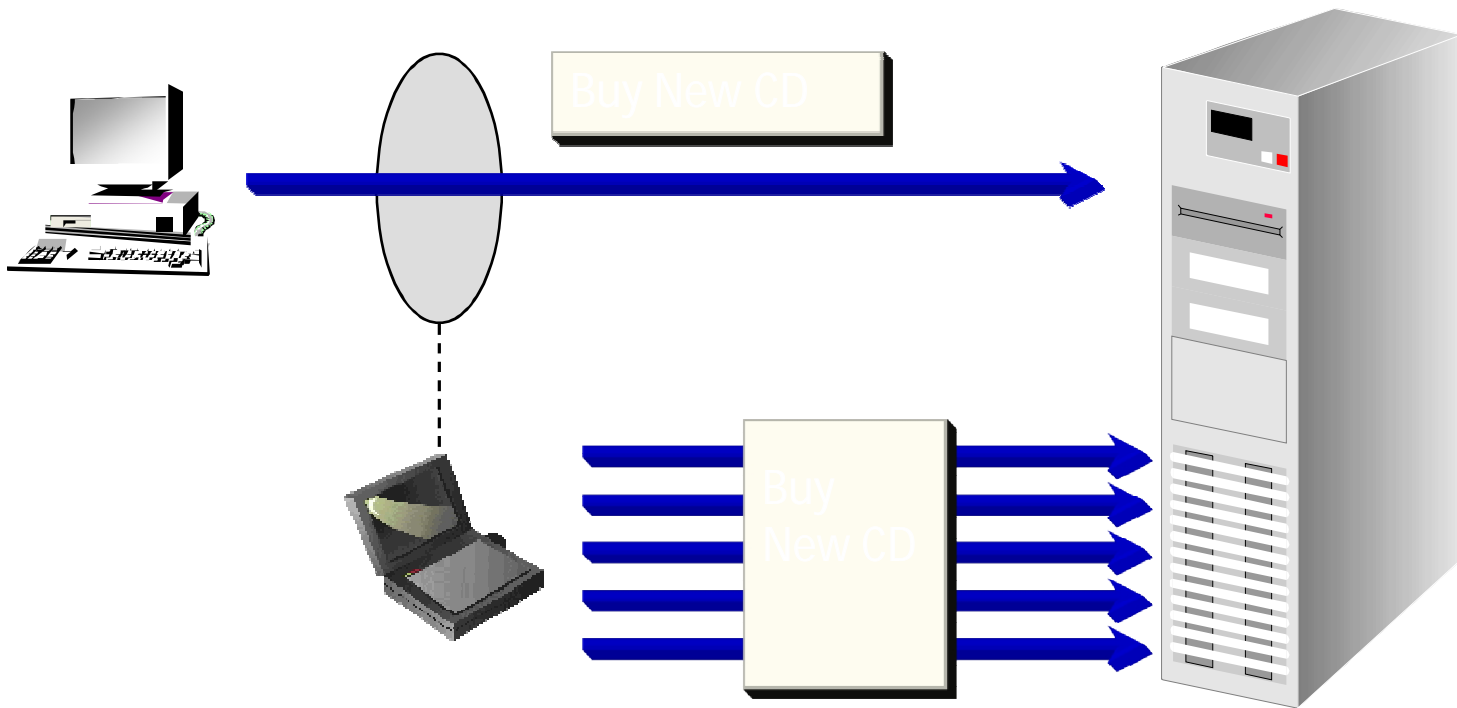
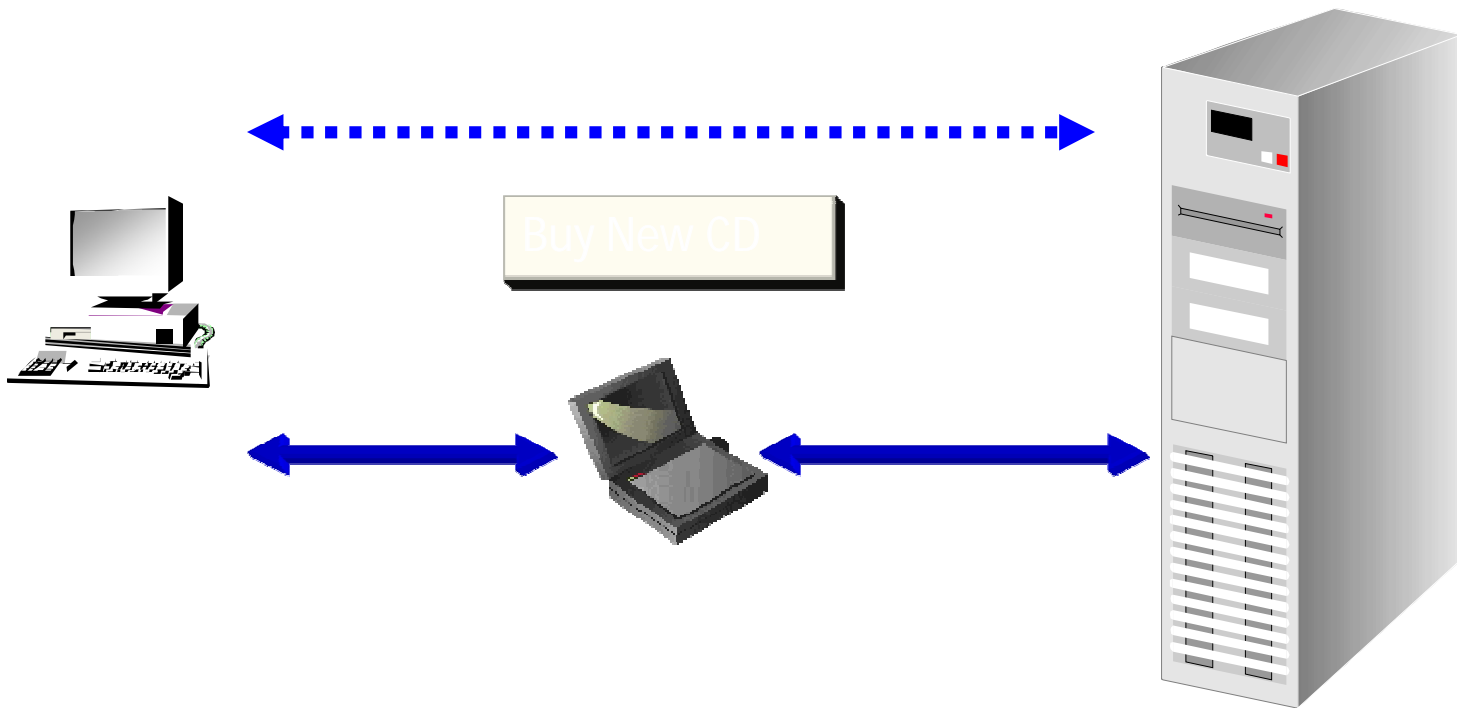


