# NTSC

Understanding the Basic Technical Information

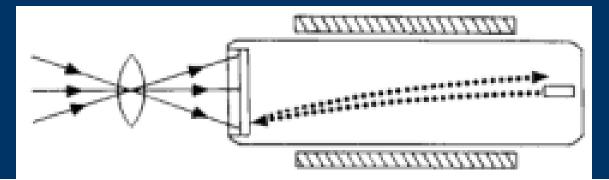
#### **Transmission Overview**

- TV uses 2 distinct transmission systems:
- Visual transmitter operates as an AM radio transmitter, but modulates RF carrier with video signals
- visual signal is power-amplified and broadcast.

## **Transmission Overview**

- Aural transmitter operates as a typical FM radio transmitter. It modulates an RF carrier with audio signals.
- Aural signal is then power amplified and sent to same antenna as visual signal
- TV receiver is actually 2 receivers in 1. An AM receiver for visual and FM receiver for audio

Creating a Video Signal: Transducing Light Into an Electrical Signal electron beam traces an image voltage varies in proportion to light •at TV receiver beam strikes phosphors on face of screen



#### Scanning an Image

 scanning occurs frame by frame and relies on persistence of human vision to work

 Persistence of vision is ability of eye to hold onto an image a few milliseconds after it has changed

#### CRT



#### Cathode Ray Tube

- a vacuum tube that generates a focused beam of electrons which can be deflected by electric fields, magnetic fields, or both.
- The terminus of the beam is visible as a spot or line of luminescence caused by its impinging on a sensitized screen at one end of the tube.

#### NTSC and the Black and White Standard

- The NTSC system was first developed as a black and white system
- In order to allow people with black and white sets to continue to receive television signals, the color system adopted in the U.S. *had to be compatible* with the Black and White Standard

### The Scanning Process: B&W Standard

- uses 525 horizontal scans in a frame
- there are 30 frames scanned in each second
- scanning process starts at the upper left of the picture area known as line1
- beam then proceeds horizontally to the upper right edge at a precise rate

#### The Scanning Process

 The beam quickly returns to the left edge to a point 2 lines below the previous scan

- it takes scanning beam 52.5 microseconds to scan from left to right and
- about 11 microseconds to return to the left again to begin scanning the next line

## Scanning Process

 Vertical Retracing: The beam is moved upward for about 1.3 milliseconds until the beam is at the top of the pictured area but positioned at line 2

 Field: 1 vertical downward scan and a vertical retrace contains 262 1/2 lines and occurs in 1/60 of a second.

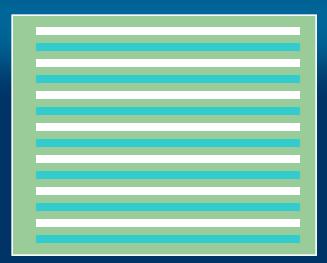
# **Scanning Process**

# FRAME: An image created by 2 successive fields

- 2 fields = one frame
- Field 1 scans all the odd numbered lines
- Field 2 scans all the even numbered lines

#### **Interlaced Frame**

 Sweeps the image as two fields that are interlaced to form a given frame.



