

# Discrete Probability Distributions

# Random Variables

- Random Variable (RV): A numeric outcome that results from an experiment
- For each element of an experiment's sample space, the random variable can take on exactly one value
- Discrete Random Variable: An RV that can take on only a finite or countably infinite set of outcomes
- Continuous Random Variable: An RV that can take on any value along a continuum (but may be reported "discretely")
- Random Variables are denoted by upper case letters ( $Y$ )
- Individual outcomes for RV are denoted by lower case letters ( $y$ )

# Probability Distributions

- Probability Distribution: Table, Graph, or Formula that describes values a random variable can take on, and its corresponding probability (discrete RV) or density (continuous RV)
- Discrete Probability Distribution: Assigns probabilities (masses) to the individual outcomes
- Continuous Probability Distribution: Assigns density at individual points, probability of ranges can be obtained by integrating density function
- Discrete Probabilities denoted by:  $p(y) = P(Y=y)$
- Continuous Densities denoted by:  $f(y)$
- Cumulative Distribution Function:  $F(y) = P(Y \leq y)$

# Discrete Probability Distributions

Probability (Mass) Function :

$$p(y) = P(Y = y)$$

$$p(y) \geq 0 \quad \forall y$$

$$\sum_{\text{all } y} p(y) = 1$$

Cumulative Distribution Function (CDF) :

$$F(y) = P(Y \leq y)$$

$$F(b) = P(Y \leq b) = \sum_{y=-\infty}^b p(y)$$

$$F(-\infty) = 0 \quad F(\infty) = 1$$

$F(y)$  is monotonically increasing in  $y$

# Example – Rolling 2 Dice (Red/Green)

$Y$  = Sum of the up faces of the two die. Table gives value of  $y$  for all elements in  $S$

Red\Green	1	2	3	4	5	6
1	2	3	4	5	6	7
2	3	4	5	6	7	8
3	4	5	6	7	8	9
4	5	6	7	8	9	10
5	6	7	8	9	10	11
6	7	8	9	10	11	12

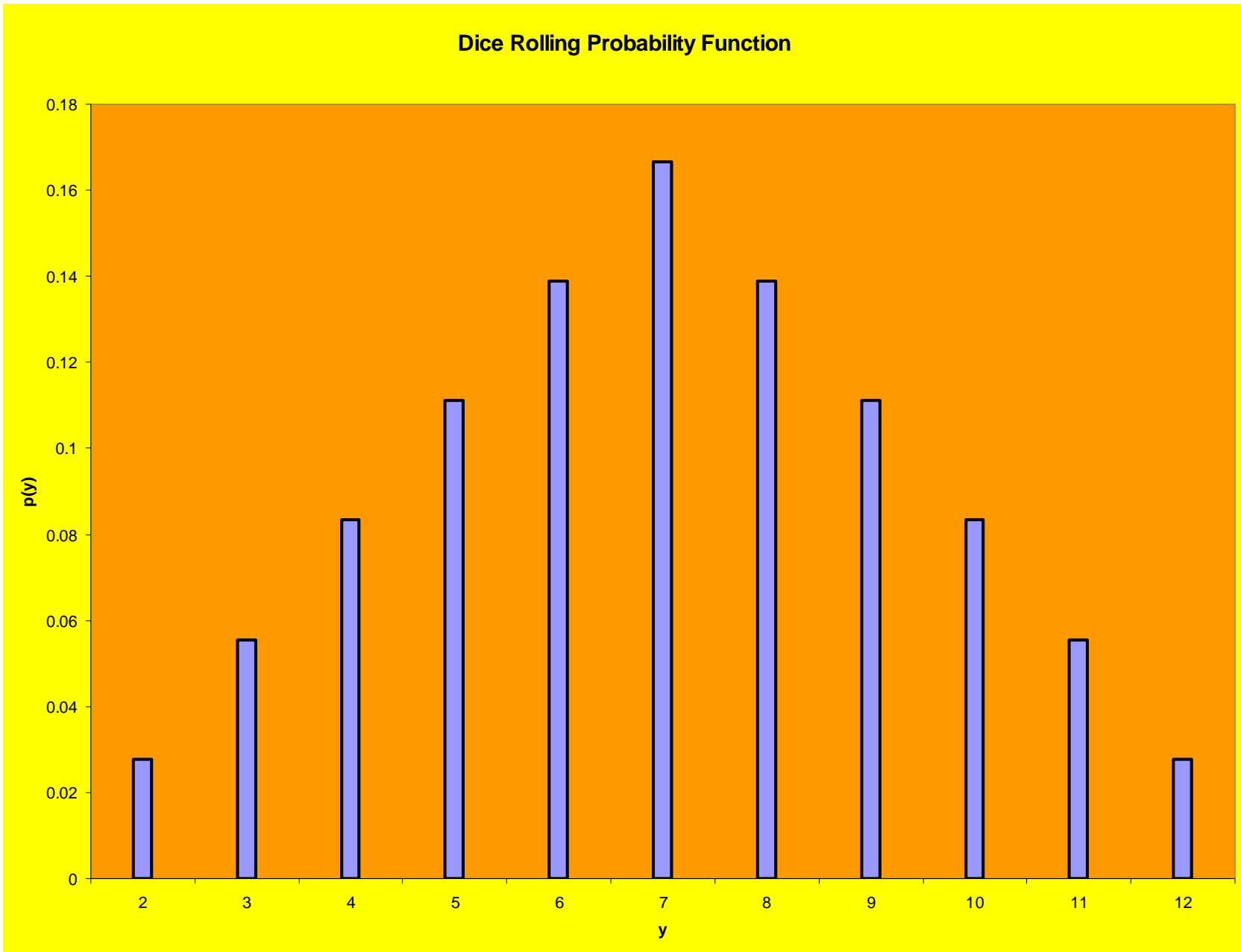
# Rolling 2 Dice – Probability Mass Function & CDF

