

**COURSE:
THEORY OF
AUTOMATA
COMPUTATION**

TOPICS TO BE COVERED

- ◉ Decidability
- ◉ Decidable/Undecidable problems

ACCEPTING: DEFINITION

- ⊙ Let $T = (Q, \Sigma, \Gamma, \delta, s)$ be a TM.
- ⊙ T **accepts** a string w in Σ^* if $(s, \underline{\Delta}w) \vdash_T^* (h, \underline{\Delta}1)$.
- ⊙ T **accepts** a language $L \subseteq \Sigma^*$ if, for any string w in L , T accepts w .

CHARACTERISTIC FUNCTION

⊙ For any language $L \subseteq \Sigma^*$, the **characteristic function** of L is the function $\chi_L(x)$ such that

- $\chi_L(x) = 1$ if $x \in L$
- $\chi_L(x) = 0$ otherwise

⊙ Example

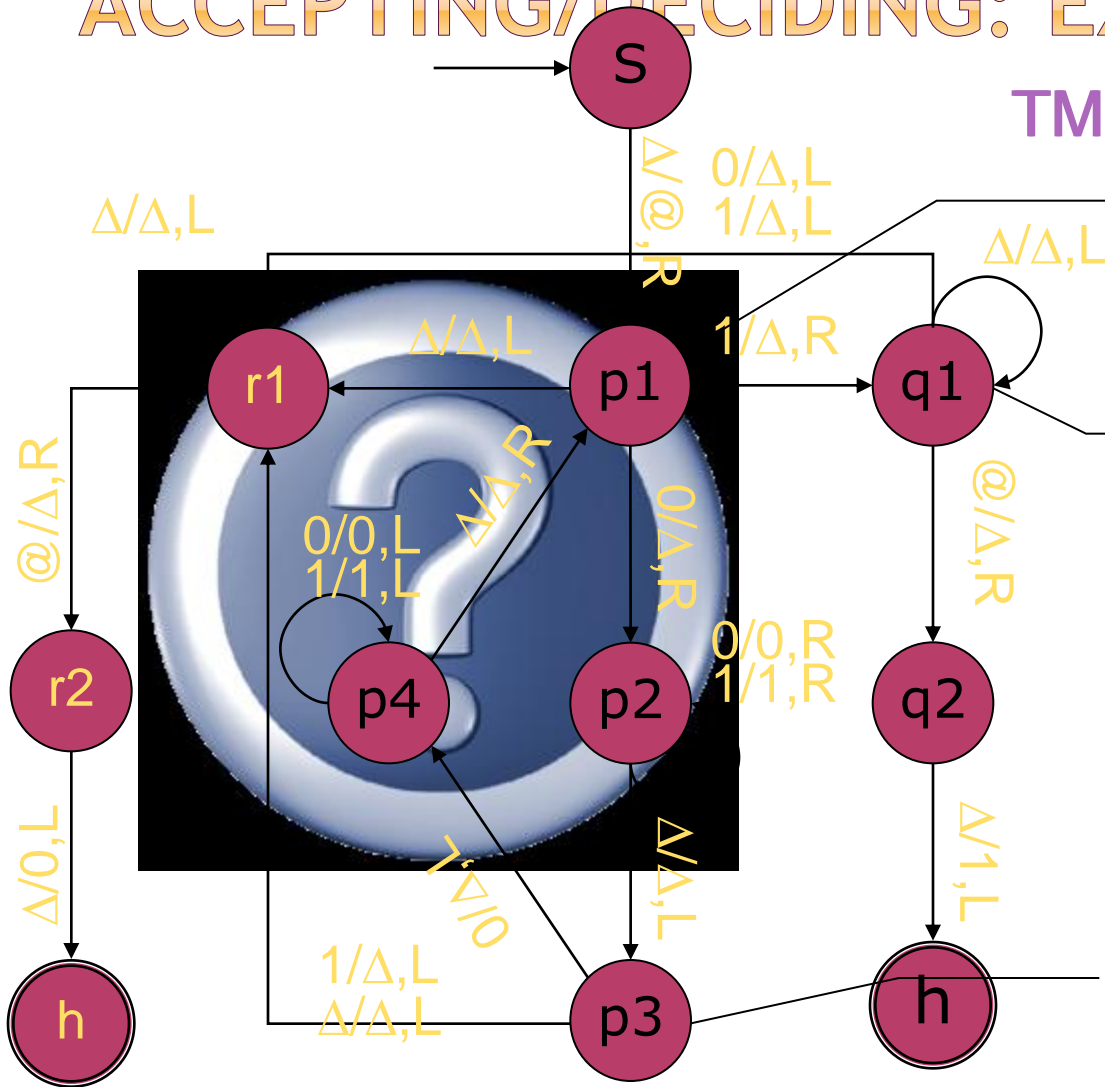
Let $L = \{\omega \in \{0,1\}^* \mid n_1(\omega) < n_0(\omega) < 2n_1(\omega)\}$, where $n_x(\omega)$ is the number of x 's in ω .

- $\chi_L(\omega) = 1$ if $n_1(\omega) < n_0(\omega) < 2n_1(\omega)$
- $\chi_L(\omega) = 0$ otherwise

DECIDING: DEFINITION

- ⊙ Let $T = (Q, \Sigma, \Gamma, \delta, s)$ be a TM.
- ⊙ T decides a language $L \subseteq \Sigma^*$ if T computes the characteristic function of L .
- ⊙ T decides a language $L \subseteq \Sigma^*$ if
 - for any string w in L , T halts on w with output 1,
 - for any string w in \bar{L} , T halts on w with output 0.