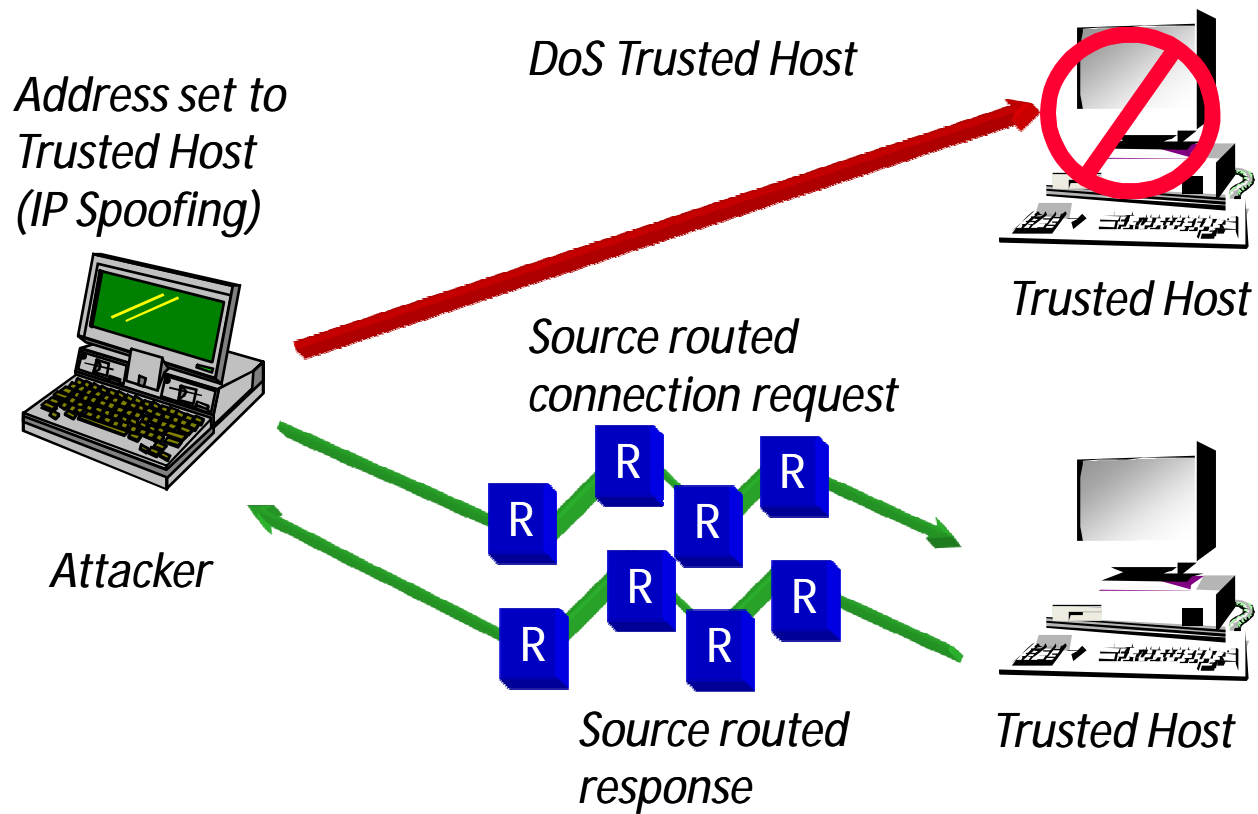
# Replay Attacks



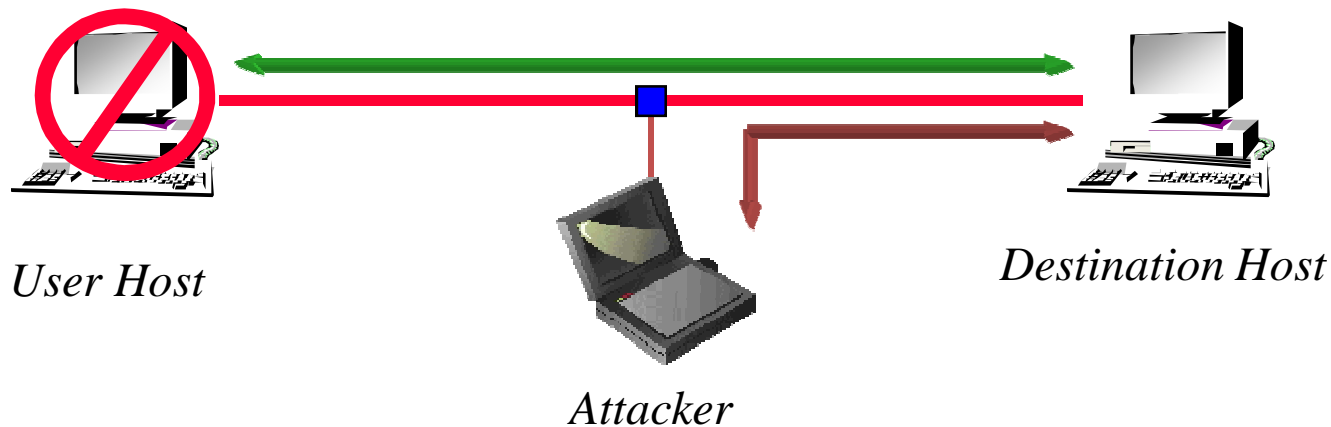
# Man in the Middle Attack



# Source Routing Attacks



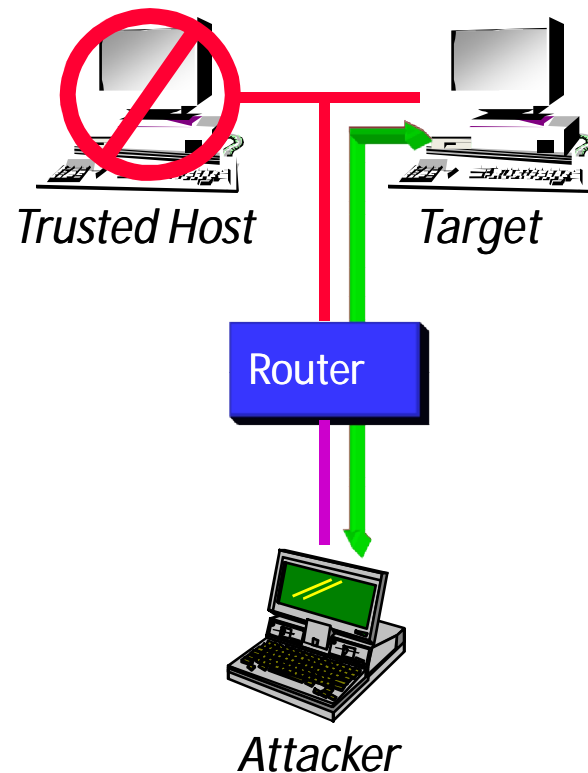
# Session Hijacking



- Attacker watches live sessions to record sequence numbers
- ◆ Attacker DoS's User Host and IP spoofs packets to Destination using User Host's sequence numbers
- ◆ Destination continues session as if nothing happened

