



# ANGLE MODULATION

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# What is Angle Modulation?

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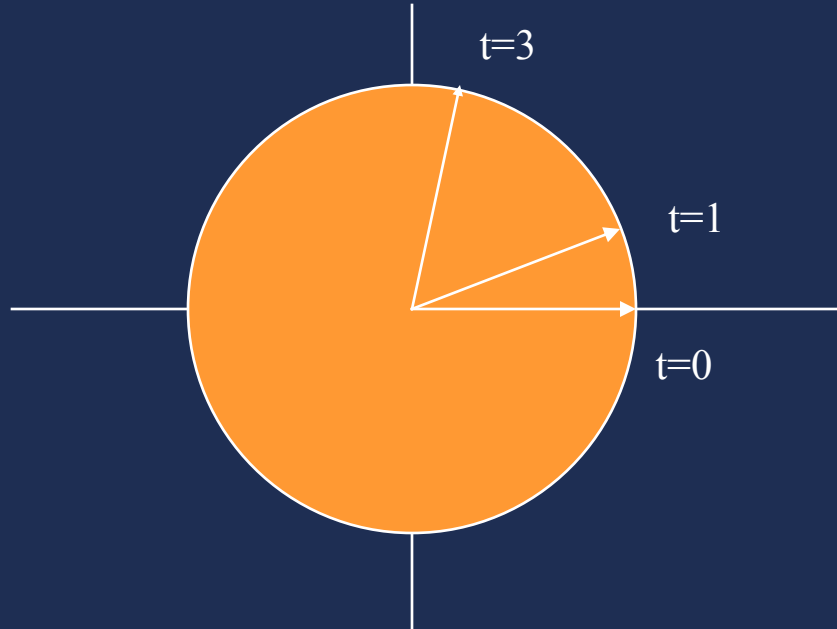
- In angle modulation, information is embedded in the *angle* of the carrier.
- We define the angle of a modulated carrier by the argument of...

$$s(t) = A_c \cos(\theta(t))$$



# Phasor Form

- In the complex plane we have



Phasor rotates with nonuniform speed



# Angular Velocity

- Since phase changes nonuniformly vs. time, we can define a rate of change

$$\omega_i = \frac{d\theta_i(t)}{dt}$$

- This is what we know as frequency

$$s(t) = A_c \cos \left( \underbrace{2\pi f_c t + \phi_c}_{\theta_i(t)} \right) \Rightarrow \frac{d\theta_i}{dt} = 2\pi f_c$$



# Instantaneous Frequency

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- We are used to signals with constant carrier frequency. There are cases where carrier frequency itself changes with time.
- We can therefore talk about *instantaneous frequency* defined as

$$f_i(t) = \frac{1}{2\pi} \frac{d\theta_i(t)}{dt}$$



# Examples of Inst. Freq.

- Consider an AM signal

$$s(t) = [1 + km(t)] \cos \left( \underbrace{2\pi f_c t + \phi_c}_{\theta_i(t)} \right) \Rightarrow \frac{d\theta_i}{dt} = 2\pi f_c$$

- Here, the instantaneous frequency is the frequency itself, which is constant



# Impressing a message on the angle of carrier

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- There are two ways to form a an angle modulated signal.

- Embed it in the phase of the carrier



Phase Modulation(PM)

- Embed it in the frequency of the carrier



Frequency Modulation(FM)



# Phase Modulation(PM)

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- In PM, carrier angle changes linearly with the message

$$s(t) = A_c \cos(\theta_i(t)) = A_c \cos(2\pi f_c t + k_p m(t))$$

- Where
  - $2\pi f_c$  = angle of unmodulated carrier
  - $k_p$  = phase sensitivity in radians/volt





# Frequency Modulation

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- In FM, it is the instantaneous frequency that varies linearly with message amplitude, i.e.

$$f_i(t) = f_c + k_f m(t)$$



# FM Signal

- We saw that I.F. is the derivative of the phase

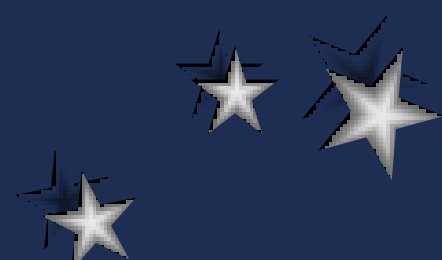
$$f_i(t) = \frac{1}{2\pi} \frac{d\theta_i(t)}{dt}$$