$y$	$p(y)$	$F(y)$
2	1/36	1/36
3	2/36	3/36
4	3/36	6/36
5	4/36	10/36
6	5/36	15/36
7	6/36	21/36
8	5/36	26/36
9	4/36	30/36
10	3/36	33/36
11	2/36	35/36
12	1/36	36/36

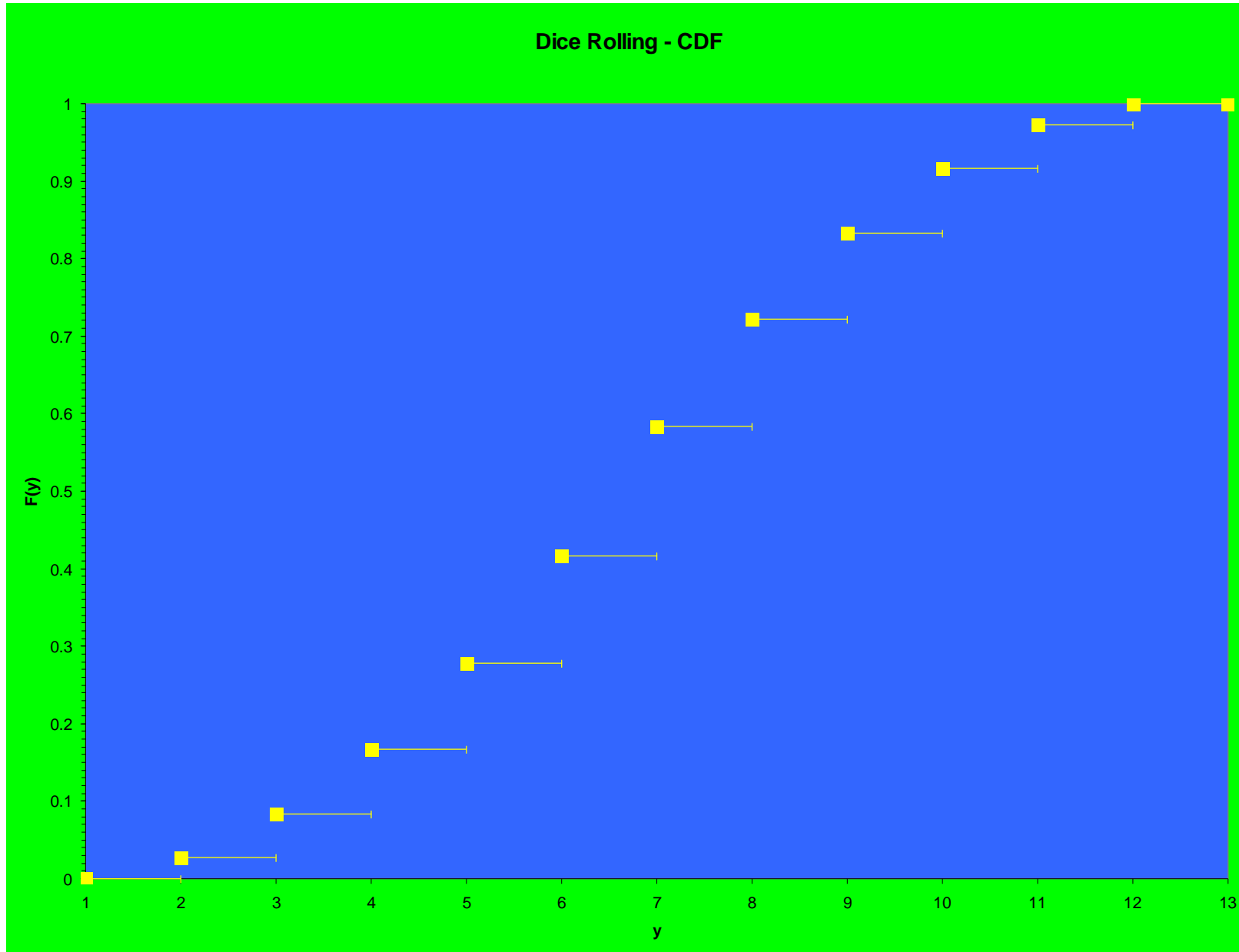
$$p(y) = \frac{\text{\# of ways 2 die can sum to } y}{\text{\# of ways 2 die can result in}}$$

