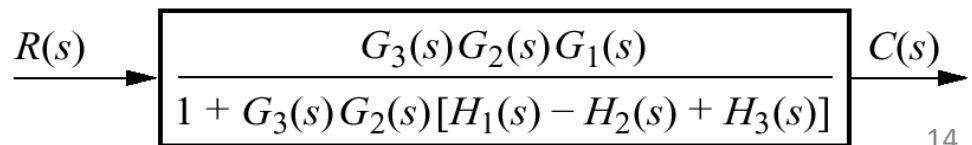
- collapse summing junctions;
- form equivalent cascaded system in the forward path and equivalent parallel system in the feedback path;
- form equivalent feedback system and multiply by cascaded $G_1(s)$



(a)



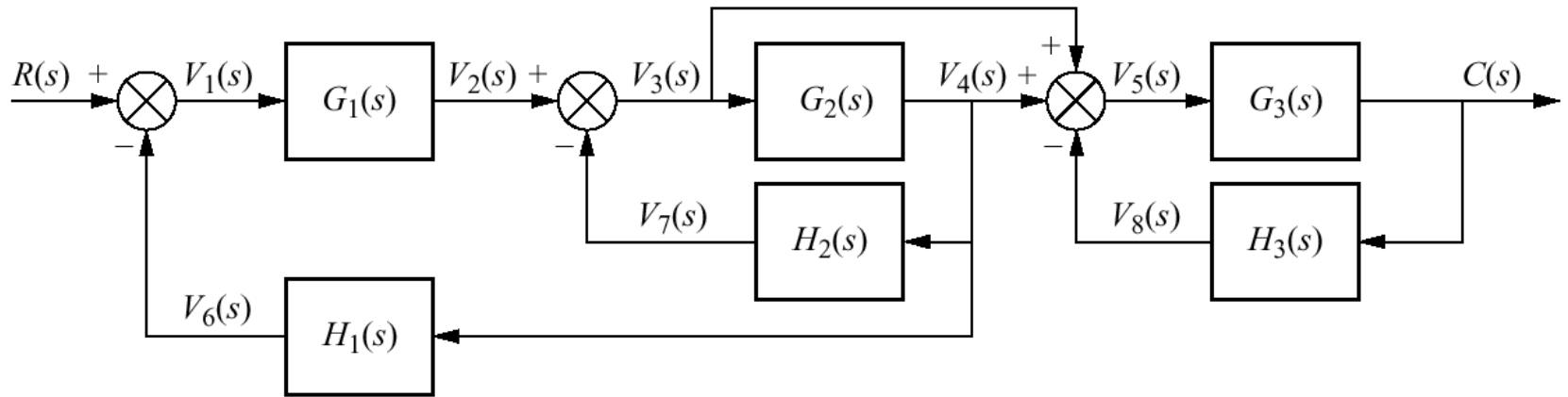
(b)

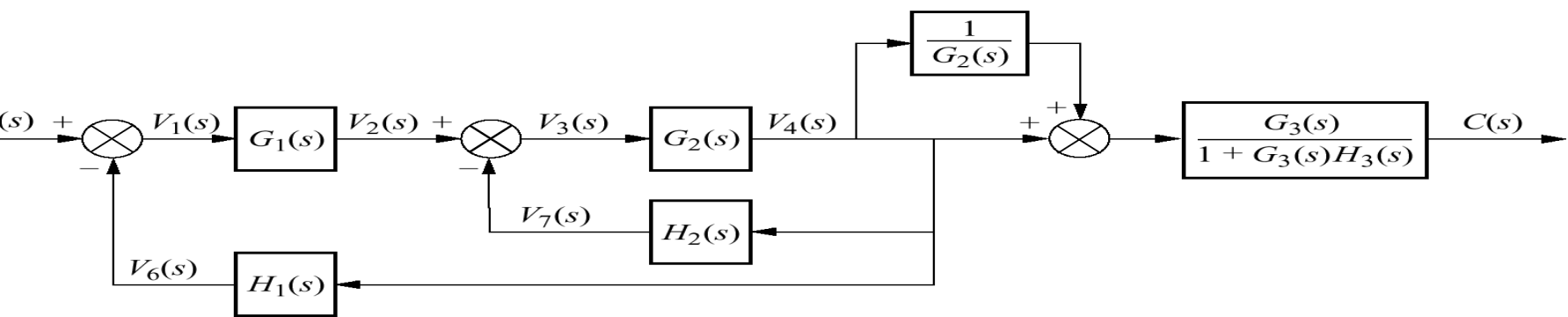


(c)