# TCP Sequence Guessing

- Attacker DoS's Trusted Host
- Attacker attempts to connect to target many times and records sequence numbers
- Attacker *calculates* sequence numbers which will be assigned for next connection.
- Attacker *spoofs* address of trusted host and uses calculated sequence numbers (router passes trusted *internal address*)
- Target runs command from *spoofed* trusted host



# Port Scanning

- Checking of all ports on a target
- Banner Grabbing
- Can look for known service bugs/exploits
- Can leave a big footprint
- Common Scanners
  - [Satan/Saint/Sara](#)
  - [Nmap](#)
  - [Nessus](#)

# Service Exploits

- Banner Grabbing/Vulnerability Scanners
- Stack/Buffer Overflow
- Backdoors
- File Transfer Programs
  - Anonymous FTP
  - TFTP
- FTP Bounces

# OS Fingerprinting

- FIN Probing
- TCP ISN Sampling
- IPID Sampling
- TCP Timestamp
- TCP Options
- Fragmentation Handling
- TCP Retransmission Timeouts
- TCP Initial Window
- ACK Values
- ICMP Error Quoting
- ICMP Error Message Echo Integrity
- ICMP Error Message Type of Service (TOS)
- ICMP Error Message Limiting



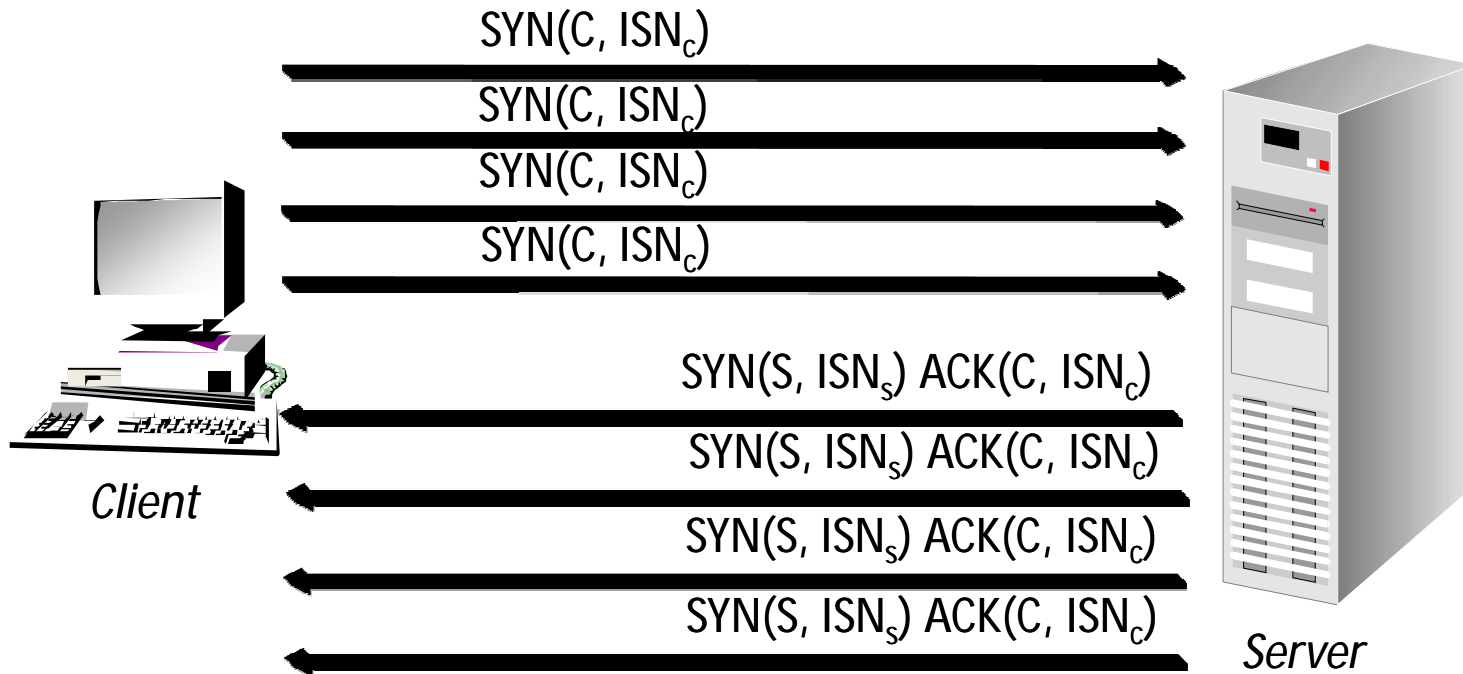
# Denial of Service Attacks

- ICMP Redirects
- [SYN Flooding](#)
- [Smurf Attacks](#)
- Service Bombing
  - FTP
  - Finger
- Mail Bombing
- Service Bugs
  - [Ping o' Death](#)
  - [WinNuke](#)
- [Teardrop](#)
- Distributed DoS



