



LECTURE 5

Architecture



Topics to be covered

- Architectural classification of microcontroller

Classification of Microcontrolles

- ***Processor Architecture***

- i) Harvard architecture ii) Princeton architecture

- ***Memory***

- i) DATA ii) PROGRAM

- ***Types of memory***

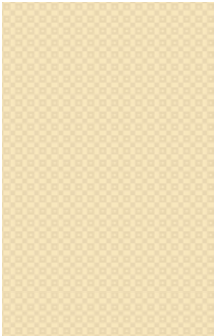
- i) NONE ii) PROM iii) EPROM iv) EEPROM v) Flash

- ***Instructions***

- i) CISC ii) RISC



HARVARD

1. It uses separate memory banks for program storage, the processor stack and variable RAM.
 2. Previously ignored till 1970 but later it is more popular.
 3. Executes instructions in fewer instruction cycle due to Instruction Parallelism.
 4. It can carryout the instruction while the next instruction is being fetched from memory and hence helps instructions to take the same no. of cycles for easier timing of loops and critical code.
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PRINCETON

1. It uses the common memory for storing the control program as well as variables and other data structures.
2. It was more popular earlier because it simplifies the microcontroller chip design because only one memory is accessed.
3. Executes instructions in more cycles.
4. it requires separate cycles to execute and fetch the instruction.

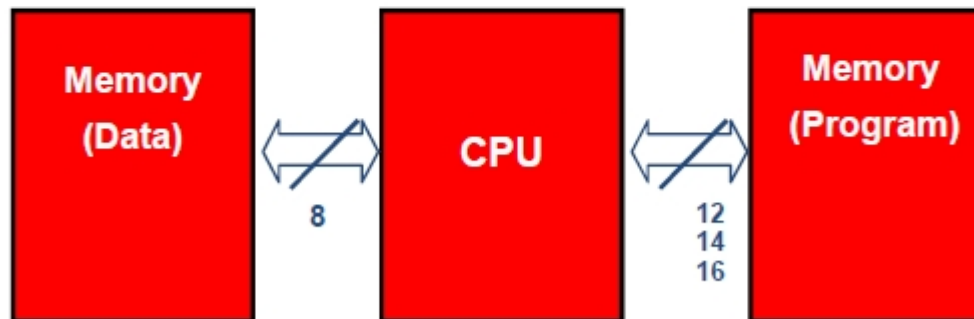
PICs use the Harvard Architecture

Used mostly in RISC CPUs (we'll get there)

Separate program bus and data bus: can be different widths!

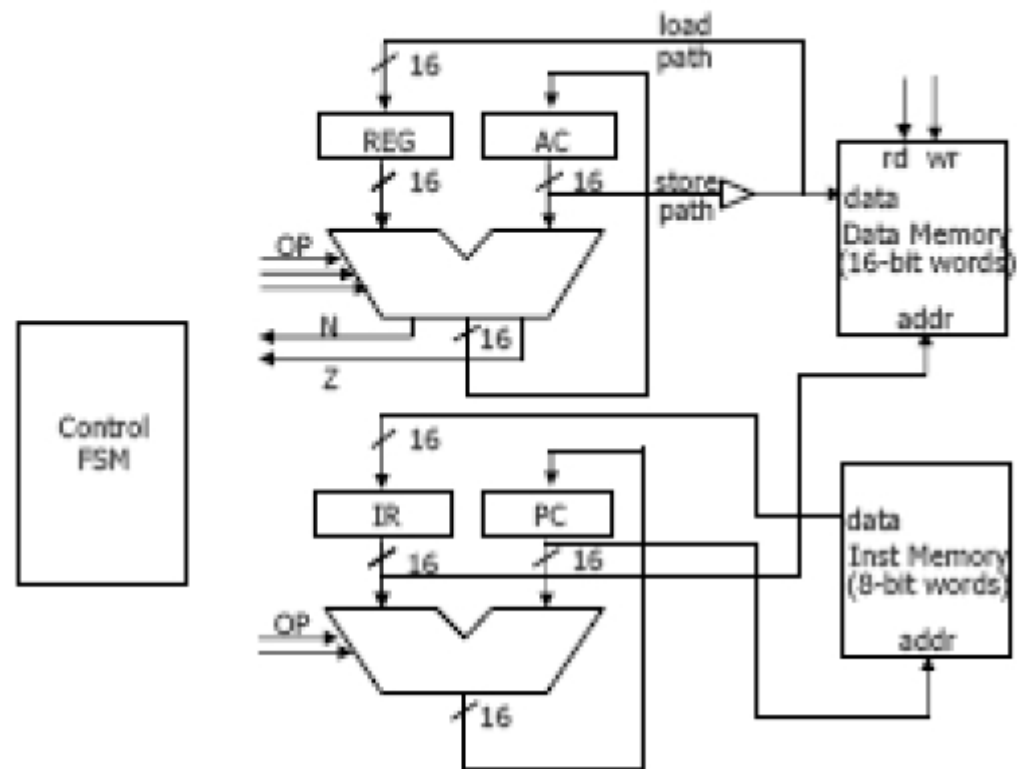
For example, PICs use:

- Data memory (RAM): a small number of 8bit registers
- Program memory (ROM): 12bit, 14bit or 16bit wide (in EPROM, FLASH, or ROM)



Block diagram of processor (Harvard)

- Register transfer view of Harvard architecture
 - Separate busses for instruction memory and data memory



Block diagram of processor (Princeton)

- Register transfer view of Princeton architecture
 - Single unified bus for instructions, data, and I/O

