TSN: Lecture 24 Signalling

### **Topics Covered**

- Signaling
- Functions of Signaling
- Supervisory Signaling
- Address Signaling



#### Signaling

- (*definition*) The exchange of information between call components required to provide and maintain service
- (examples) Dialing digits, providing dial tone, accessing voice mail, sending a call waiting tone, \*69, etc.

#### **Functions of Signaling**

- Supervisory Signaling
- Address Signaling
- Call Progress Signaling



#### **Supervisory Signaling**

- Provides information on line or circuit condition
- "It [signaling] informs a switch whether a circuit (internal to switch) or a trunk (external to switch) is busy or idle; a called party is offhook or on-hook..."



## Supervisory Signals (cont'd)

- Some supervisory signals:
  - Request for service off-hook
  - Ready to receive address dial tone
  - Call alerting ringing
  - Call termination on-hook
  - Request for operator hook-switch flash
  - Called party station ringing ring back
  - Network/called station busy busy tone



#### **Address Signaling**

- Directs and routes a telephone call to the called subscriber
- If there is more than one switch involved in the call setup, signaling is required between switches (*interregister switching*)



# Call-Progress Signaling

(Audible - Visible)

- Categorized by audio/visual signals sent in a forward and backward direction
- Forward Direction: A signal sent to your phone which tells it to ring

#### Call-Progress Signaling(cont'd) (Audible - Visible)

- Backward Signaling:
  - Ringback the distant telephone you are calling is ringing
  - Busyback the called line is busy
  - ATB All trunks are busy (sometimes a voice announcement is used)
  - Loud Warble Telephone is off hook

### **Signaling Techniques**

- In band signaling
- Out-of-band signaling
  - CCS signaling
- E&M signaling
- MF signaling



### In - Band Signaling

- Signaling path = voice path
- Voice path clogged with signaling
- Busy calls, congestion, and "ring-no-answers" result in 20-35% of incomplete calls
- Slower call setup due to channel sharing



# **Signaling Techniques**

#### In-channel signaling



#### In-band

- •SF Signaling (2600 Hz)
- •MF Signaling
- •DTMF Signaling

#### Out-of-band

- •DC Current (on-/off-hook
- •Dial pulses (10 pps)
- •20 Hz Ringing voltage



### **Out - of - Band Signaling**

- Signaling path done on a separate channel
- Voice path dedicated only to voice
- Much faster call setup and knockdown
- Led to SS7 and AIN



# **Signaling Techniques**

#### Common Channel Signaling (CCS)



#### Dedicated data link between systems

- Trunk group associated
- Trunk group disassociated



### Advantages of CCS

- One signaling path needed per trunk group
- Faster and simpler to transfer information between control processors
- No possibility of interference with speech path
- Signaling can't be accessed by customer



### Advantages of CCS

- Value-added services of a signaling control point
  - Shared processing for small offices
  - Allows centralized decision making (flow mgmt)
  - Permits Advanced Intelligent Network (AIN) services



### **Disadvantages of CCS**

- CCS links can be a single point of failure
- No inherent testing of speech path by call setup signaling
- CCS response time is critical



#### Trunk Group Disassociated CCS





#### Trunk Group Associated CCS





#### **E&M Signaling**

- Used mostly for trunk supervision on an analog network
- E-lead: carries signals to the switching equipment
- M-lead: carries signals <u>away</u> from the switching equipment

#### E&M Example

Direction		Condition at A		Condition at B	
Signal A to B	Signal B to A	M - Lead	E - Lead	M - Lead	E - Lead
On - Hook	On - Hook	Ground	Open	Ground	Open
Off - Hook	On - Hook	Battery	Open	Ground	Ground
On - Hook	Off - Hook	Ground	Ground	Battery	Open
Off - Hook	Off - Hook	Battery	Ground	Battery	Ground

#### **MF Signaling**

- Used primarily for interregister signaling
  - R 1 System
  - CCITT No. 5 Signaling Code
  - R 2 System Code

## Signaling/Switching Dependence

Signaling and Switching are closely tied.
 Signaling <u>allows</u> switching to automate the network.

# Call Processing - Local Call

- Send dial-tone to calling station
- Collect dialed digits
- Translate digits to a called number
- Route call
- Prepare connection between stations
- Send ring voltage to called station / ring-back tone to calling station
- Detect off-hook by called station and cut-through the call
- Detect disconnect and terminate call



#### **Call Flow - Common Case**





#### Call Processing (1)





#### Call Processing (2)





#### Call Processing (3)





### Call Processing (4)





#### Call Processing (5)





#### Call Processing (6)



#### **Progression of Technology**

Electromechanical Switches crossbar, step-by-step SPC with relays AT&T/Lucent 1A ESS Lucent Technologies SPC with electronic switch AT&T/Lucent 4 ESS Digital AT&T/Lucent 5 ESS, Nortel DMSxoo

NORTEL

#### A typical CO...way back



#### Early Switch Technology



eighty four billion calls a year. Serving everyone from presidents and kings to scum of the earth. (snort) We realize that every so often you can't get an operator, for no apparent reason your phone goes out of order [plucks plug out of switchboard], or perhaps you get charged for a call you didn't make. We don't care.

Watch this -- [bangs on a switch panel like a cheap piano] just lost Peoria. (snort) You see, this phone system consists of a multibillion-dollar matrix of space-age technology that is so sophisticated, even we can't handle it. But that's your problem, isn't it ? Next time you complain about your phone service, why don't you try using two Dixie cups with a string. We don't care. We don't have to. (snort) We're the Phone Company."
Lily (Ernestine) Tomlin on Saturday Night Live

# The OLD Way...



#### How Did POTS work?

- All switching logic had to be "hard-wired"
- Analog transmission
- Pre-1960's technology
- In band signaling

#### **Technology Limitations**

- Switching systems were not easily scalable because changes had to be implemented in Hardware
- As systems were upgraded, services were not the same in all areas
- The existing technology was not able to handle the changing needs of callers

### Technology Limitations(cont'd)

 As modems became popular the nature of calls changing from voice to data put a strain on the analog switches due to the variation in the length of calls. Data calls tend to be much longer than voice calls.

#### **Something About Digital...**



- "The North American PSTN will be entirely digital by the year 2000"
  - Roger Freeman