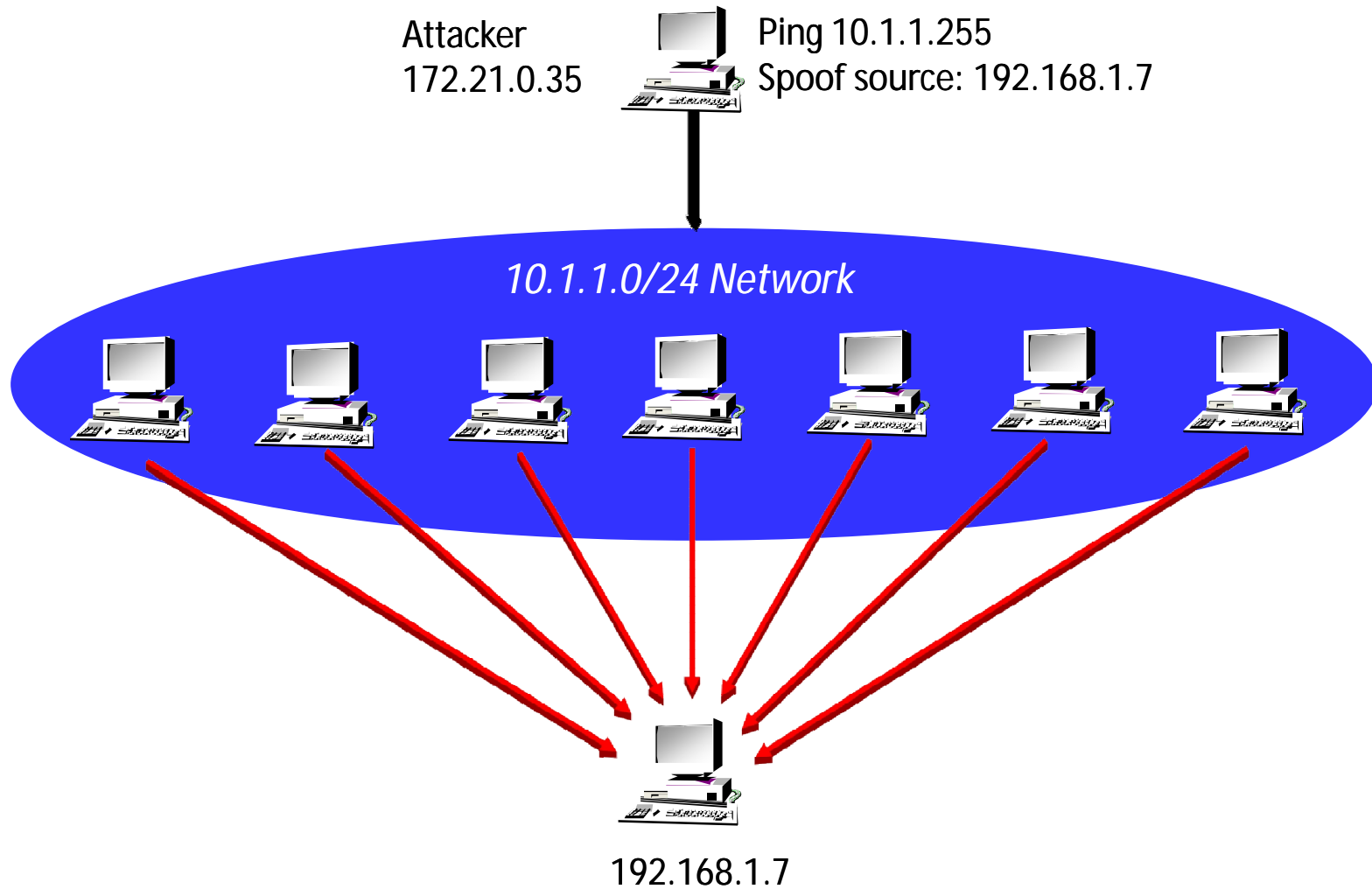
*Targets may be Upstream*

# SYN Flood Attack

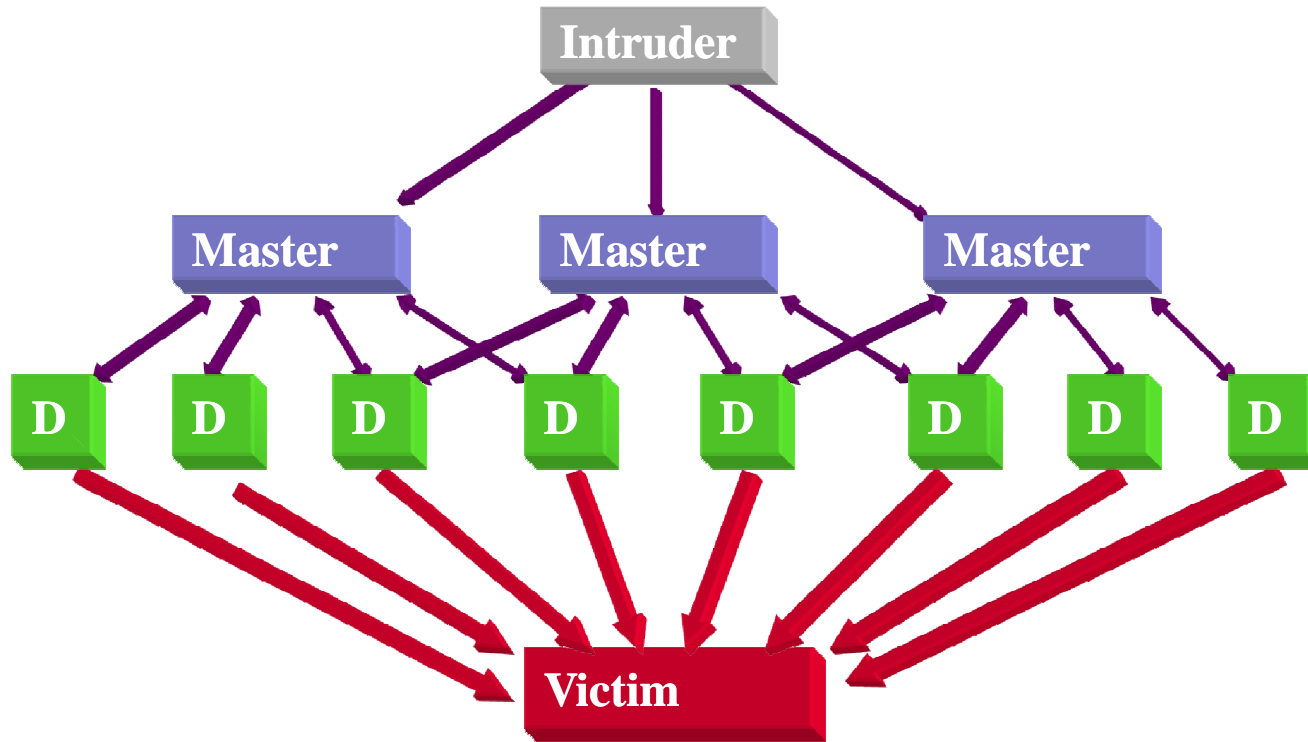


*Server never gets ACKs to its SYN  
Half Open Connections*

# Smurf Attacks



# Distributed DoS Attacks



Source: [Results of the Distributed Intruder Tools Workshop](#)