- Therefore,

$$\theta_i(t) = 2\pi f_c t + 2\pi k_f \int_0^t m(t) dt$$



$$s(t) = A_c \cos \left[ 2\pi f_c t + 2\pi k_f \int_0^t m(t) dt \right]$$



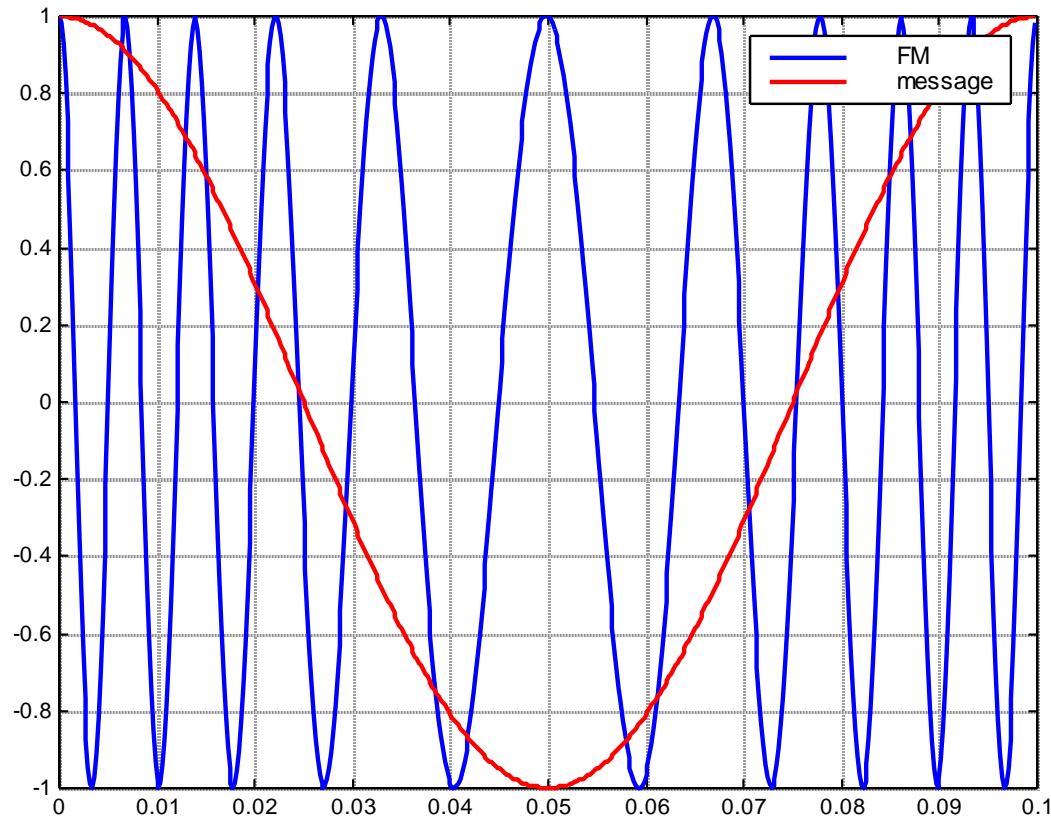
# FM for Tone Signals

- Consider a sinusoidal message  $m(t) = A_m \cos(2\pi f_m t)$
- The instantaneous frequency corresponding to its FM version is

$$\begin{aligned} f_i(t) &= f_c + k_f m(t) \\ &= \underbrace{f_c}_{\text{resting frequency}} + k_f A_m \cos(2\pi f_m t) \end{aligned}$$



# Illustrating FM



Inst.frequency  
Moves with the  
Message amplitude



# Frequency Deviation

- Inst. frequency has upper and lower bounds given by

$$f_i(t) = f_c + \Delta f \cos(2\pi f_m t)$$

where

$$\Delta f = \text{frequency deviation} = k_f A_m$$

then

$$f_i|_{\max} = f_c + \Delta f$$

$$f_i|_{\min} = f_c - \Delta f$$



# FM Modulation index

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- The equivalent of AM modulation index is  $\beta$  which is also called *deviation ratio*. It quantifies how much carrier frequency swings relative to message bandwidth

$$\beta = \frac{\Delta f}{\underbrace{W}_{\text{baseband}}} \text{ or } \frac{\Delta f}{\underbrace{f_m}_{\text{tone}}}$$



