

# TSN: Lecture 19

## NRZ

# Topics Covered

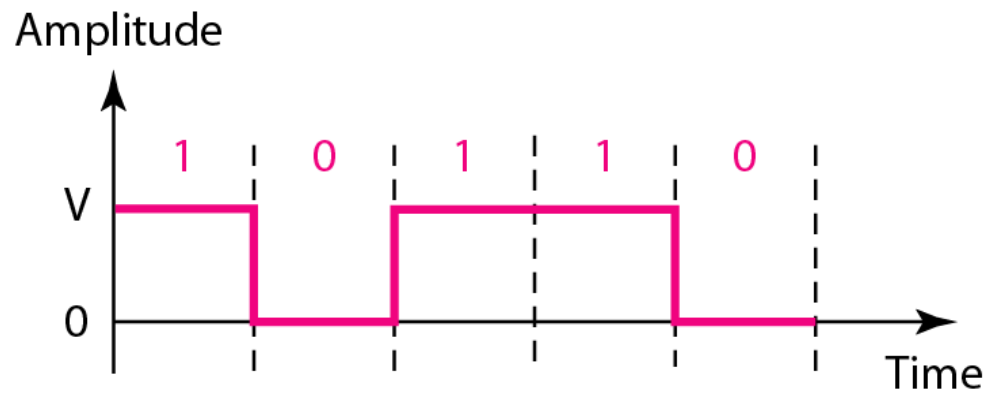
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- Unipolar
- Polar – NRZ
- Polar - RZ

# Unipolar

- All signal levels are on one side of the time axis - either above or below
- NRZ - Non Return to Zero scheme is an example of this code. The signal level does not return to zero during a symbol transmission.
- Scheme is prone to baseline wandering and DC components. It has no synchronization or any error detection. It is simple but costly in power consumption.

**Figure 4.5** *Unipolar NRZ scheme*



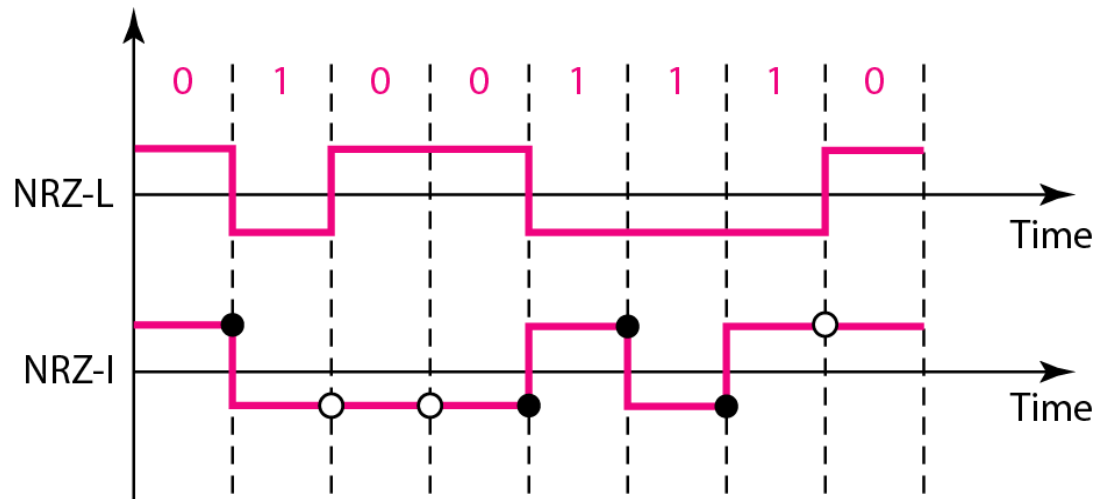
$$\frac{1}{2}V^2 + \frac{1}{2}(0)^2 = \frac{1}{2}V^2$$

Normalized power

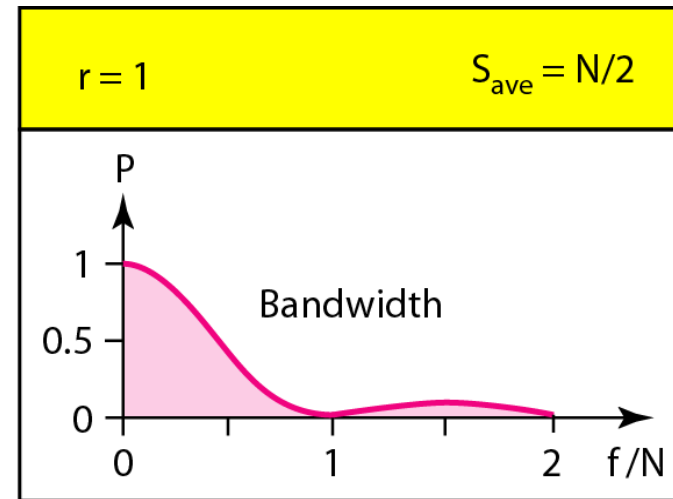
# Polar - NRZ

- The voltages are on both sides of the time axis.
- Polar NRZ scheme can be implemented with two voltages. E.g.  $+V$  for 1 and  $-V$  for 0.
- There are two versions:
  - NRZ - Level (NRZ-L) - positive voltage for one symbol and negative for the other
  - NRZ - Inversion (NRZ-I) - the change or lack of change in polarity determines the value of a symbol. E.g. a "1" symbol inverts the polarity a "0" does not.