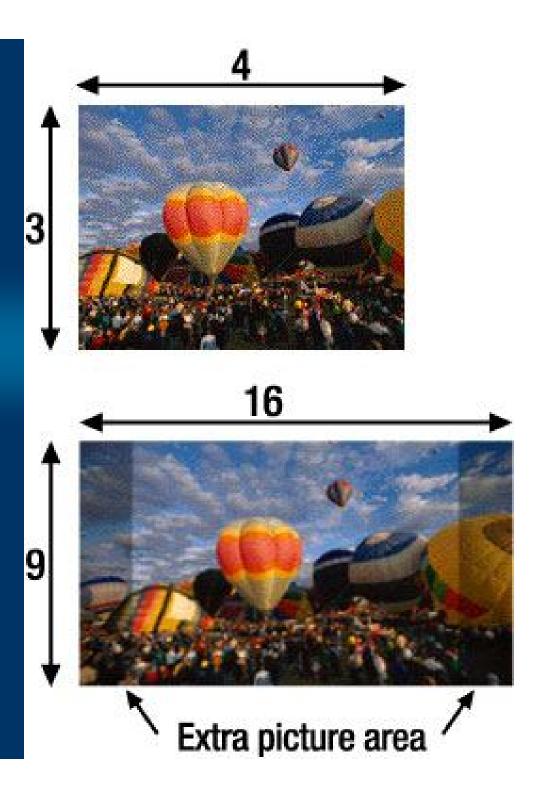
Field One Field Two

#### Aspect Ratio of NTSC

 Ratio of width to height of the picture image

4:3 1.33:1

# Aspect Ratio

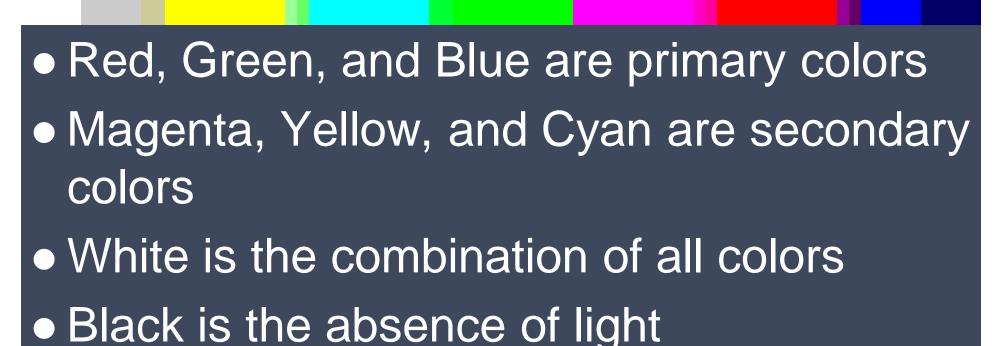


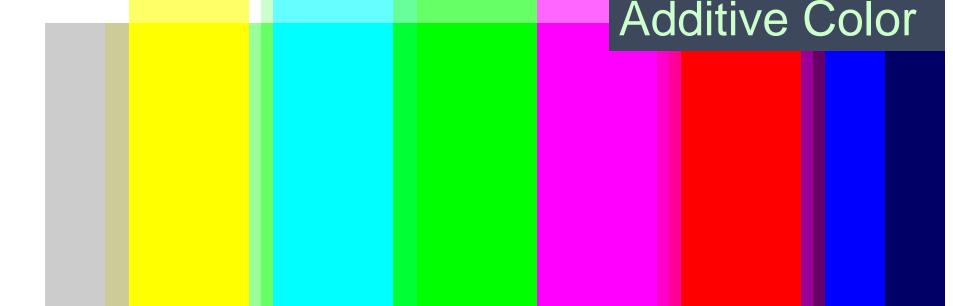
 Color TV sets require the ability to scan, transmit, and display the three primary colors (red, , green).

 For color TV to work in the U.S., the system had to be compatible with the black and white system already adopted

- Because the color information added to the amount of information to be transmitted, the *TIMING* of the signal changed slightly
- The frame rate changed from exactly 30 fps to 29.97 fps
- This had only minor effects, but editing long segments now had to be done with drop frame time code to remain accurate

Engineers figured out how to convert the black and white (luminance) signal to a base signal. Luminance channel is: - 11% red – 59% green - 30% blue



