

# Software Project Management

# Lecture 14

## Sequencing and Scheduling activities

# Topics Covered

- Activity Scheduling
- Network Planning Models

# Introduction to Sequencing & scheduling activity

## Scheduling activity

- Uses results of the other time management processes to determine the start and end date of the project
- Ultimate goal is to create a realistic project schedule that provides a basis for monitoring project progress for the time dimension of the project
- Important tools and techniques include Gantt charts, critical path analysis, critical chain scheduling, and PERT analysis

# Activity Scheduling

- Involves reviewing activities and determining dependencies
- A **dependency** or **relationship** is the sequencing of project activities or tasks
- You *must* determine dependencies in order to use critical path analysis

# Network Planning Models

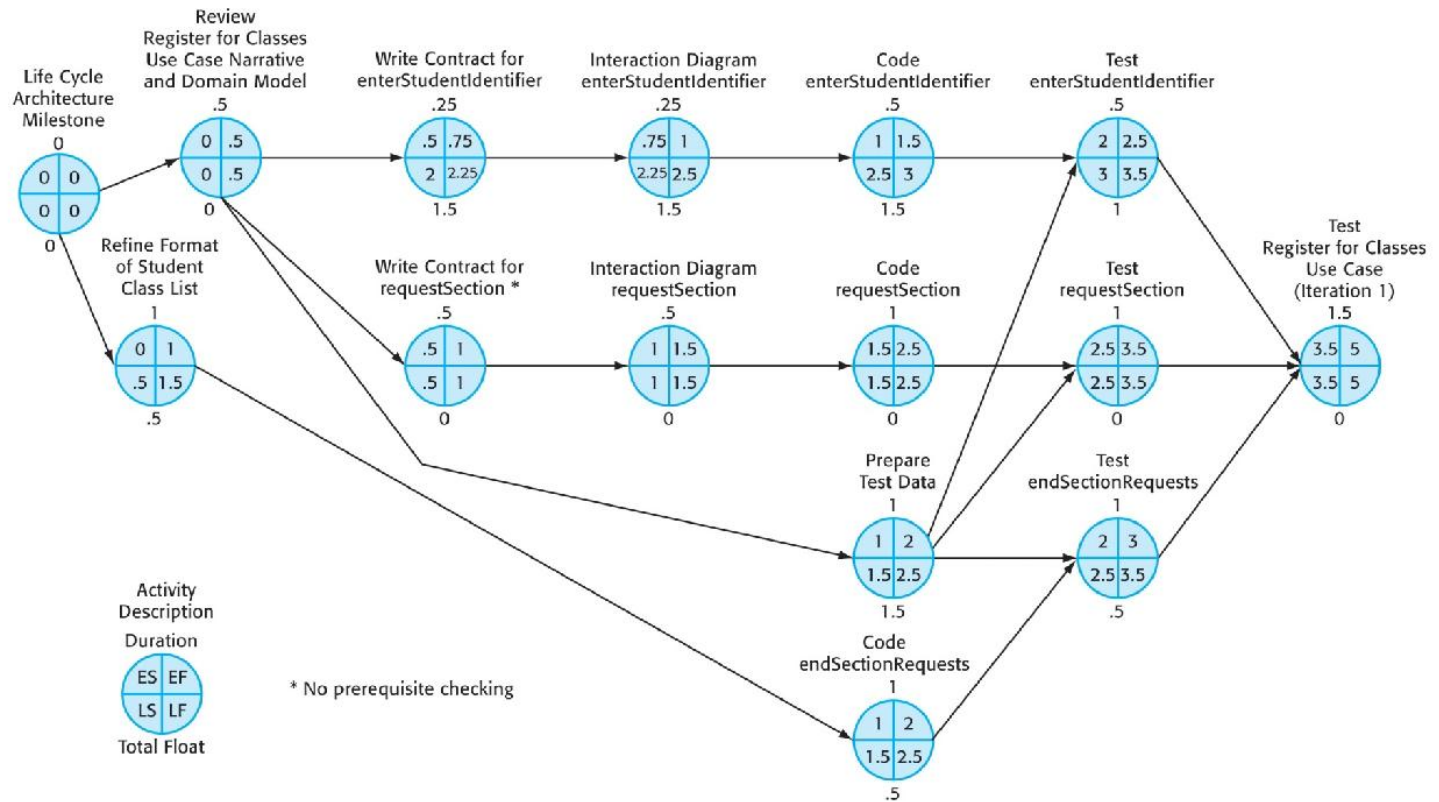
A critical path model or network shows the sequential dependencies among activities in a project.