$$F(y) = \sum_{t=2}^y p(t)$$

# Rolling 2 Dice – Probability Mass Function



# Rolling 2 Dice – Cumulative Distribution Function





# Expected Values of Discrete RV's

- Mean (aka Expected Value) – Long-Run average value an RV (or function of RV) will take on
- Variance – Average squared deviation between a realization of an RV (or function of RV) and its mean
- Standard Deviation – Positive Square Root of Variance (in same units as the data)
- Notation:
  - Mean:  $E(Y) = m$
  - Variance:  $V(Y) = s^2$
  - Standard Deviation:  $s$

## Expected Values of Discrete RV's

$$\text{Mean : } E(Y) = \mu = \sum_{\text{all } y} yp(y)$$

$$\text{Mean of a function } g(Y) : E[g(Y)] = \sum_{\text{all } y} g(y)p(y)$$

$$\begin{aligned} \text{Variance : } V(Y) &= \sigma^2 = E[(Y - E(Y))^2] = E[(Y - \mu)^2] = \\ &= \sum_{\text{all } y} (y - \mu)^2 p(y) = \sum_{\text{all } y} (y^2 - 2y\mu + \mu^2)p(y) = \\ &= \sum_{\text{all } y} y^2 p(y) - 2\mu \sum_{\text{all } y} yp(y) + \mu^2 \sum_{\text{all } y} p(y) = \\ &= E[Y^2] - 2\mu(\mu) + \mu^2(1) = E[Y^2] - \mu^2 \end{aligned}$$

$$\text{Standard Deviation : } \sigma = +\sqrt{\sigma^2}$$

## Expected Values of Linear Functions of Discrete RV's

Linear Functions :  $g(Y) = aY + b$  ( $a, b \equiv \text{constants}$ )

$$E[aY + b] = \sum_{\text{all } y} (ay + b) p(y) =$$

$$= a \sum_{\text{all } y} yp(y) + b \sum_{\text{all } y} p(y) = a\mu + b$$

$$V[aY + b] = \sum_{\text{all } y} ((ay + b) - (a\mu + b))^2 p(y) =$$

$$\sum_{\text{all } y} (ay - a\mu)^2 p(y) = \sum_{\text{all } y} [a^2 (y - \mu)^2] p(y) =$$

$$= a^2 \sum_{\text{all } y} (y - \mu)^2 p(y) = a^2 \sigma^2$$

$$\sigma_{aY+b} = |a| \sigma$$

## Example – Rolling 2 Dice

y	p(y)	yp(y)	y <sup>2</sup> p(y)
2	1/36	2/36	4/36
3	2/36	6/36	18/36
4	3/36	12/36	48/36
5	4/36	20/36	100/36
6	5/36	30/36	180/36
7	6/36	42/36	294/36
8	5/36	40/36	320/36
9	4/36	36/36	324/36
10	3/36	30/36	300/36
11	2/36	22/36	242/36
12	1/36	12/36	144/36
Sum	36/36 =1.00	252/36 =7.00	1974/36= 54.833