# Example: carrier swing

- A 100 MHz FM carrier is modulated by an audio tone causing 20 KHz frequency deviation. Determine the carrier swing and highest and lowest carrier frequencies

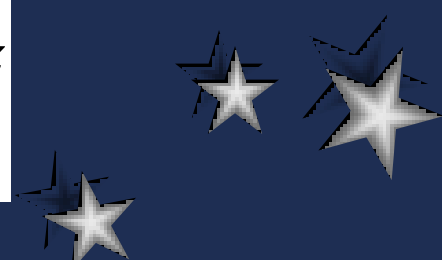
$$\Delta f = 20 \text{ KHz}$$

$$\text{frequency swing} = 2\Delta f = 40 \text{ KHz}$$

frequency range:

$$f_{\text{high}} = 100 \text{ MHz} + 20 \text{ KHz} = 100.02 \text{ MHz}$$

$$f_{\text{low}} = 100 \text{ MHz} - 20 \text{ KHz} = 99.98 \text{ MHz}$$



# Example: deviation ratio

- What is the modulation index (or deviation ratio) of an FM signal with carrier swing of 150 KHz when the modulating signal is 15 KHz?

$$\Delta f = \frac{150}{2} = 75 \text{ KHz}$$

$$\beta = \frac{\Delta f}{f_m} = \frac{75}{15} = 5$$





# Myth of FM

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- Deriving FM bandwidth is a lot more involved than AM
- FM was initially thought to be a bandwidth efficient communication because it was thought that FM bandwidth is simply  $2\Delta f$
- By keeping frequency deviation low, we can use arbitrary small bandwidth



# FM bandwidth

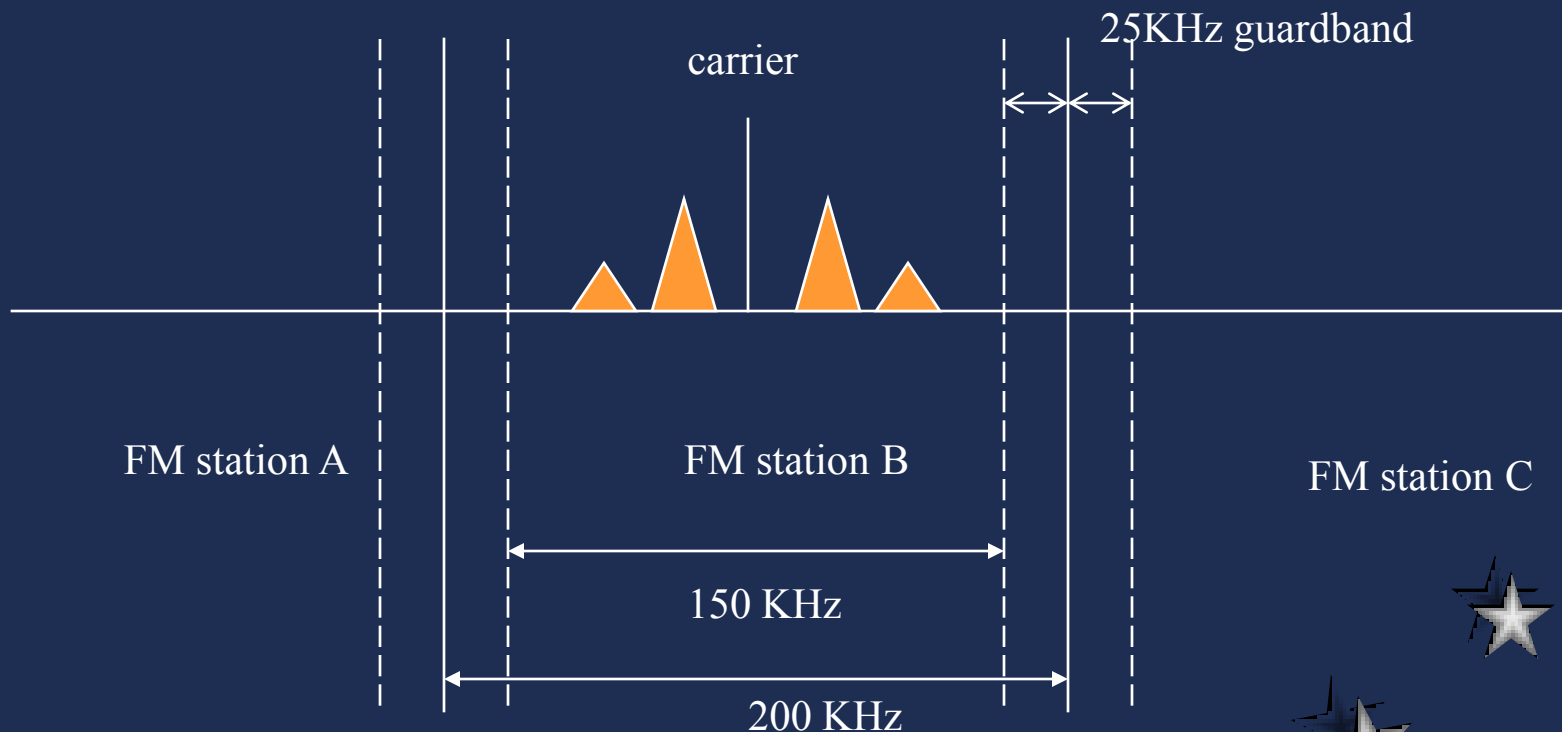
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- Deriving FM bandwidth is a lot more involved than AM and it can barely be derived for sinusoidal message
- There is a graphical way to illustrate FM bandwidth