It permits the calculation of:

- the earliest project completion date and
- the activities which will delay the project if not completed on time (the critical path).

# Network Planning Models (continued)

FIGURE 14.1



# Network Planning Models (continued)

A Gantt chart presents a project schedule as horizontal bars on a vertical time grid.

It does not show dependencies among the project activities.

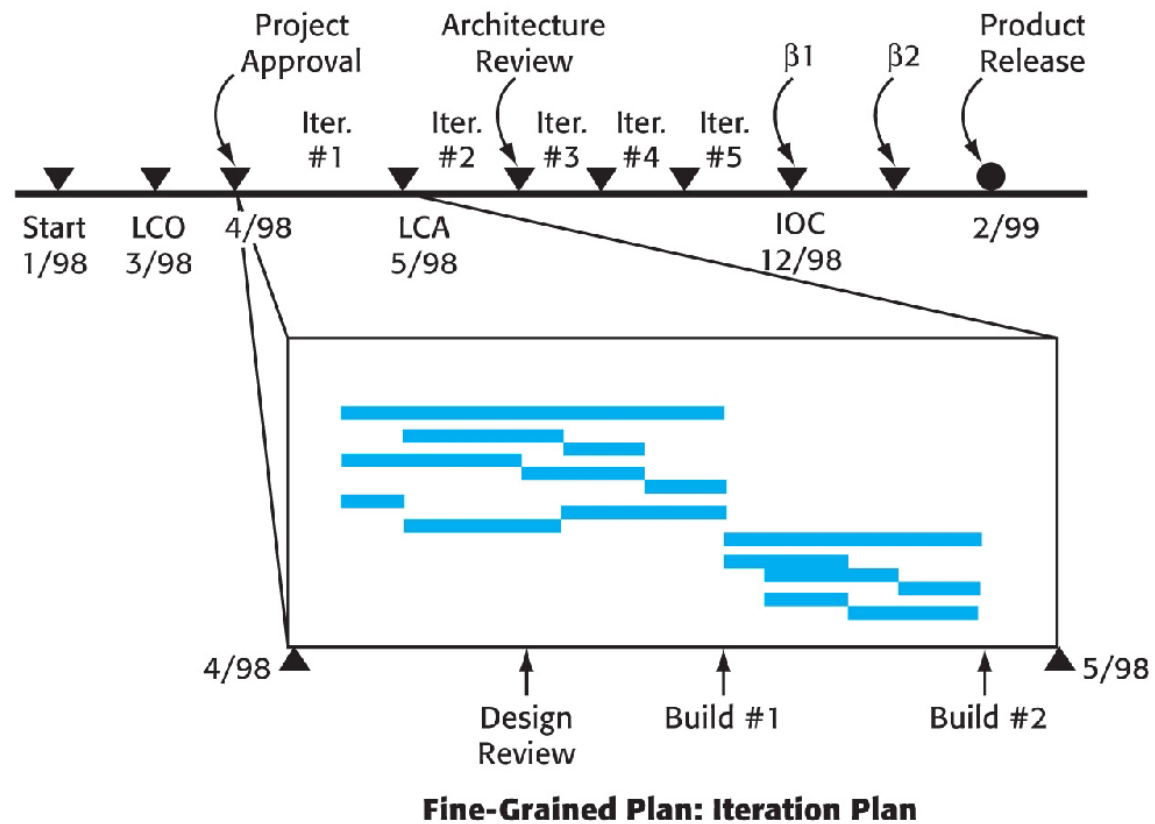
It can help communicate the overall features of a project schedule.