$$\mu = E(Y) = \sum_{y=2}^{12} yp(y) = 7.0$$

$$\begin{aligned} \sigma^2 &= E[Y^2] - \mu^2 = \sum_{y=2}^{12} y^2 p(y) - \mu^2 \\ &= 54.8333 - (7.0)^2 = 5.8333 \end{aligned}$$

$$\sigma = \sqrt{5.8333} = 2.4152$$

# Binomial Experiment

- Experiment consists of a series of  $n$  identical trials
- Each trial can end in one of 2 outcomes: Success (S) or Failure (F)
- Trials are independent (outcome of one has no bearing on outcomes of others)
- Probability of Success,  $p$ , is constant for all trials
- Random Variable  $Y$ , is the number of Successes in the  $n$  trials is said to follow Binomial Distribution with parameters  $n$  and  $p$
- $Y$  can take on the values  $y=0,1,\dots,n$
- Notation:  $Y \sim \text{Bin}(n,p)$

# Binomial Distribution

Consider outcomes of an experiment with 3 Trials :

$$SSS \Rightarrow y = 3 \quad P(SSS) = P(Y = 3) = p(3) = p^3$$

$$SSF, SFS, FSS \Rightarrow y = 2 \quad P(SSF \cup SFS \cup FSS) = P(Y = 2) = p(2) = 3p^2(1-p)$$

$$SFF, FSF, FFS \Rightarrow y = 1 \quad P(SFF \cup FSF \cup FFS) = P(Y = 1) = p(1) = 3p(1-p)^2$$

$$FFF \Rightarrow y = 0 \quad P(FFF) = P(Y = 0) = p(0) = (1-p)^3$$

In General :

1) # of ways of arranging  $y S^s$  (and  $(n-y) F^s$ ) in a sequence of  $n$  positions  $\equiv \binom{n}{y} = \frac{n!}{y!(n-y)!}$

2) Probability of each arrangement of  $y S^s$  (and  $(n-y) F^s$ )  $\equiv p^y(1-p)^{n-y}$

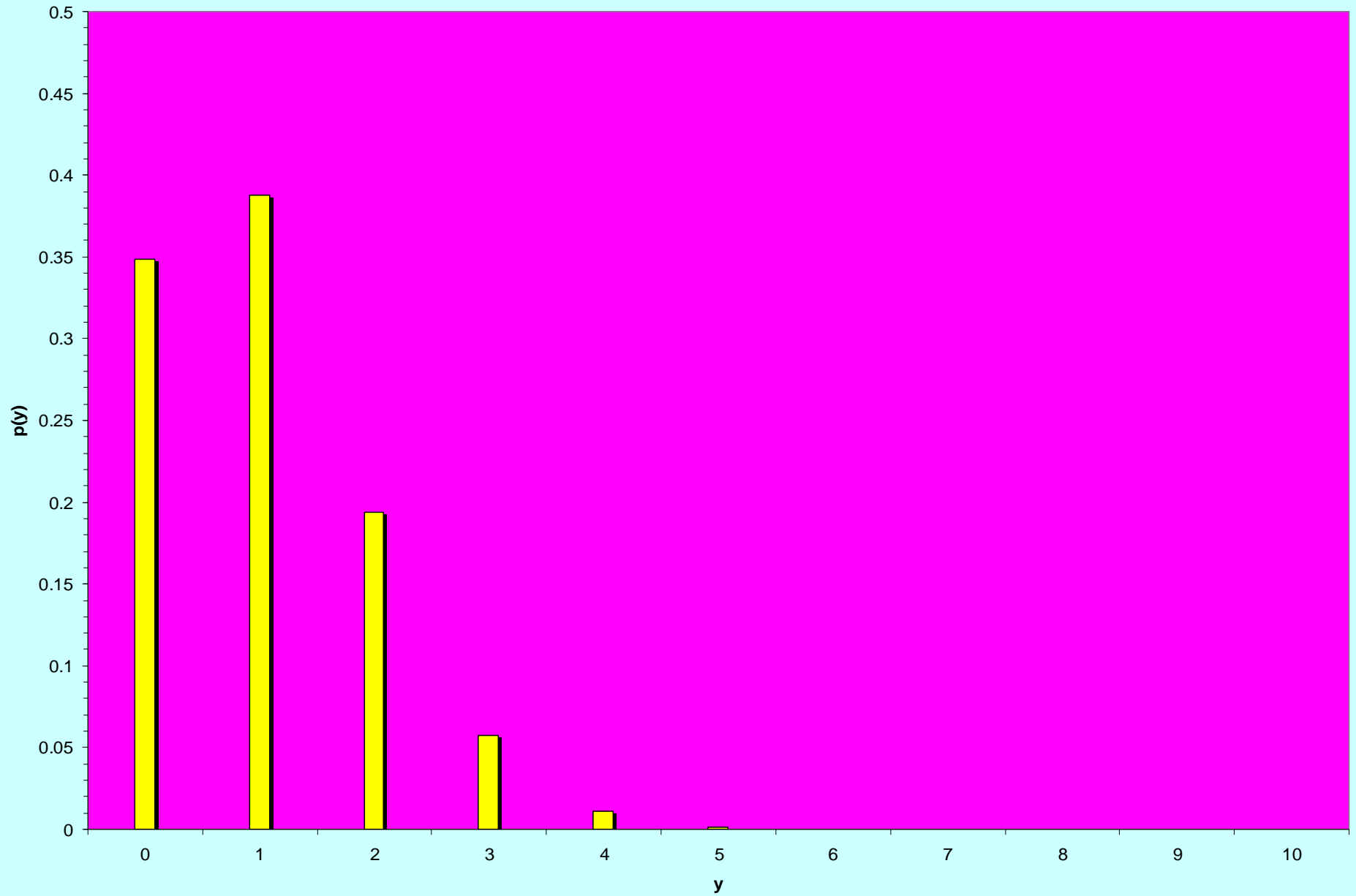
3)  $\Rightarrow P(Y = y) = p(y) = \binom{n}{y} p^y (1-p)^{n-y} \quad y = 0, 1, \dots, n$