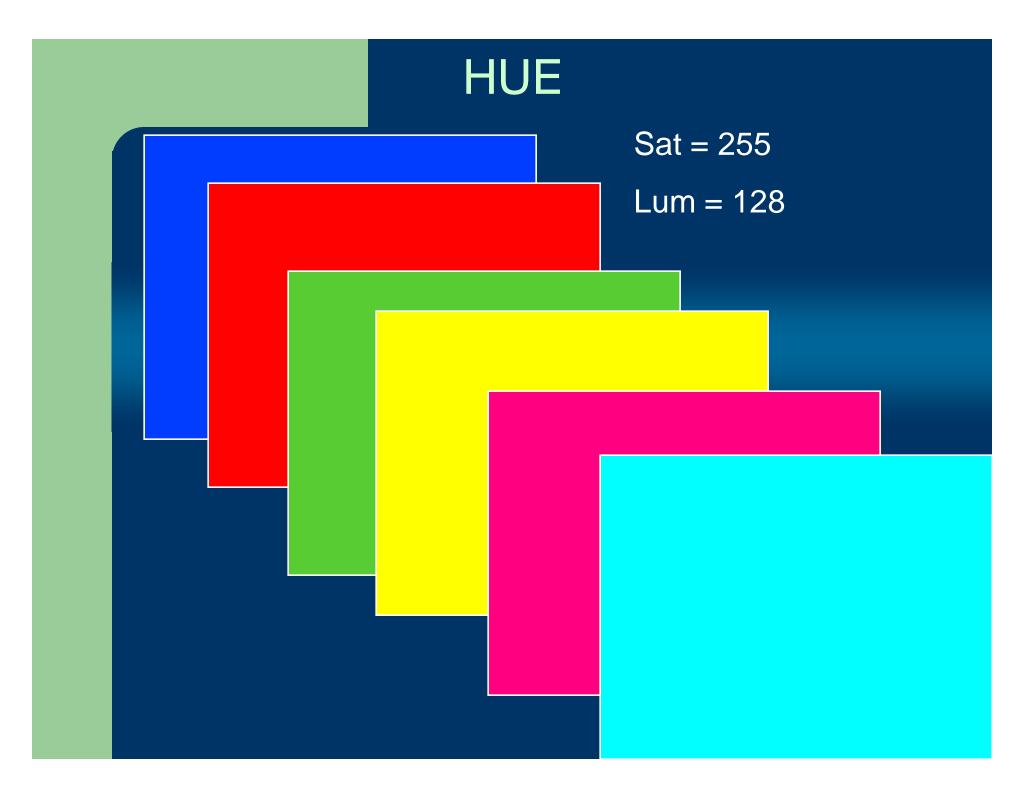


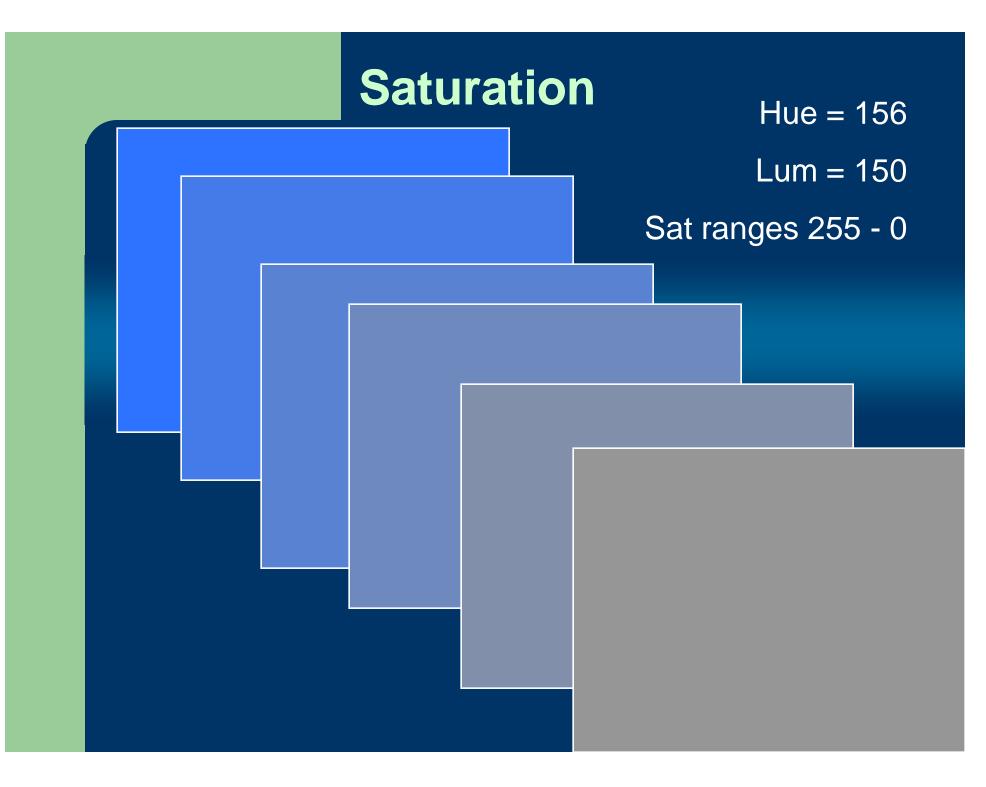
## **Basic Color Properties**

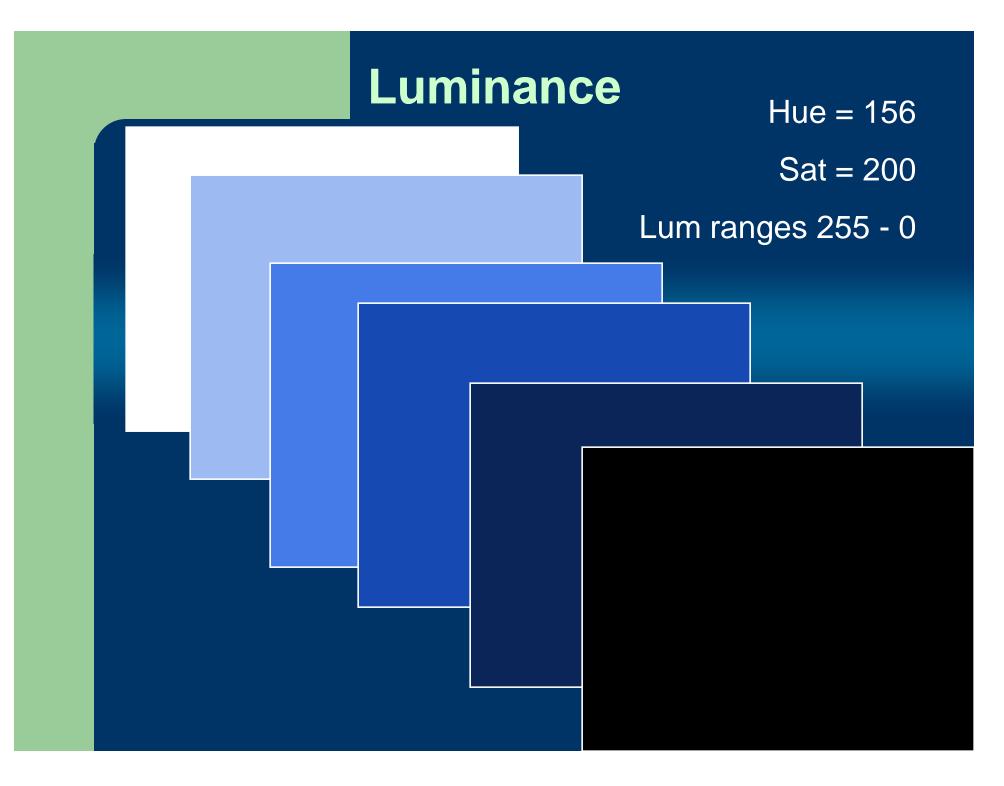
Luminance: brightness or darkness
Chrominance: combination of hue and saturation

Hue: color itself
Saturation: intensity of the color

# **Color Theory**







#### Synchronization

Blanking: sync pulses which tell the electron beam to shut off at the end of every horizonal line or vertical field Horizontal blanking: 60 times 262.5 = 15,750 lines per second Vertical blanking: 60 times per second at the end of every field