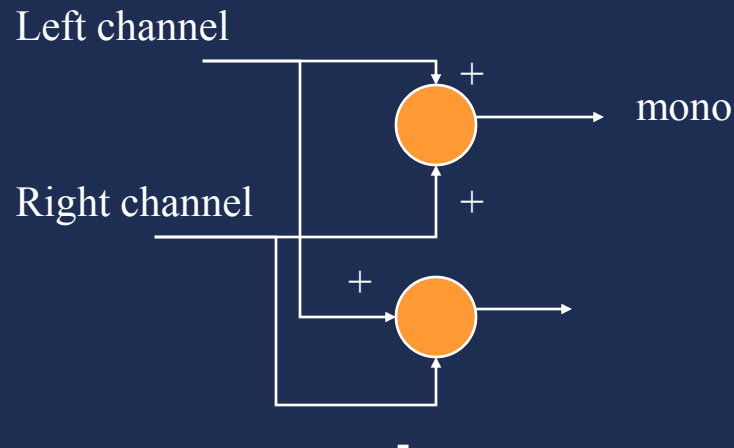
# Commercial FM spectrum

- The FM landscape looks like this



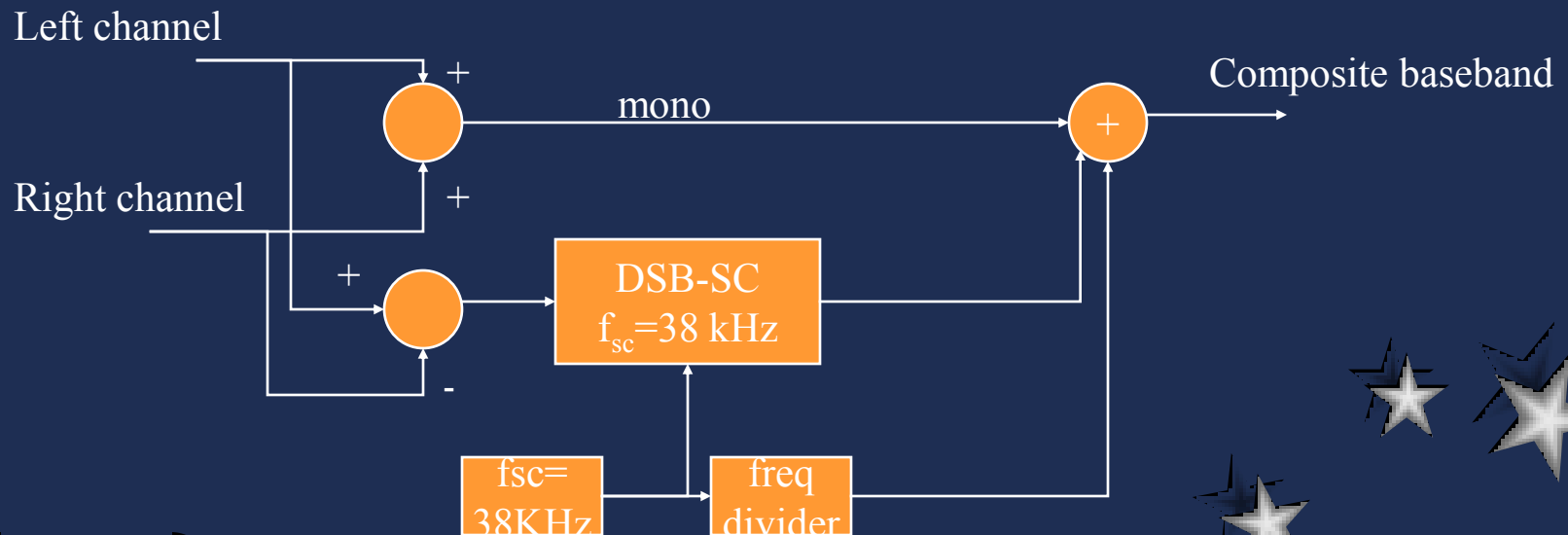
# FM stereo:multiplexing

- First, two channels are created; (left+right) and (left-right)
