LECTURE 8, 9

Memory

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Topics to be covered

• Memory

MEMORY

Memory is used to hold data and software for the processor

- DATA memory-----RAM:
- PROGRAM (Control store)memory-----ROM:



MEMORY

- Mask ROM
- PROM
- EPROM
- EEPROM

DATA Memory

Data memory can be classified into the following categories

- Bits
- Registers
- Variable RAM
- Program counter stack

Microcontroller can have ability to perform manipulation of individual bits in certain registers (bit manipulation). This is a unique feature of a microcontroller, not available in a microprocessor.

Eight bits make a byte. Memory bytes are known as file registers.

Registers are some special RAM locations that can be accessed by the processor verv easily.

RAM

also called the working memory

- store data temporarily.
- Volatile & loses its contents when the system is switched off.
- **SRAM**: STATIC RAM: Uses pairs of logic gates to store the data.

1. Fastest form of RAM.

2. Requires little external support circuitry & have relatively low power consumption.

3. Main drawback is low capacity & more expensive than DRAM.

4. Cache memories are implemented using SRAM.

ROM

nonvolatile memory.

- slower than RAM.
- Primary function of ROM is to hold the program

or the code that needs to be present at the time of power on.

• ROM is fabricated from a large array of diodes.

The process of loading software into the ROM is

known as 'Burning' the ROM with the help of ROM burner. This is known as In System Programming (ISP) or In circuit Programming (ICP). Mask ROM: Some microcontrollers with ROM are programmed while they are still in the factory. This ROM is called Mask ROM. Since the microcontrollers with Mask ROM are used for specific application, there is no need to reprogram them. Some times, this type of manufacturing reduces the cost for bulk production.

ERASEABLE PROGRAMMABLE ROM

• re- programmed.

 uses a modified MOS transistor with a floating gate that when uncharged does not effect the normal operation. However if it is subjected to (high) +12V, then a charge will move into the 2nd transistor which is stable (will last a decade).

• Reprogram by subjecting the cells to UV light via a ceramic window on top of the package. Wiping time takes about 20 minutes.

EPROM

In the unprogrammed state, the 'float' does not have any charge and the MOSFET is in the OFF state. To program the cell, the 'control' above the 'float' is raised to a high enough potential such that a charge leaks to the float through SiO₂ insulating layer. Hence a channel is formed between 'Source' and 'Drain' in the silicon substrate and the MOSFET -- becomes 'ON'. The charge in the 'float' remains for a long time (typically over 30 years).

The charge can be removed by exposing the float to UV radiation. For UV erasable version, the packaging is done in a ceramic enclosure with a glass window.