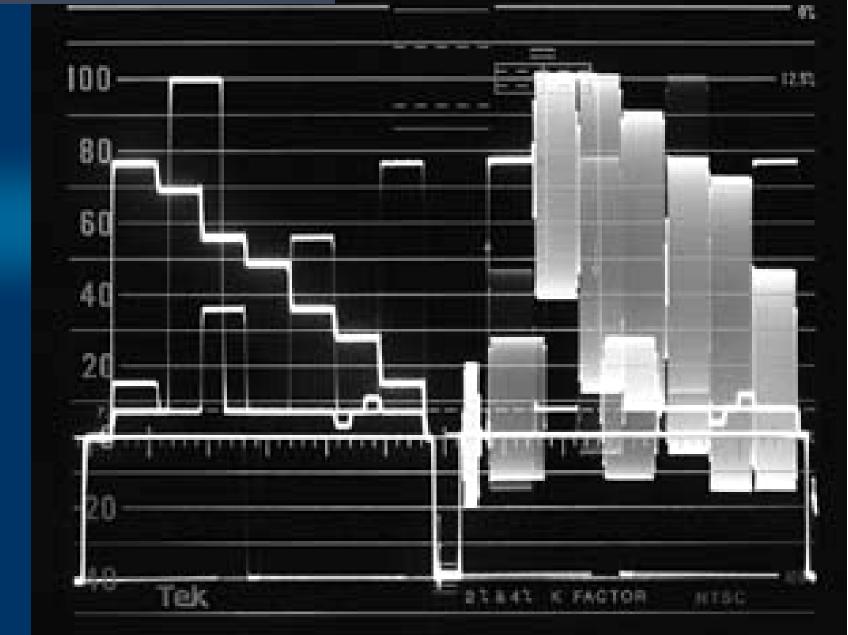
#### Measuring Video

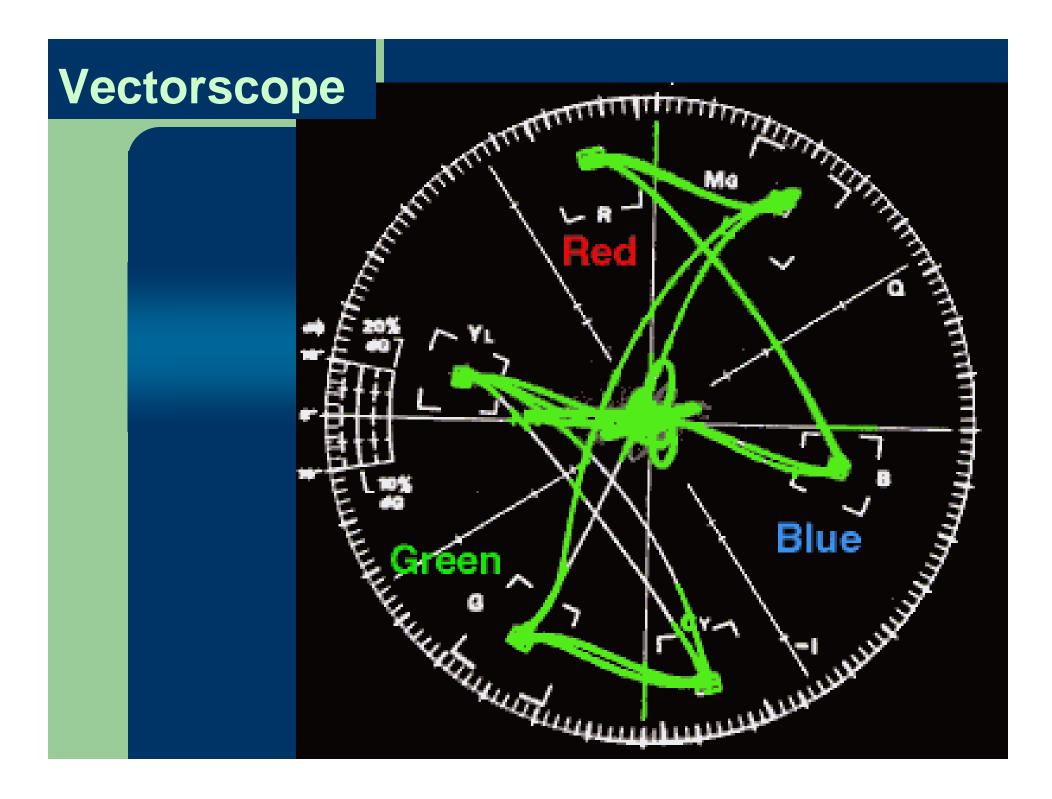
 Waveform monitor measures synchronization information and luminance

 Vectorscope measures color/chroma information (saturation and hue) Composite TV Signal and the Waveform Monitor

IRE units:
peak white = 100 IRE
reference black = 7.5 IRE
blanking = 0 IRE
sync tip = -40 IRE