- Left+right is useable by monaural receivers



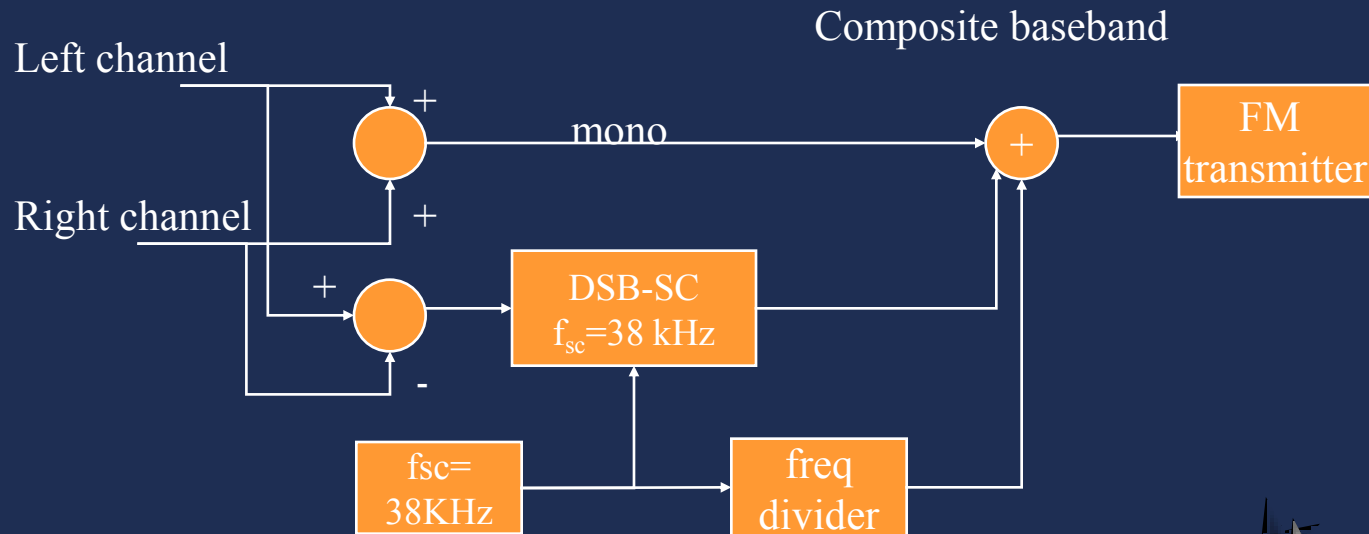
# Subcarrier modulation

- The mono signal is left alone but the difference channel is amplitude modulated with a 38 KHz carrier