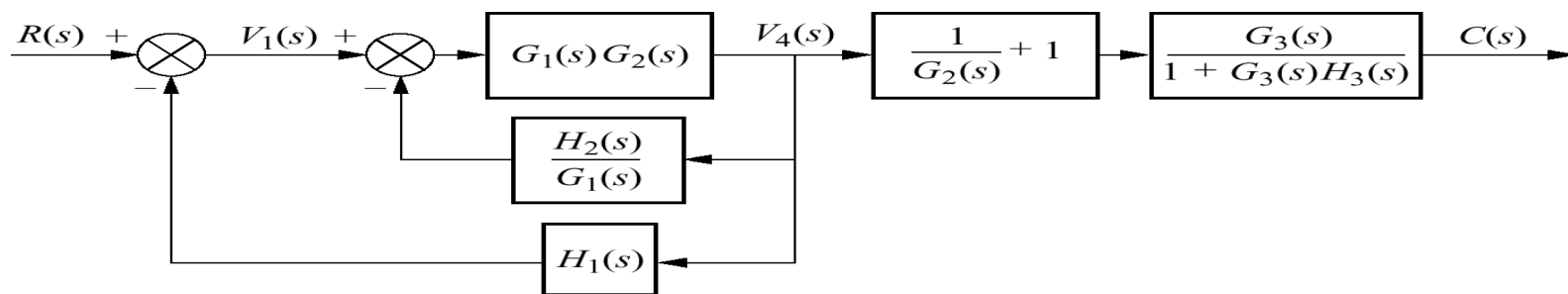
Figure 2.11

Block diagram for Example 5.2

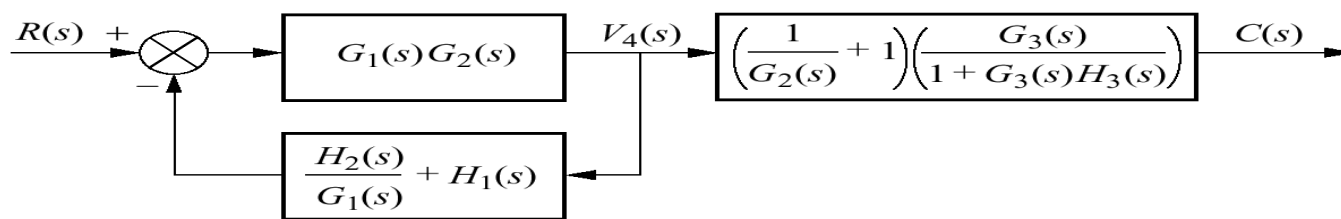




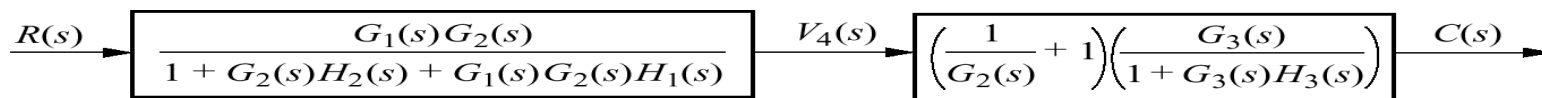
(a)



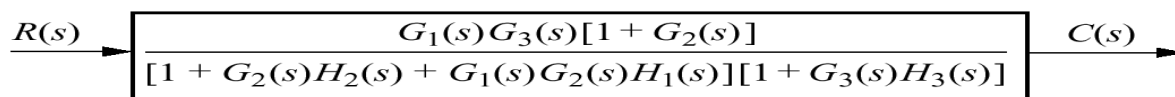
(b)



(c)



(d)



(e)