# Waveform Monitor

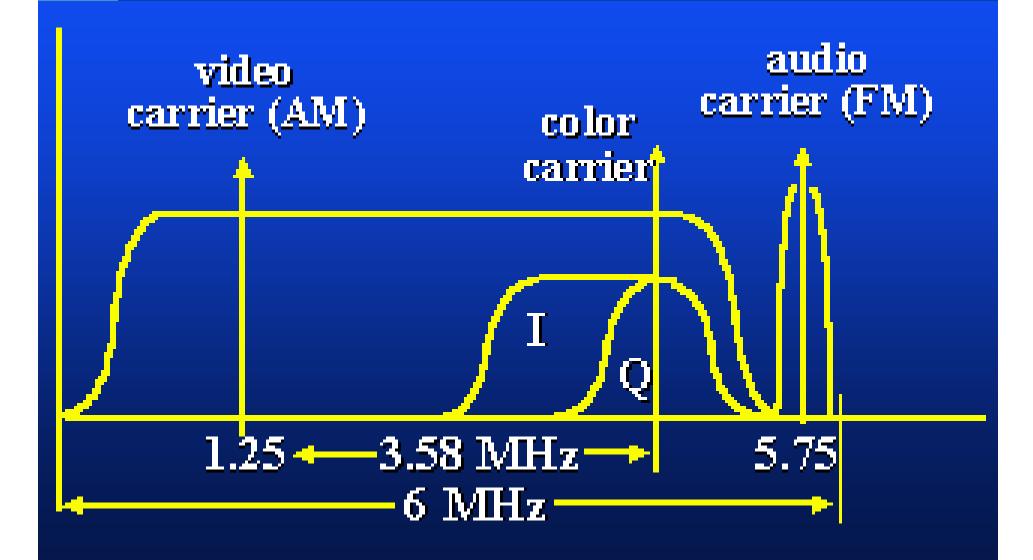




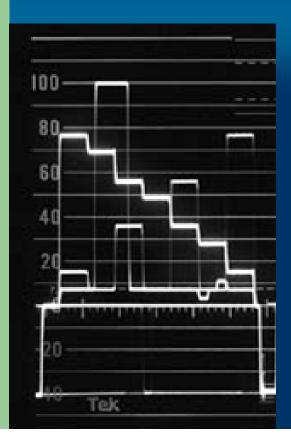
#### **Broadcast Video Signal**

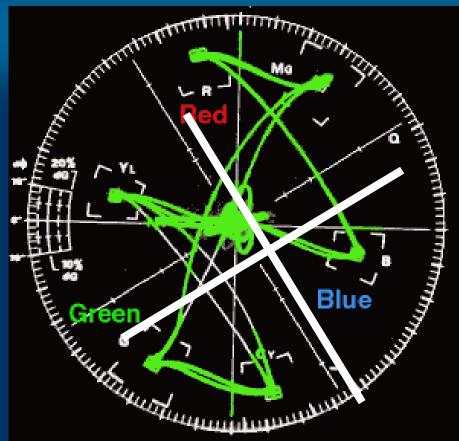
- Bandwidth = 6 MHz
- Vestigial sideband AM
- Video carrier at 1.25 MHz
- Audio carrier at 5.75 MHz
- Frequency modulated
- 15 KHz baseband, but 25 KHz freq. deviation

#### Spectrum of Video Signal



"Y" is black and white signal
"Color Difference" signals are "I" and "Q."





## **Color Difference**

- Subtract luminance from color signals
- R-Y, B-Y, G-Y
- reduces to 0 if picture mainly grays
- need to transmit only two, derive third
- Y, R-Y, and B-Y (since most of Y is G)
- G-Y then derived

PAL (phase alteration by line)

- Introduced in 1966
- PAL improves color distortions created by NTSC
- Has no hue controls on sets
- 625 line system scanning at 50 fields (25 frames) per second
- PAL-M Brazil
- PAL-B, -G, -H Europe, Africa, Middle East

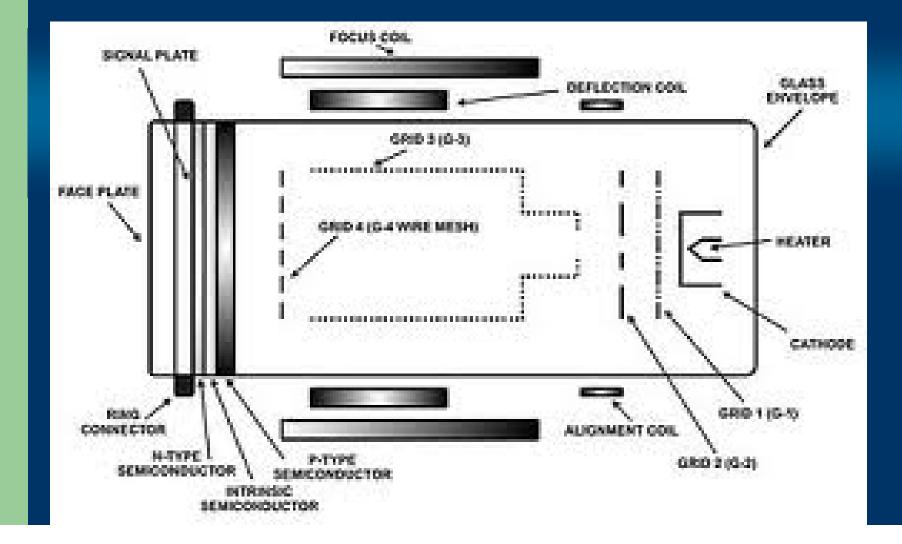
# SECAM (Sequence Couleure avec Memoire)

- 1967 instituted in France because French thought they could develop own market for TV sets
- designed to avoid color problems associated with NTSC
- 719 line system that has a 50 field (25 frame) scan rate
- Used in France, Eastern Europe, Mid East, Africa

#### **Standards Conversion**

standard converters: change 25 frames per second to 30
Results:
judder: frames are dropped
ghosting: frames are combined
color smear

#### **Picture tube**



#### Picture tube cont..