# Network Planning Models (continued)

FIGURE 14.2

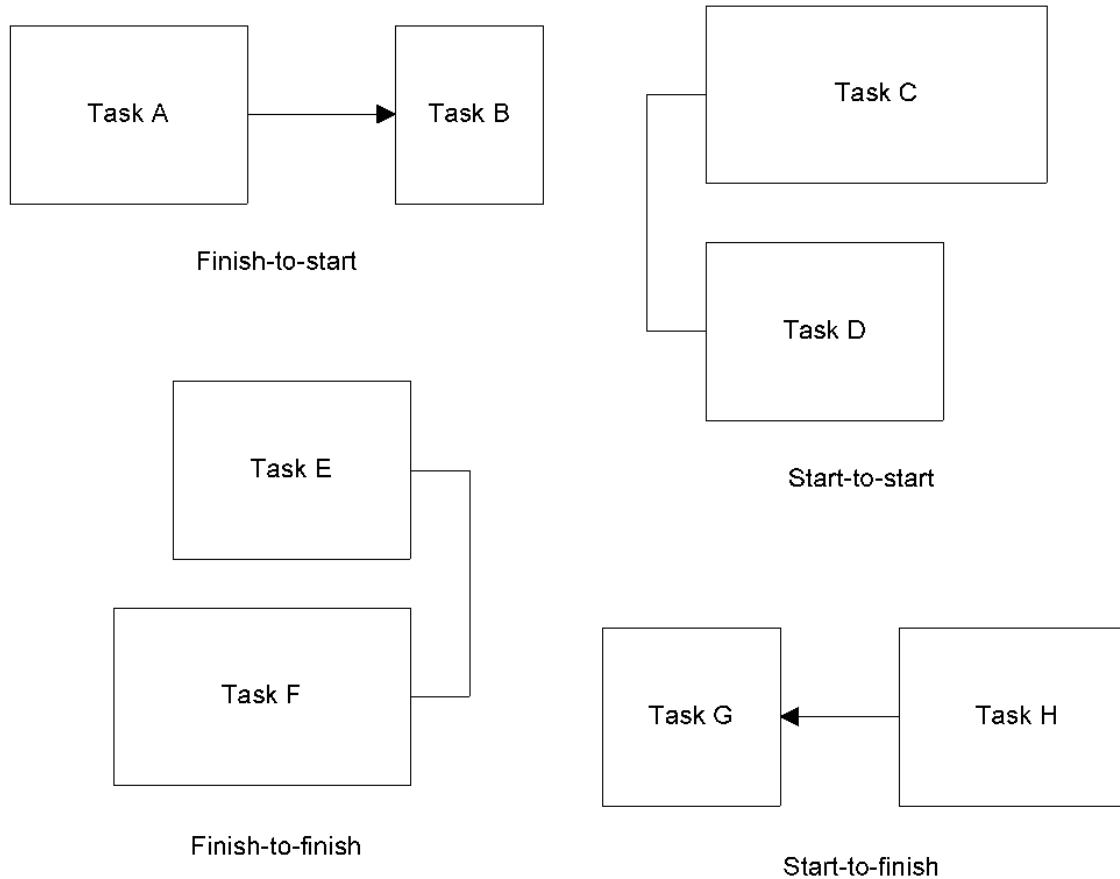
## Coarse-Grained Plan: Phase Plan



# Precedence diagramming method (representation of lagged activities)

- The precedence diagramming method (PDM) adds to AON by showing the key sequence relationships
  - Finish to start (most common, sequential)
  - Start to start
  - Finish to finish
  - Start to finish

# PDM node relationships



# PDM

- PDM can also show lead and lag times for activities
  - Lead time is an amount of time a task can start before the end of its predecessor
  - Lag time is the amount of time a task must start after the end of its predecessor
    - Hence lag time = negative lead time