

Introduction to CMOS VLSI Design

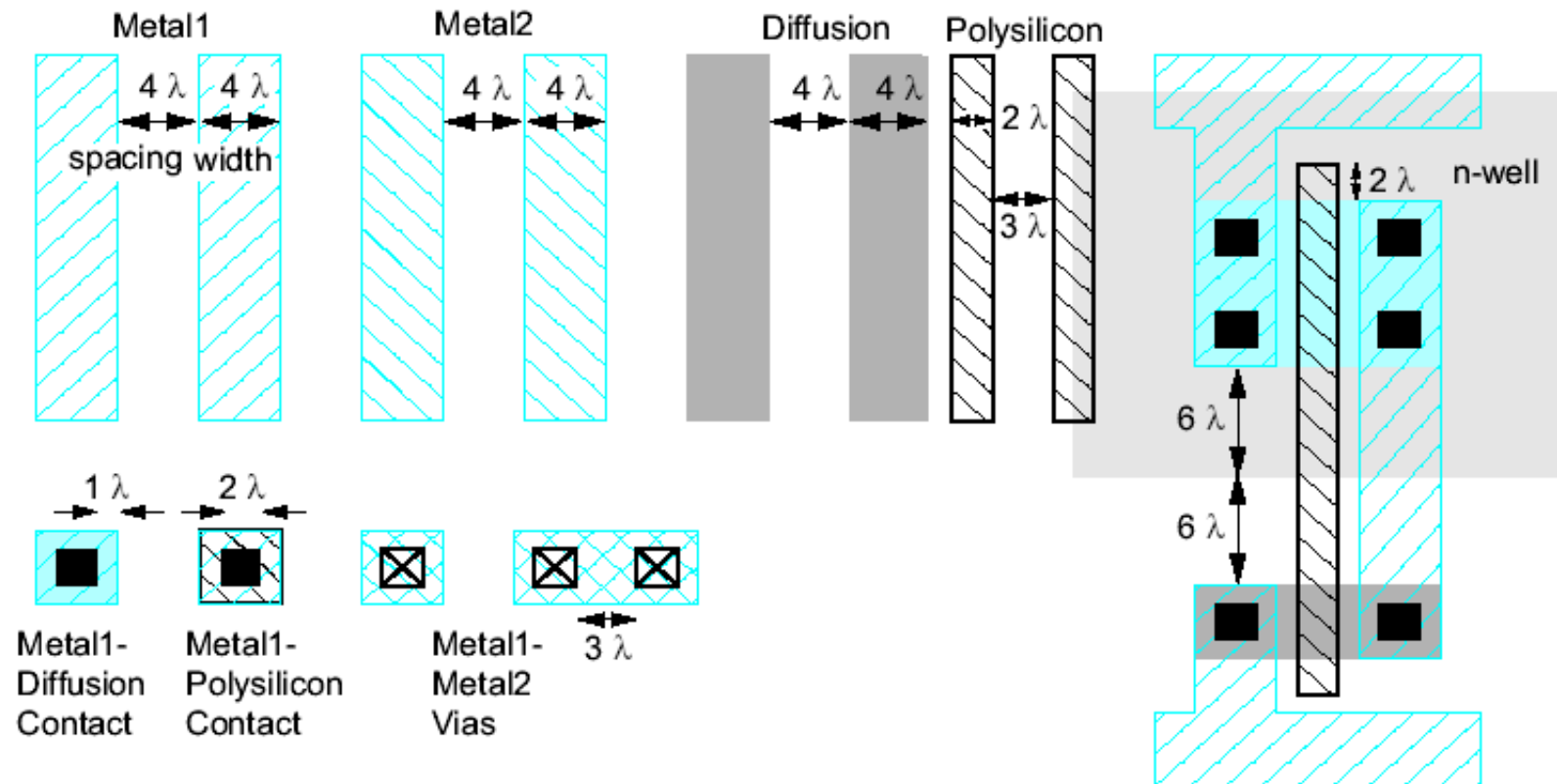
CMOS Design Layout

Layout

- ❑ Chips are specified with set of masks
- ❑ Minimum dimensions of masks determine transistor size (and hence speed, cost, and power)
- ❑ Feature size f = distance between source and drain
 - Set by minimum width of polysilicon
- ❑ Feature size improves 30% every 3 years or so
- ❑ Normalize for feature size when describing design rules
- ❑ Express rules in terms of $\lambda = f/2$
 - E.g. $\lambda = 0.3 \mu\text{m}$ in $0.6 \mu\text{m}$ process

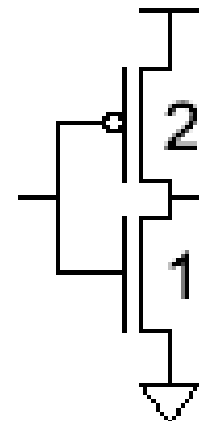
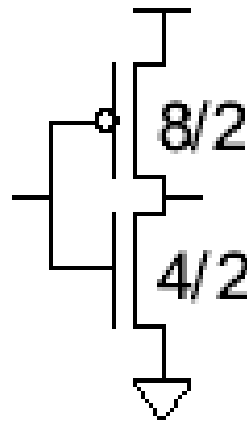
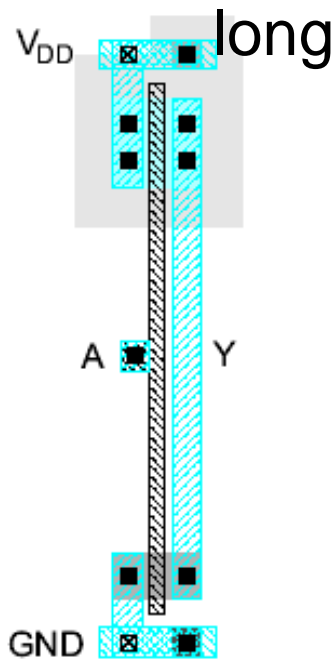
Simplified Design Rules

- Conservative rules to get you started



Inverter Layout

- Transistor dimensions specified as Width / Length
 - Minimum size is $4\lambda / 2\lambda$, sometimes called 1 unit
 - In $f = 0.6 \mu\text{m}$ process, this is $1.2 \mu\text{m}$ wide, $0.6 \mu\text{m}$ long



Summary

- ❑ MOS Transistors are stack of gate, oxide, silicon
- ❑ Can be viewed as electrically controlled switches
- ❑ Build logic gates out of switches
- ❑ Draw masks to specify layout of transistors

- ❑ Now you know everything necessary to start designing schematics and layout for a simple chip!