





Introduction to Graph Isomorphism

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- Let $G_1 = (V_1, E_1)$ and $G_2 = (V_2, E_2)$ be simple graphs.
- The graphs G₁ and G₂ are *isomorphic* iff
 - There exists a bijection $f: V_1 \rightarrow V_2$
 - × The function f is called an isomorphism of G_1 with G_2 .
 - o i.e. For all vertices u and v in V_{1} ,
 - \times if *u* and *v* are adjacent in G_1
 - × then f(u) and f(v) are adjacent in $G_{2^{.}}$

- Graph isomorphism invariant properties:
 - Are the properties that G_1 and G_2 must have in common in order to be isomorphic:
 - × the same number of vertices.
 - × the same number of edges.
 - × degrees of corresponding vertices are the same.
 - × if one is bipartite, the other must be.
 - × if one is complete, the other must be.
 - × etc. but these are necessary, not sufficient !

• Examples:

• The following graphs are isomorphic.



- Examples:
 - The following graphs are not isomorphic. Why?



• Examples:

• The following graphs are not isomorphic.

- Vertex C in G₁ is adjacent to the vertices A, B, D and E. So it has a degree of 4.
- × But there are no vertices of degree 4 in G_2 .



9.6. Graph Isomorphism

- Examples:
 - Determine if the following two graphs G₁ and G₂ are isomorphic.





- × Check . . .
 - They have the same number of vertices = 5
 - They have the same number of edges = 8
 - They have the same number of vertices with the same degrees: 2, 3, 3, 4, 4.



The problem in general is very difficult, even using a computer !

Application of Isomorphics graph

- In electronic design automation
- graph isomorphism is the basis of the Layout Versus Schematic (LVS) circuit design step, which is a verification whether the electric circuit represented by a circuit schematic and an integrated circuit layout