ACCEPTING/DECIDING: EXAMPLE



TM deciding $L = \{0^n 1^m \mid n \geq m\}$

Hang when
input = 0^{2^n}

Hang when input
= $0^n 1 \dots 0^{n+m}$

If the input x is in L ,
T halts with output 1.
If the input x is not in L ,
T hangs.

Hang when input
= $0^{n+m} \dots 0^n$

RECURSIVELY ENUMERABLE LANGUAGES

- ⊙ A language L is **recursively enumerable** if there is a Turing machine T accepting L .
- ⊙ A language L is **Turing-acceptable** if there is a Turing machine T accepting L .
- ⊙ Example:
 $\{0^n 1 0^n \mid n \geq 0\}$ is a recursively-enumerable language.

RECURSIVE LANGUAGES

- ⦿ A language L is **recursive** if there is a Turing machine T deciding L .
- ⦿ A language L is **Turing-decidable** if there is a Turing machine T deciding L .
- ⦿ Example:
 $\{0^n 1 0^n \mid n \geq 0\}$ is a recursive language.

CLOSURE PROPERTIES OF THE CLASS OF RECURSIVE LANGUAGES

CLOSURE PROPERTY UNDER COMPLEMENTATION

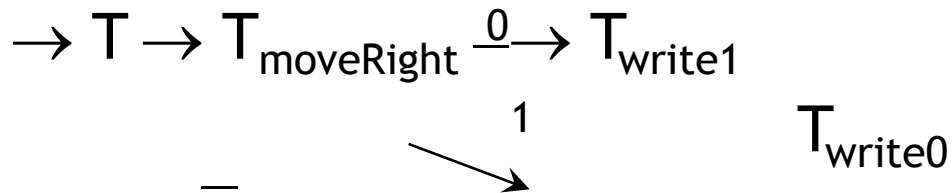
Theorem: Let L be a recursive language over Σ . Then, \bar{L} is recursive.

Proof:

Let L be a recursive language over Σ .

Then, there exists a TM T computing χ_L .

Construct a tape TM M computing $\chi_{\bar{L}}$ as follows:



Then, \bar{L} is recursive.

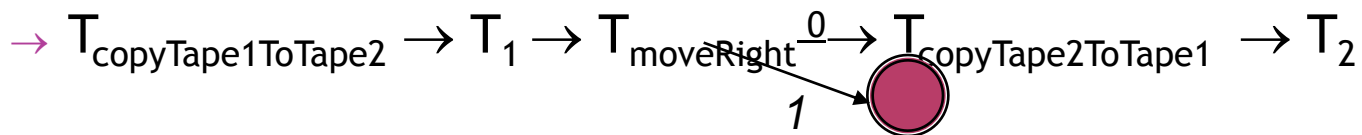
CLOSURE PROPERTY UNDER UNION

Theorem: Let L_1 and L_2 be recursive languages over Σ . Then, $L_1 \cup L_2$ is recursive.

Proof:

Let L_1 and L_2 be recursive languages over Σ . Then, there exist TM's T_1 and T_2 computing χ_{L_1} and χ_{L_2} , respectively.

Construct a 2-tape TM M as follows:



CLOSURE PROPERTY UNDER UNION



If the input w is not in L_1 and L_2 , $\chi_{L_1}(w)$ and $\chi_{L_2}(w)=0$. Thus, both T_1 and T_2 must run, and M halts with output 0.

If the input w is in L_1 , $\chi_{L_1}(w)=1$. Thus, M halts with output 1.

If the input w is not in L_1 but is in L_2 , $\chi_{L_1}(w)=0$ and $\chi_{L_2}(w)=1$. Thus, M halts with output 1.

That is, M computes characteristic function of χ_L .

Then, $L_1 \cup L_2$ is recursive.

CLOSURE PROPERTY UNDER INTERSECTION

Theorem: Let L_1 and L_2 be recursive languages over Σ . Then, $L_1 \cap L_2$ is recursive.

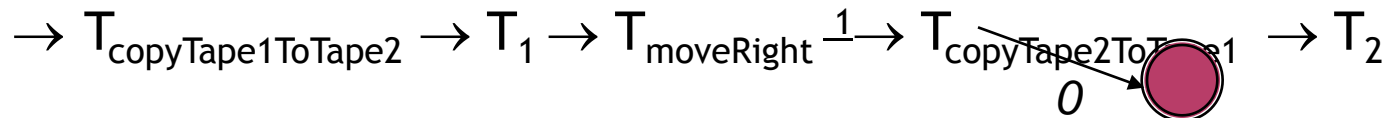
Proof:

Let L_1 and L_2 be recursive languages over Σ . Then, there exist TM's T_1 and T_2 computing χ_{L_1} and χ_{L_2} , respectively.

Construct a 2-tape TM M as follows:



CLOSURE PROPERTY UNDER INTERSECTION



If the input w is in $L_1 \cap L_2$, $\chi_{L_1}(w)$ and $\chi_{L_2}(w)=1$.
Thus, M halts with output 1.

If the input w is not in L_1 , $\chi_{L_1}(w)=0$. Thus, M halts with output 0.

If the input w is in L_1 but is not in L_2 , $\chi_{L_1}(w)=1$ and $\chi_{L_2}(w)=0$. Thus, M halts with output 0.

That is, M computes characteristic function of $\chi_{L_1 \cap L_2}$.

Then, $L_1 \cap L_2$ is recursive.