EXCEL Functions :

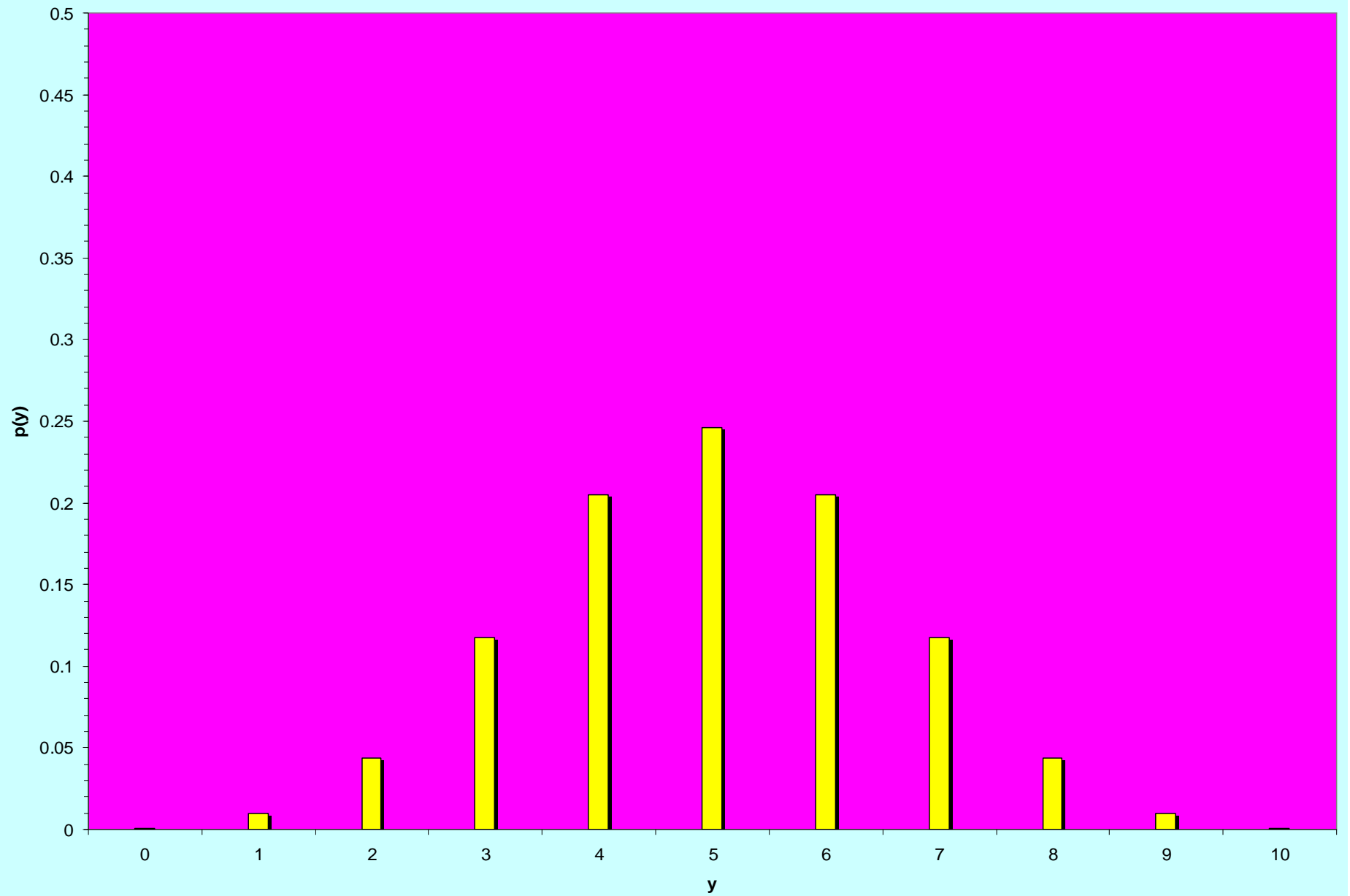
$p(y)$  is obtained by function : = BINOMDIST( $y, n, p, 0$ )