**Figure 4.6** Polar NRZ-L and NRZ-I schemes



○ No inversion: Next bit is 0      ● Inversion: Next bit is 1





*Note*

**In NRZ-L the level of the voltage determines the value of the bit.**

**In NRZ-I the inversion or the lack of inversion determines the value of the bit.**



*Note*

**NRZ-L and NRZ-I both have an average  
signal rate of  $N/2$  Bd.**





*Note*

**NRZ-L and NRZ-I both have a DC component problem and baseline wandering, it is worse for NRZ-L. Both have no self synchronization & no error detection. Both are relatively simple to implement.**

## Example 4.4

***A system is using NRZ-I to transfer 1-Mbps data. What are the average signal rate and minimum bandwidth?***

### ***Solution***

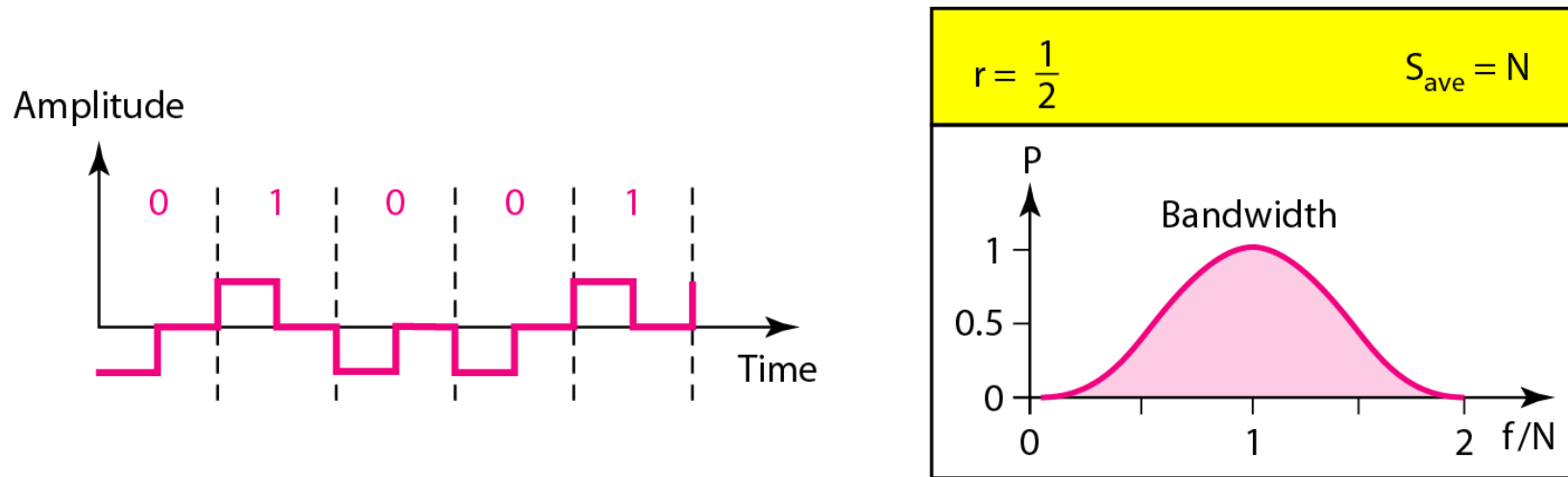
***The average signal rate is  $S = c \times N \times R = 1/2 \times N \times 1 = 500$  kbaud. The minimum bandwidth for this average baud rate is  $B_{min} = S = 500$  kHz.***

***Note  $c = 1/2$  for the avg. case as worst case is 1 and best case is 0***

# Polar - RZ

- The Return to Zero (RZ) scheme uses three voltage values. +, 0, -.
- Each symbol has a transition in the middle. Either from high to zero or from low to zero.
- This scheme has more signal transitions (two per symbol) and therefore requires a wider bandwidth.
- No DC components or baseline wandering.
- Self synchronization - transition indicates symbol value.
- More complex as it uses three voltage level. It has no error detection capability.