# Cryptography can help!

Non-repudiation

Integrity

Confidentiality

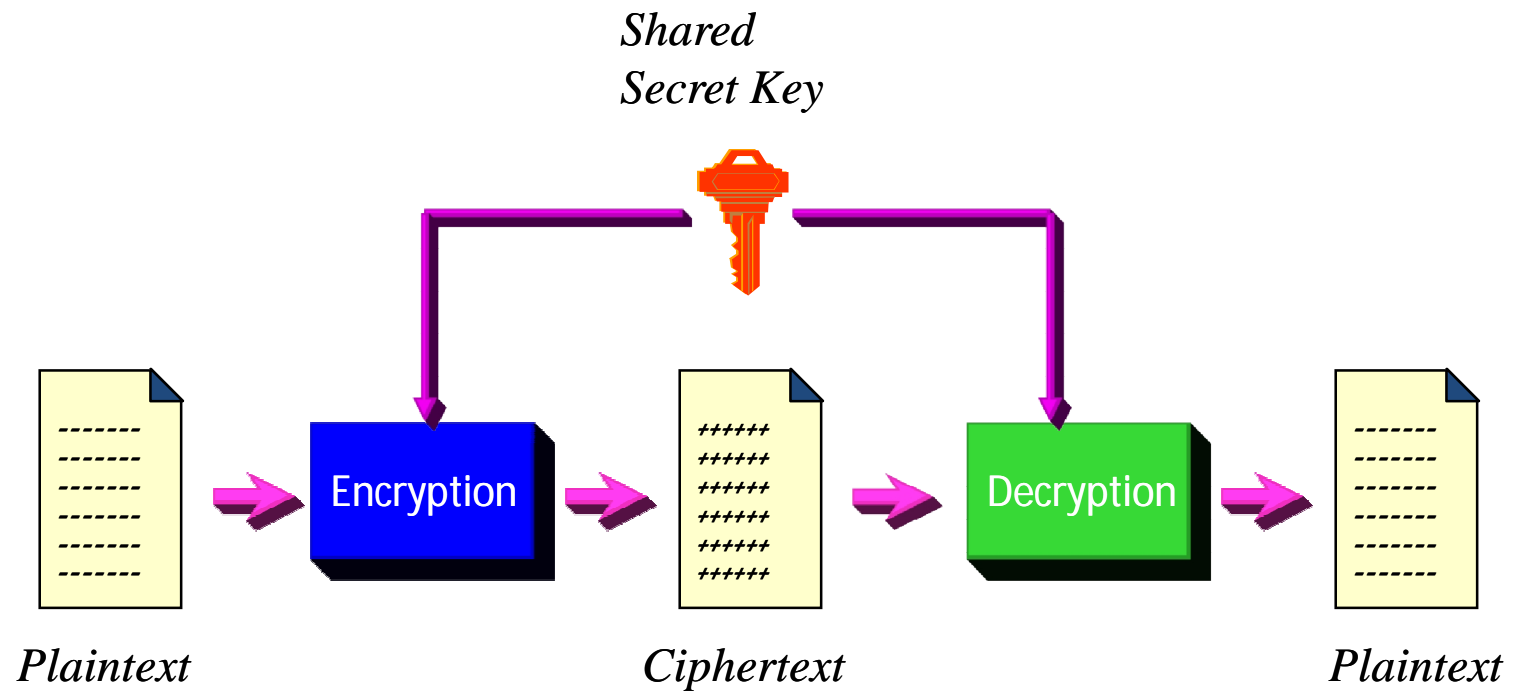
Authorization

Authentication

# Classical Cryptography

- Alphabetic Substitutions
  - Shifts
  - Mono-Alphabetic Replacements
  - Poly-Alphabetic Replacements
  - One-Time Pads
- Transpositions/Permutations
- Most were stream ciphers