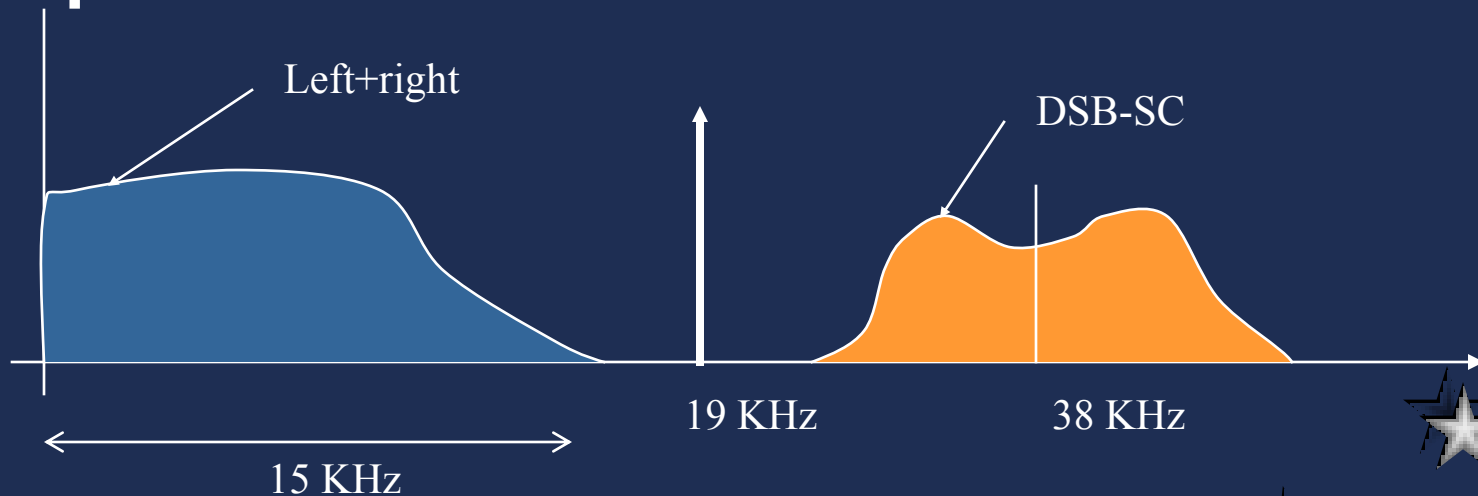
# Stereo signal

- Composite baseband signal is then frequency modulated



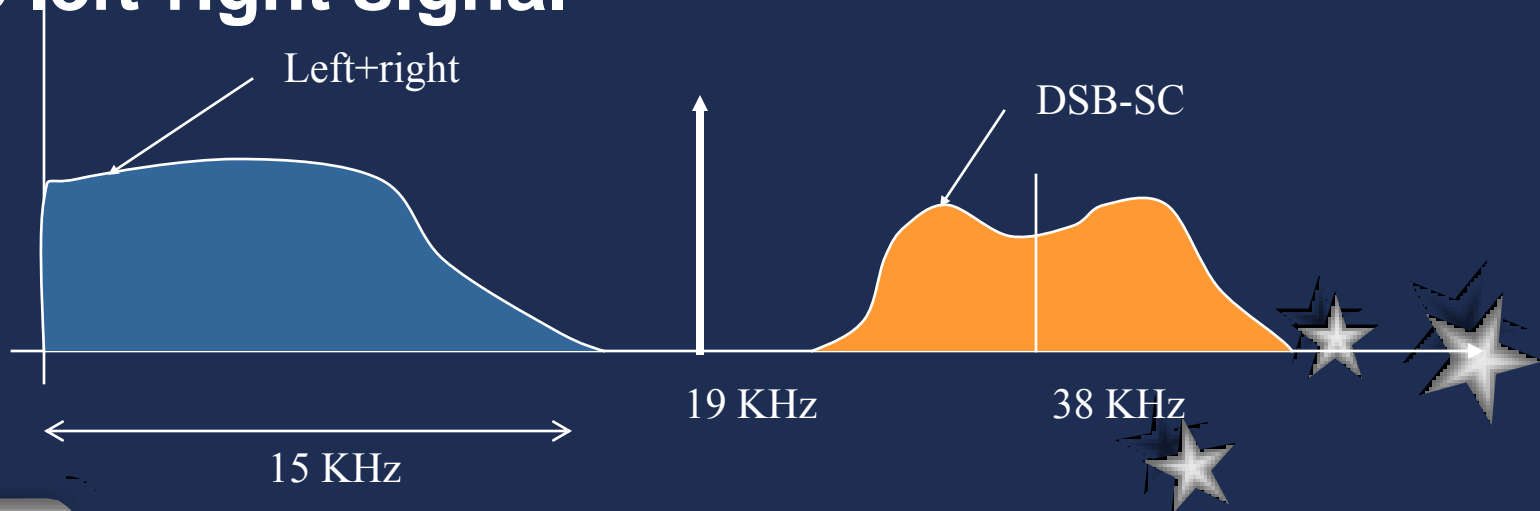
# Stereo spectrum

- Baseband spectrum holds all the information. It consists of composite baseband, pilot tone and DSB-SC spectrum



