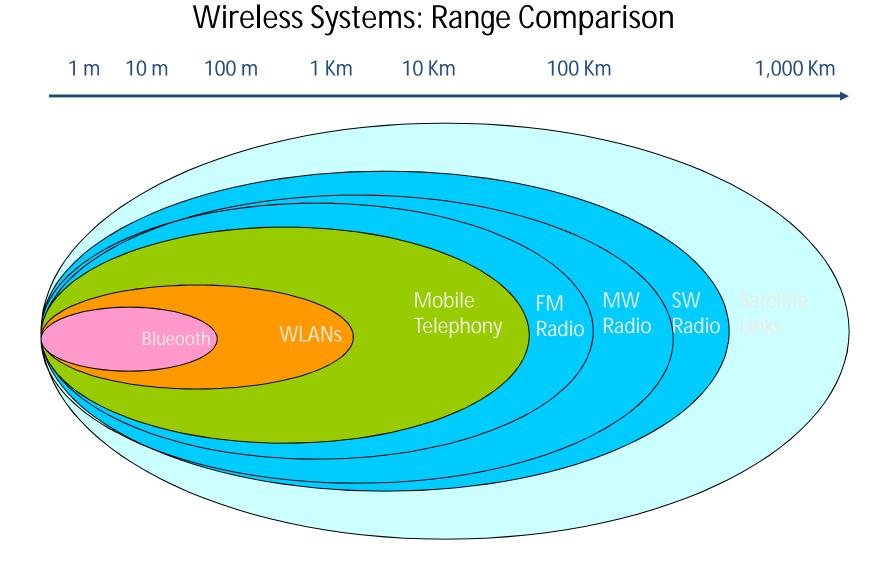
Wireless Mobile Communication

Lecture 3

• Various Wireless Systems

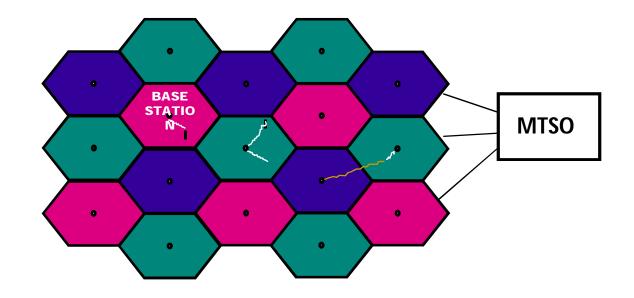
Topics to be covered

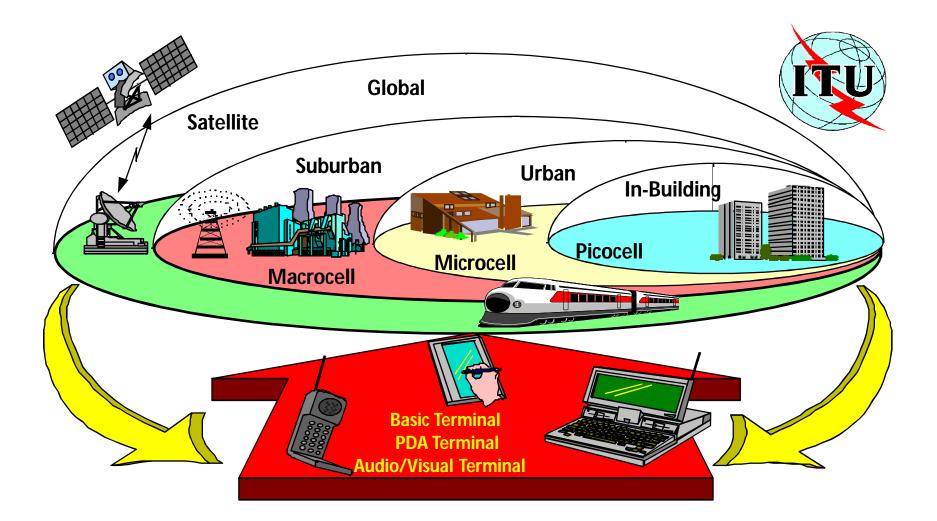
- Cellular systems
- Wireless LANs
- Satellite Systems
- Paging Systems
- Bluetooth
- Ultrawideband Radios
- Zigbee Radios



