## CAO: Lecture 5 Combinational Logic Blocks: Examples

## Topics Covered

- Examples of Combinational circuits
- Decoder
- 2:4 Decoder
- 3:8 Decoder
- Combinational Circuit Design with Decoders
- Multiplexers


## Examples of Combinational Circuits

a) Decoders
b) Encoders
c) Multiplexers
d) Demultiplexers

## Decoder

- Accepts a value and decodes it
- Output corresponds to value of $n$ inputs
- Consists of:
- Inputs (n)
- Outputs ( $2^{n}$, numbered from o $\rightarrow 2^{n}-1$ )
- Selectors / Enable (active high or active low)


## The truth table of 2-to-4 Decoder

$$
\begin{array}{ccc|cccc}
S_{1} & S_{0} & E & 0_{0} & 0_{1} & 0_{2} & 0_{3} \\
\hline \mathrm{X} & \mathrm{X} & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 1 & 1 & 0 & 0 & 0 \\
0 & 1 & 1 & 0 & 1 & 0 & 0 \\
1 & 0 & 1 & 0 & 0 & 1 & 0 \\
1 & 1 & 1 & 0 & 0 & 0 & 1
\end{array}
$$

## 2-to-4 Decoder



| $S_{1}$ | $S_{0}$ | $E$ | $0_{0}$ | $0_{1}$ | $O_{2}$ | $O_{3}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| X | X | 0 | 0 | 0 | 0 | 0 |
| 0 | 0 | 1 | 1 | 0 | 0 | 0 |
| 0 | 1 | 1 | 0 | 1 | 0 | 0 |
| 1 | 0 | 1 | 0 | 0 | 1 | 0 |
| 1 | 1 | 1 | 0 | 0 | 0 | 1 |

(b)

## 2-to-4 Decoder



## The truth table of 3-to-8 Decoder

| A2 | A1 | A0 | D0 | D1 | D2 | D3 | D4 | D5 | D6 | D7 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 0 | 0 | 0 | 1 |  |  |  |  |  |  |  |
| 0 | 0 | 1 |  | 1 |  |  |  |  |  |  |
| 0 | 1 | 0 |  |  | 1 |  |  |  |  |  |
| 0 | 1 | 1 |  |  |  | 1 |  |  |  |  |
| 1 | 0 | 0 |  |  |  |  | 1 |  |  |  |
| 1 | 0 | 1 |  |  |  |  |  | 1 |  |  |
| 1 | 1 | 0 |  |  |  |  |  |  | 1 |  |
| 1 | 1 | 1 |  |  |  |  |  |  |  | 1 |

## 3-to-8 Decoder



## 3-to-8 Decoder with Enable



## 2-to-4 Decoder: NAND implementation

Decoder is enabled when $\mathrm{E}=\mathrm{o}$ and an output is active if it is o

(a) Logic diagram

| E | A | B | $D_{0}$ | $D_{1}$ | $D_{2}$ | $D_{3}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | $\boldsymbol{X}$ | $\boldsymbol{X}$ | 1 | 1 | 1 | 1 |
| 0 | 0 | 0 | 0 | 1 | 1 | 1 |
| 0 | 0 | 1 | 1 | 0 | 1 | 1 |
| 0 | 1 | 0 | 1 | 1 | 0 | 1 |
| 0 | 1 | 1 | 1 | 1 | 1 | 0 |

(b) Truth table

## 2-4 Decoder with 2-input and Enable



Four outputs

## Decoder Expansion

- Decoder expansion
- Combine two or more small decoders with enable inputs to form a larger decoder
- 3-to-8-line decoder constructed from two 2-to-4line decoders
- The MSB is connected to the enable inputs
- if $A_{2}=0$, upper is enabled; if $A_{2}=1$, lower is enabled.


## Decoder Expansion



## Combining two 2-4 decoders to form one 3-8 decoder using enable switch

| $\mathrm{A}_{2}$ | $\mathrm{A}_{1}$ | $\mathrm{A}_{0}$ | $\mathrm{D}_{7}$ | $\mathrm{D}_{6}$ | $\mathrm{D}_{5}$ | $\mathrm{D}_{4}$ | $\mathrm{D}_{3}$ | $\mathrm{D}_{2}$ | $\mathrm{D}_{1}$ | $\mathrm{D}_{0}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | , | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 |
| 0 | 1 | 1 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 |
| 1 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 |
| 1 | 0 | 1 | 0 | (1) | 1 | 0 | 0 | 0 | , | () |
| 1 | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

The highest bit is used for the enable


## Combinational Circuit Design with Decoders

- Combinational circuit implementation with decoders
- A decoder provide $2^{n}$ minterms of $n$ input variables
- Since any Boolean function can be expressed as a sum of minterms, one can use a decoder and external OR gates to implement any combinational function.


# Combinational Circuit Design with Decoders 

Example Realize $\mathrm{F}(\mathrm{X}, \mathrm{Y}, \mathrm{Z})=\Sigma(1,4,7)$ with a decoder:


## Multiplexers

Select an input value with one or more select bits

- Use for transmitting data
- Allows for conditional transfer of data
- Sometimes called a mux
- EXAMPLE- 2:1 LINE MUX

(a) Logic diagram
(b) Block diagram

4-to-1- Line Multiplexer

Function table


## Quadruple 2-to-1-Line Multiplexer



## Multiplexer as combinational modules

- Connect input variables to select inputs of multiplexer ( $n$-1 for $n$ variables)
- Set data inputs to multiplexer equal to values of function for corresponding assignment of select variables
- Using a variable at data inputs reduces size of the multiplexer

(a) Truth table
(b) Multiplexer implementation

Implementing a Four- Input Function with a Multiplexer

| A | B | C | D | F |  |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 0 | 0 | 0 | 0 | 0 | $\mathrm{~F}=\mathrm{D}$ |
| 0 | 0 | 0 | 1 | 1 |  |
| 0 | 0 | 1 | 0 | 0 | $\mathrm{~F}=\mathrm{D}$ |
| 0 | 0 | 1 | 1 | 1 |  |
| 0 | 1 | 0 | 0 | 1 | $\mathrm{~F}=\overline{\mathrm{D}}$ |
| 0 | 1 | 0 | 1 | 0 |  |
| 0 | 1 | 1 | 0 | 0 | $\mathrm{~F}=0$ |
| 0 | 1 | 1 | 1 | 0 |  |
| 1 | 0 | 0 | 0 | 0 | $\mathrm{~F}=0$ |
| 1 | 0 | 0 | 1 | 0 |  |
| 1 | 0 | 1 | 0 | 0 | $\mathrm{~F}=\mathrm{D}$ |
| 1 | 0 | 1 | 1 | 1 |  |
| 1 | 1 | 0 | 0 | 1 | $\mathrm{~F}=1$ |
| 1 | 1 | 0 | 1 | 1 |  |
| 1 | 1 | 1 | 0 | 1 | $\mathrm{~F}=1$ |
| 1 | 1 | 1 | 1 | 1 |  |