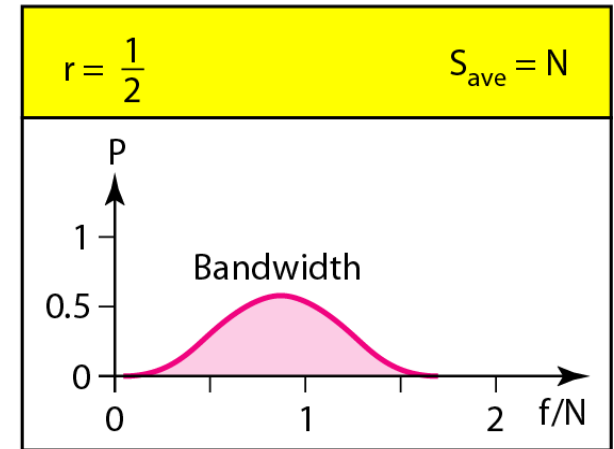
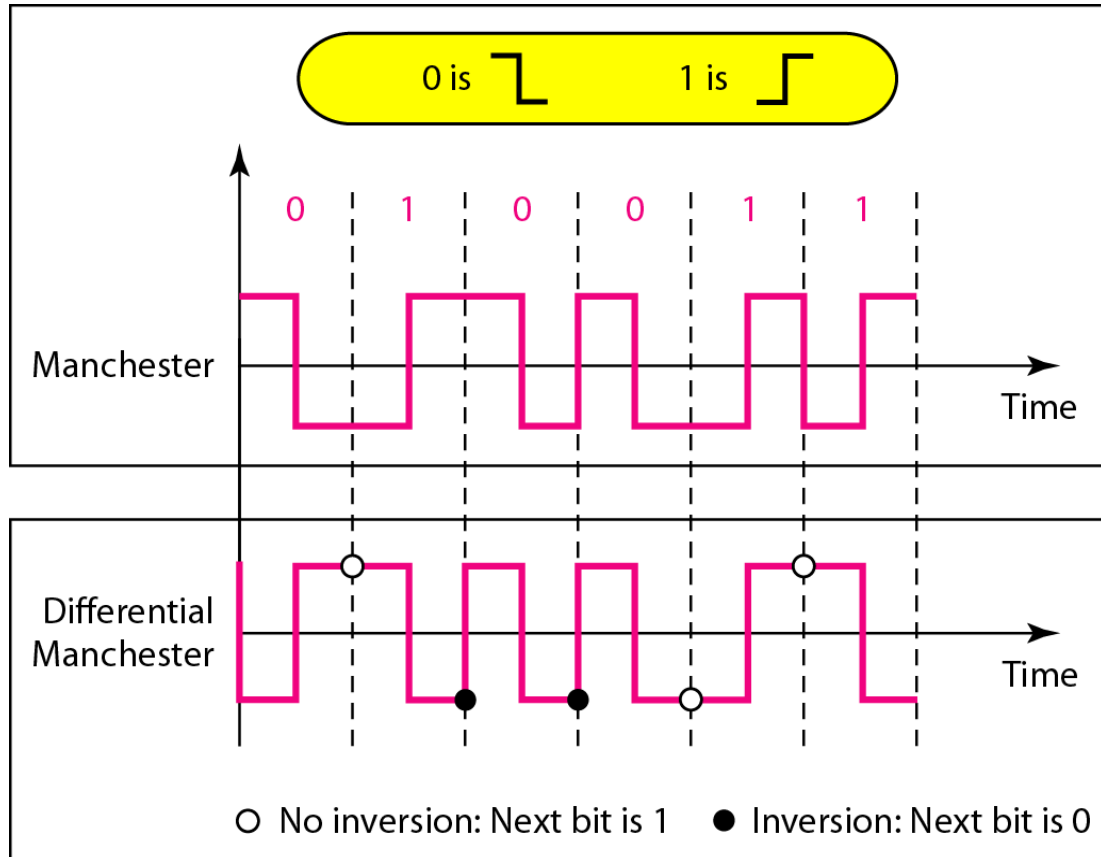
**Figure 4.7** Polar RZ scheme



# Polar - Biphase: Manchester and Differential Manchester

- **Manchester** coding consists of combining the NRZ-L and RZ schemes.
  - Every symbol has a level transition in the middle: from high to low or low to high. Uses only two voltage levels.
- **Differential Manchester** coding consists of combining the NRZ-I and RZ schemes.
  - Every symbol has a level transition in the middle. But the level at the beginning of the symbol is determined by the symbol value. One symbol causes a level change the other does not.

**Figure 4.8** Polar biphasis: Manchester and differential Manchester schemes





*Note*

**In Manchester and differential Manchester encoding, the transition at the middle of the bit is used for synchronization.**



*Note*

**The minimum bandwidth of Manchester and differential Manchester is 2 times that of NRZ. There is no DC component and no baseline wandering. None of these codes has error detection.**



# Bipolar - AMI and Pseudoternary

- Code uses 3 voltage levels:  $+V$ ,  $0$ ,  $-V$ , to represent the symbols (note not transitions to zero as in RZ).
- Voltage level for one symbol is at  $0$  and the other alternates between  $+V$  &  $-V$ .
- Bipolar Alternate Mark Inversion (AMI) - the  $0$  symbol is represented by zero voltage and the  $1$  symbol alternates between  $+V$  and  $-V$ .
- Pseudoternary is the reverse of AMI.

**Figure 4.9** *Bipolar schemes: AMI and pseudoternary*