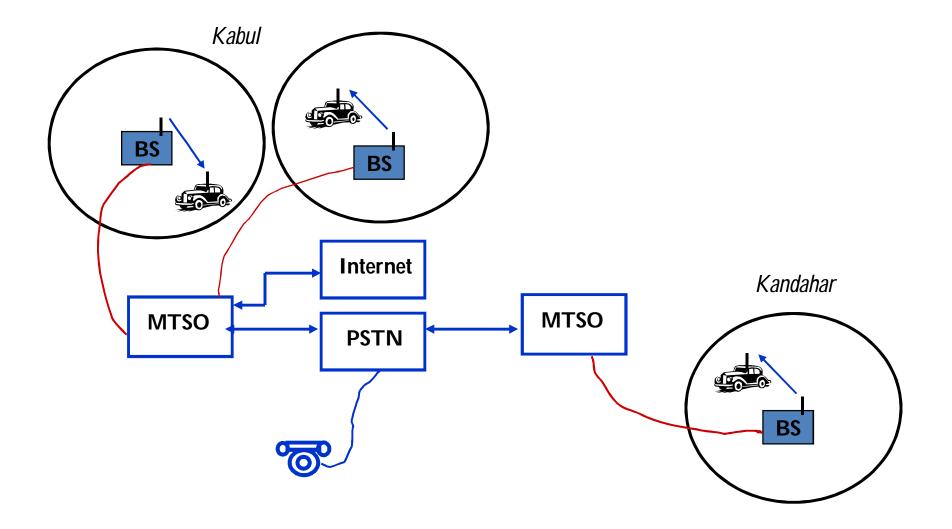
Cellular Systems: Reuse channels to maximize capacity

- Geographic region divided into cells Frequencies/timeslots/codes reused at spatially-separated locations.
- Co-channel interference between same color cells.
- Base stations/MTSOs coordinate handoff and control functions
- Shrinking cell size increases capacity, as well as networking burden .





Cellular Phone Networks

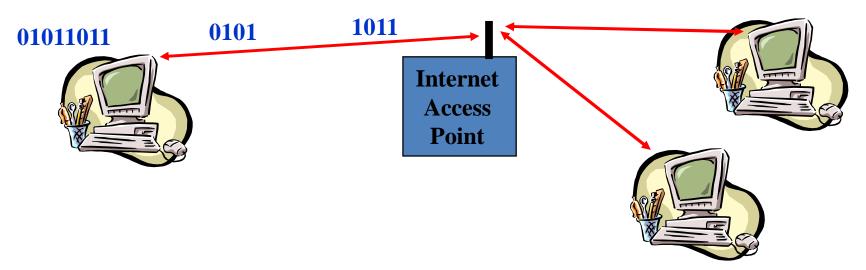


The Wireless Revolution

Cellular is the fastest growing sector of communication industry (exponential growth since 1982, with over 2 billion users worldwide today)

- Three generations of wireless
 - First Generation (1G): Analog 25 or 30 KHz FM, voice only, mostly vehicular communication
 - Second Generation (2G): Narrowband TDMA and CDMA, voice and low bit-rate data, portable units.
 - 2.5G increased data transmission capabilities
 - Third Generation (3G): Wideband TDMA and CDMA, voice and high bit-rate data, portable units

Wireless Local Area Networks (WLANs)



- WLANs connect "local" computers (100m range)
- Breaks data into packets
- Channel access is shared (random access)
- Backbone Internet provides best-effort service
- Poor performance in some apps (e.g. video)

Wireless LAN Standards

- 802.11b (Current Generation)
 - Standard for 2.4GHz ISM band (80 MHz)
 - Frequency hopped spread spectrum
 - 1.6-10 Mbps, 500 ft range
- 802.11a (Emerging Generation)
 - Standard for 5GHz NII band (300 MHz)
 - OFDM with time division
 - 20-70 Mbps, variable range
 - Similar to HiperLAN in Europe
- 802.11g (New Standard)
 - Standard in 2.4 GHz and 5 GHz bands
 - OFDM
 - Speeds up to 54 Mbps

In 200?, all WLAN cards will have all 3 standards

Satellite Systems

- Cover very large areas
- Different orbit heights
 - GEOs (39000 Km) versus LEOs (2000 Km)
- Optimized for one-way transmission

 Radio (XM, DAB) and movie (SatTV) broadcasting
- Most two-way systems struggling or bankrupt
 - Expensive alternative to terrestrial system
 - A few ambitious systems on the horizon

Paging Systems

- Broad coverage for short messaging
- Message broadcast from all base stations
- Simple terminals
- Optimized for 1-way transmission
- Answer-back hard
- Overtaken by cellular

Bluetooth

- Cable replacement RF technology (low cost)
- Short range (10m, extendable to 100m)
- 2.4 GHz band (crowded)
- 1 Data (700 Kbps) and 3 voice channels
- Widely supported by telecommunications, PC, and consumer electronics companies
- Few applications beyond cable replacement

Design Challenges

• Hardware Design

- Precise components
- Small, lightweight, low power
- Cheap
- High frequency operations
- System Design
- Converting and transferring information
 - High data rates
 - Robust to noise and interference
 - Supports many users
- Network Design
 - Connectivity and high speed
 - Energy and delay constrains