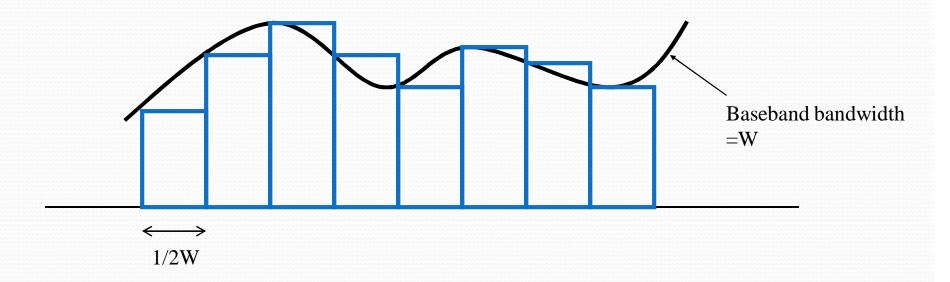
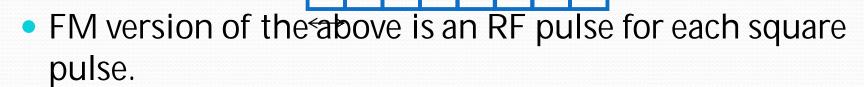
Piece-wise approximation of baseband

Look at the following representation



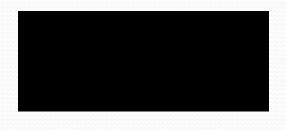
Corresponding FM signal

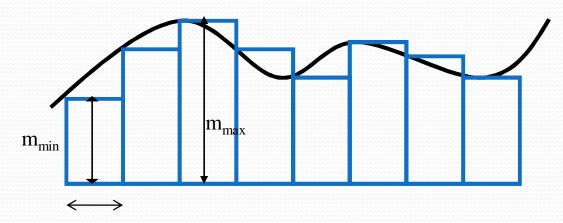


 The frequency of the kth RF pulse at t=t_k is given by the height of the pulse. i.e.

Range of frequencies?

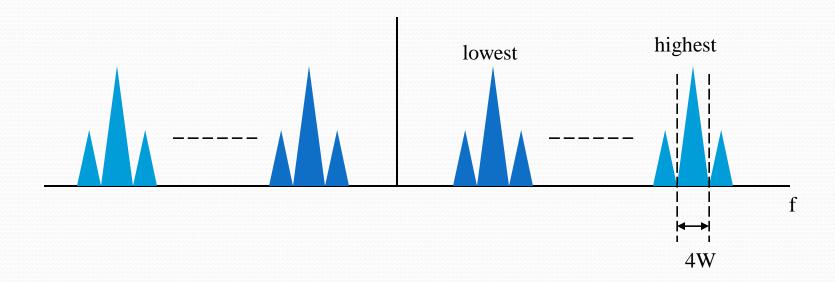
- We have a bunch of RF pulses each at a different frequency.
- Inst.freq corresponding to square pulses lie in the following range





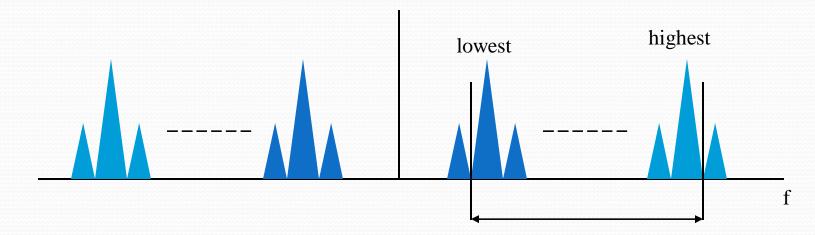
A look at the spectrum

 We will have a series of RF pulses each at a different frequency. The collective spectrum is a bunch of sincs



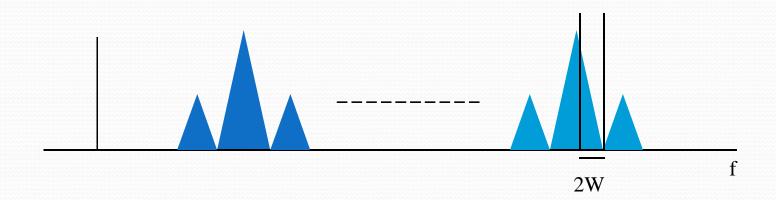
So what is the bandwidth?

 Measure the width from the first upper zero crossing of the highest term to the first lower zero crossing of the lowest term

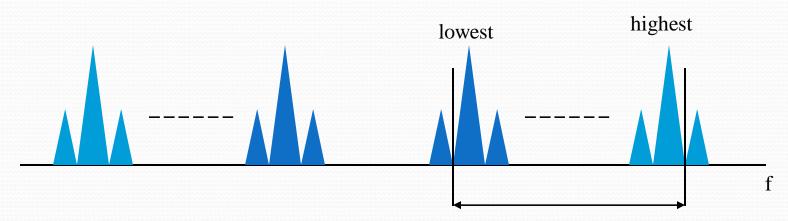


Closer look

- The highest sinc is located at f_c+k_fm_p
- Each sinc is 1/2W wide. Therefore, their zero crossing point is always 2W above the center of the sinc.



Range of frequenices



Above range lies

$$< f_c - k_f m_p - 2W, f_c + k_f m_p + 2W >$$

FM bandwidth

 The range just defined is one expression for FM bandwidth. There are many more!

$$B_{FM} = 4W + 2k_f m_p$$

• Using $\beta = \Delta f/W$ with $\Delta f = k_f m_p$ $B_{FM} = 2(\beta + 2)W$

Carson's Rule

 A popular expression for FM bandwidth is Carson's rule. It is a bit smaller than what we just saw

$$B_{FM}=2(\beta+1)W$$

Commercial FM

- Commercial FM broadcasting uses the following parameters
 - Baseband;15KHz
 - Deviation ratio:5
 - Peak freq. Deviation=75KHz

$$B_{FM} = 2(\beta+1)W = 2x6x15 = 180KHz$$



Wideband vs. narrowband FM

- NBFM is defined by the condition
 - $\Delta f << W$
 - This is just like AM. No advantage here
- WBFM is defined by the condition
 - $\Delta f >> W$ $B_{FM} = 2 \Delta f$
 - This is what we have for a true FM signal

Boundary between narrowband and wideband FM

- This distinction is controlled by β
 - If $\beta>1$ --> WBFM
 - If β <1-->NBFM
- Needless to say there is no point for going with NBFM because the signal looks and sounds more like AM