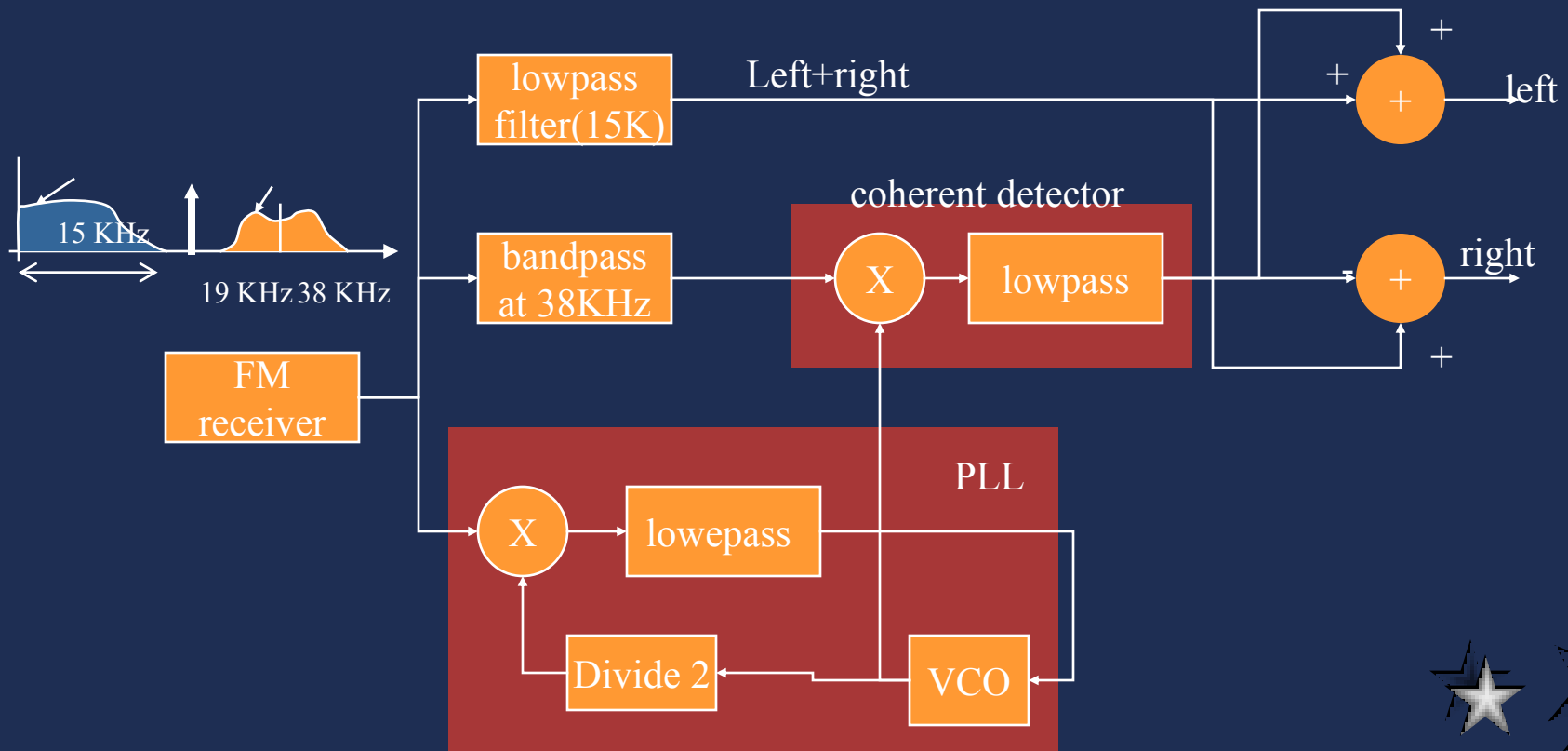
# Stereo receiver

- First, FM is stripped, i.e. demodulated
- Second, composite baseband is lowpass filtered to recover the left+right and in parallel amplitude demodulated to recover the left-right signal





# Receiver diagram



# Subsidiary communication authorization(SCA)

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- It is possible to transmit “special programming” ,e.g. commercial-free music for banks, department stores etc. embedded in the regular FM programming
- Such programming is frequency multiplexed on the FM signal with a 67 KHz carrier and  $\pm 7.5$  KHz deviation



# SCA spectrum