$F(y) = P(Y \leq y)$  is obtained by function : = BINOMDIST( $y, n, p, 1$ )

**Binomial Distribution (n=10,p=0.10)**

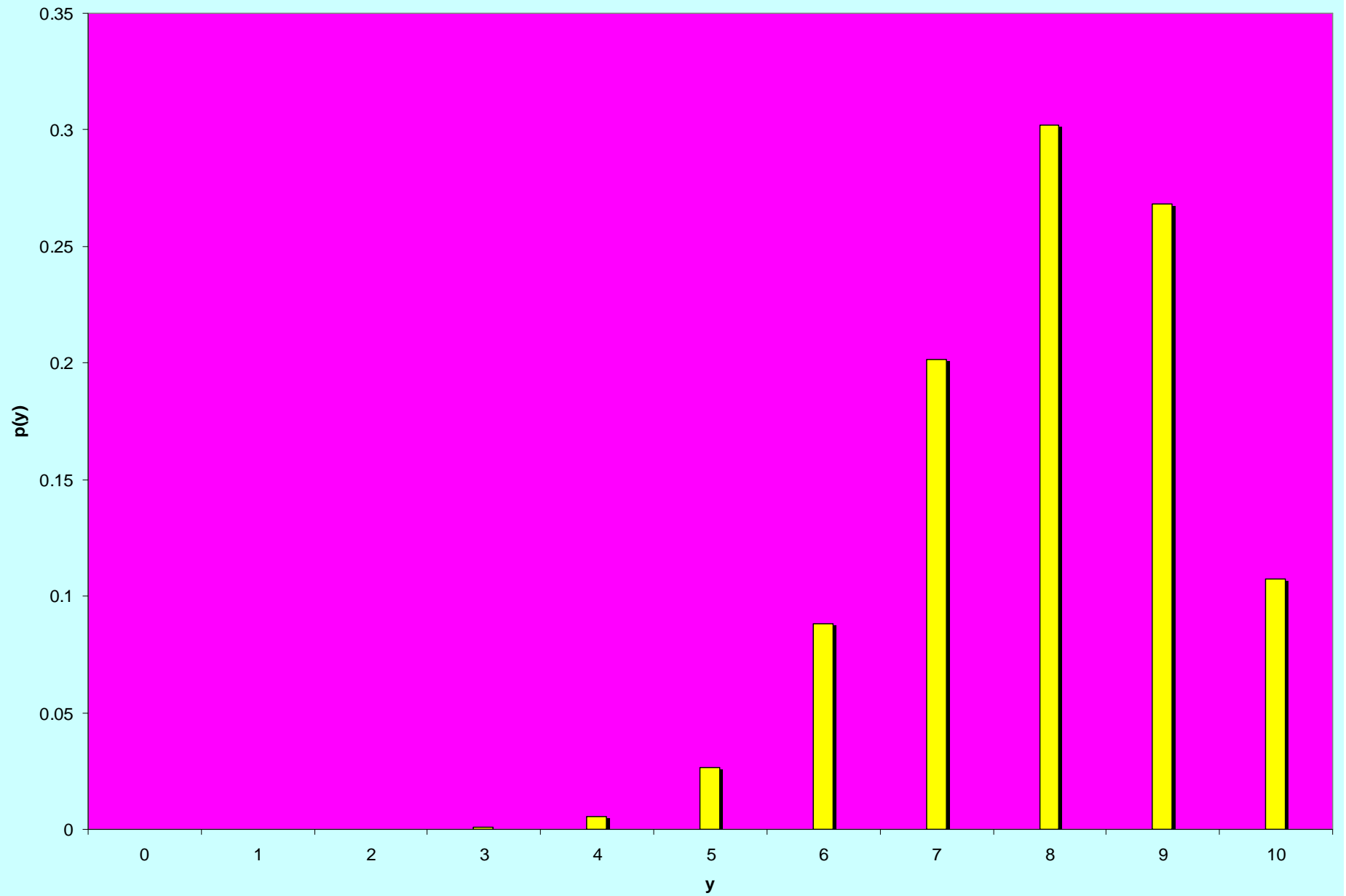


**Binomial Distribution (n=10, p=0.50)**





**Binomial Distribution( $n=10,p=0.8$ )**



# Poisson Distribution

- Distribution often used to model the number of incidences of some characteristic in time or space:
  - Arrivals of customers in a queue
  - Numbers of flaws in a roll of fabric
  - Number of typos per page of text.
- Distribution obtained as follows:
  - Break down the “area” into many small “pieces” ( $n$  pieces)
  - Each “piece” can have only 0 or 1 occurrences ( $p=P(1)$ )
  - Let  $l=np \equiv$  Average number of occurrences over “area”
  - $Y \equiv$  # occurrences in “area” is sum of 0<sup>s</sup> & 1<sup>s</sup> over “pieces”
  - $Y \sim \text{Bin}(n,p)$  with  $p = l/n$
  - Take limit of Binomial Distribution as  $n \rightarrow \infty$  with  $p = l/n$

$$p(y) = P(Y = y) = \frac{e^{-\lambda} \lambda^y}{y!} \quad \lambda > 0, \quad y = 0,1,2,\dots$$

# Negative Binomial Distribution

- Used to model the number of trials needed until the  $r^{\text{th}}$  Success (extension of Geometric distribution)
- Based on there being  $r-1$  Successes in first  $y-1$  trials, followed by a Success

$$p(y) = \binom{y-1}{r-1} p^r (1-p)^{y-r} = \frac{(y-1)!}{(r-1)!(y-r)!} p^r (1-p)^{y-r} =$$
$$= \frac{\Gamma(y)}{\Gamma(r)\Gamma(y-r+1)!} p^r (1-p)^{y-r} \quad y = r, r+1, \dots$$

$$E(Y) = \frac{r}{p} \quad V(Y) = \frac{r(1-p)}{p^2}$$

$$\Gamma(a) = \int_0^{\infty} z^{a-1} e^{-z/a} dz \quad \text{Note: } \Gamma(a) = (a-1)\Gamma(a)$$

# Negative Binomial Distribution (II)

Generalization to "domain" of  $y^* = 0, 1, \dots$

$$p(y^*) = \frac{\Gamma(y^* + k)}{\Gamma(k)\Gamma(y^* + 1)} \left( \frac{k}{\mu + k} \right)^k \left( \frac{\mu}{\mu + k} \right)^{y^*} \quad y^* = 0, 1, \dots$$

where :

$$k = r \quad y^* = y - r \quad \frac{k}{\mu + k} = p \quad \frac{\mu}{\mu + k} = 1 - p$$

$$E(Y^*) = \mu \quad V(Y^*) = \mu + \frac{\mu^2}{k}$$

This model is widely used to model count data when the Poisson model does not fit well due to over-dispersion:  $V(Y) > E(Y)$ .

In this model,  $k$  is not assumed to be integer-valued and must be estimated via maximum likelihood (or method of moments)