# Symmetric Key Encryption

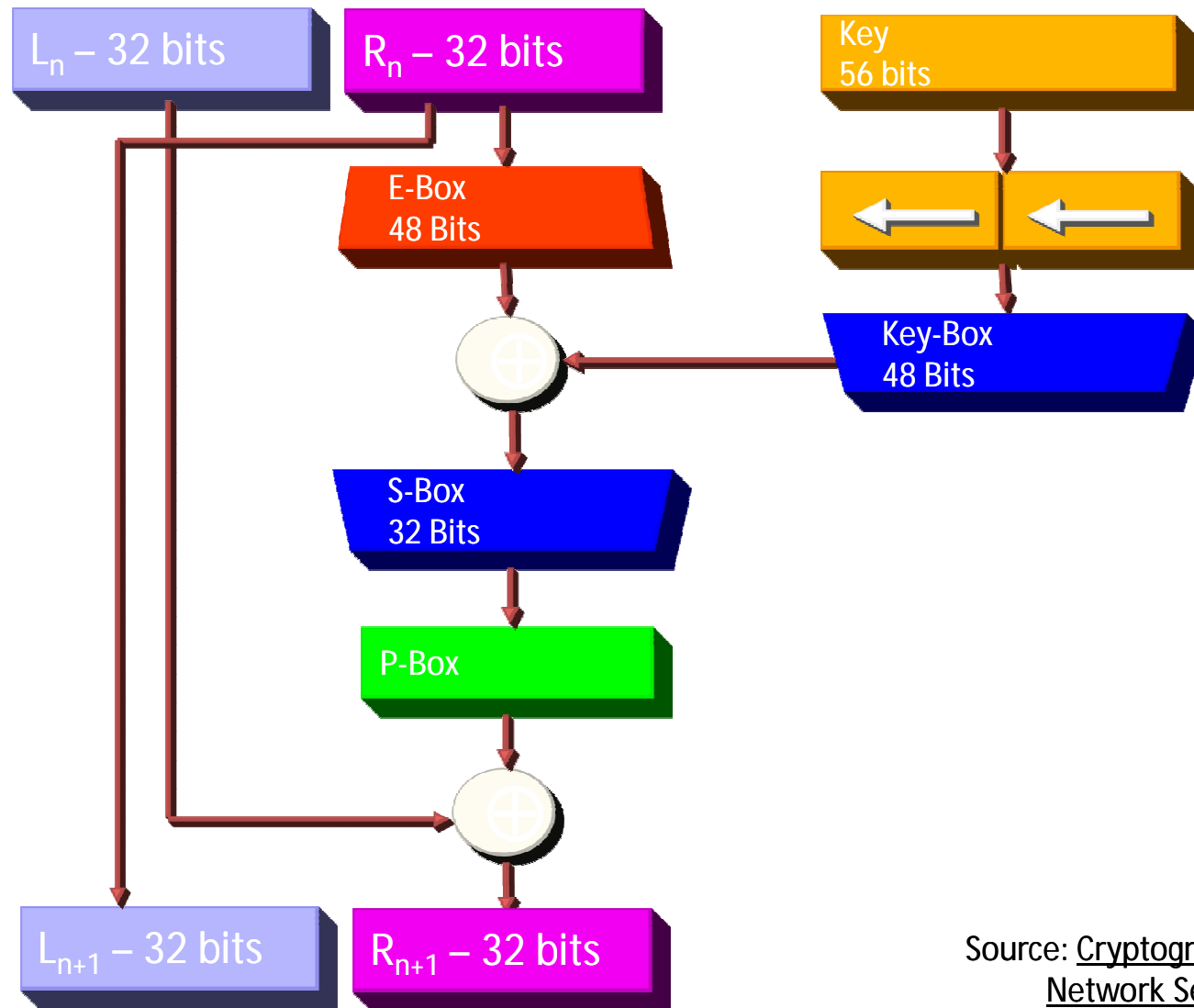


# Data Encryption Standard

- Created by IBM called LUCIFER
- Adopted in 1977 by National Bureau of Standards (now NIST)
- 56 bit key to encrypt 64 bit blocks
- Consists of 16 stages plus initial/final permutations
- [Advanced Encryption Standard \(AES\)](#)

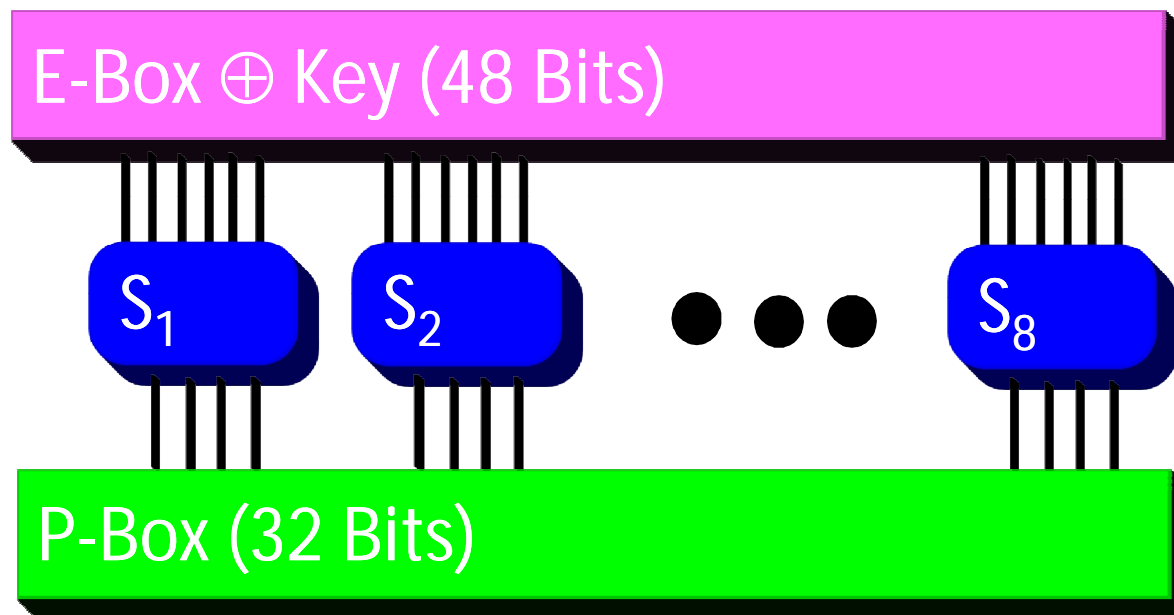


# DES – One Round



Source: Cryptography and Network Security, 2E  
by William Stallings

# DES Substitution Boxes



Source: Cryptography and  
Network Security, 2E  
by William Stallings

# S-Box Lookups

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
0	14	4	13	1	2	15	11	8	3	10	6	12	5	9	0	7
1	0	15	7	4	14	2	13	1	10	6	12	11	9	5	3	8
2	4	1	14	8	13	6	2		15	12	9	7	3	10	5	0
3	15	12	8	2	4	9	1	7	5	11	3	14	10	0	6	13

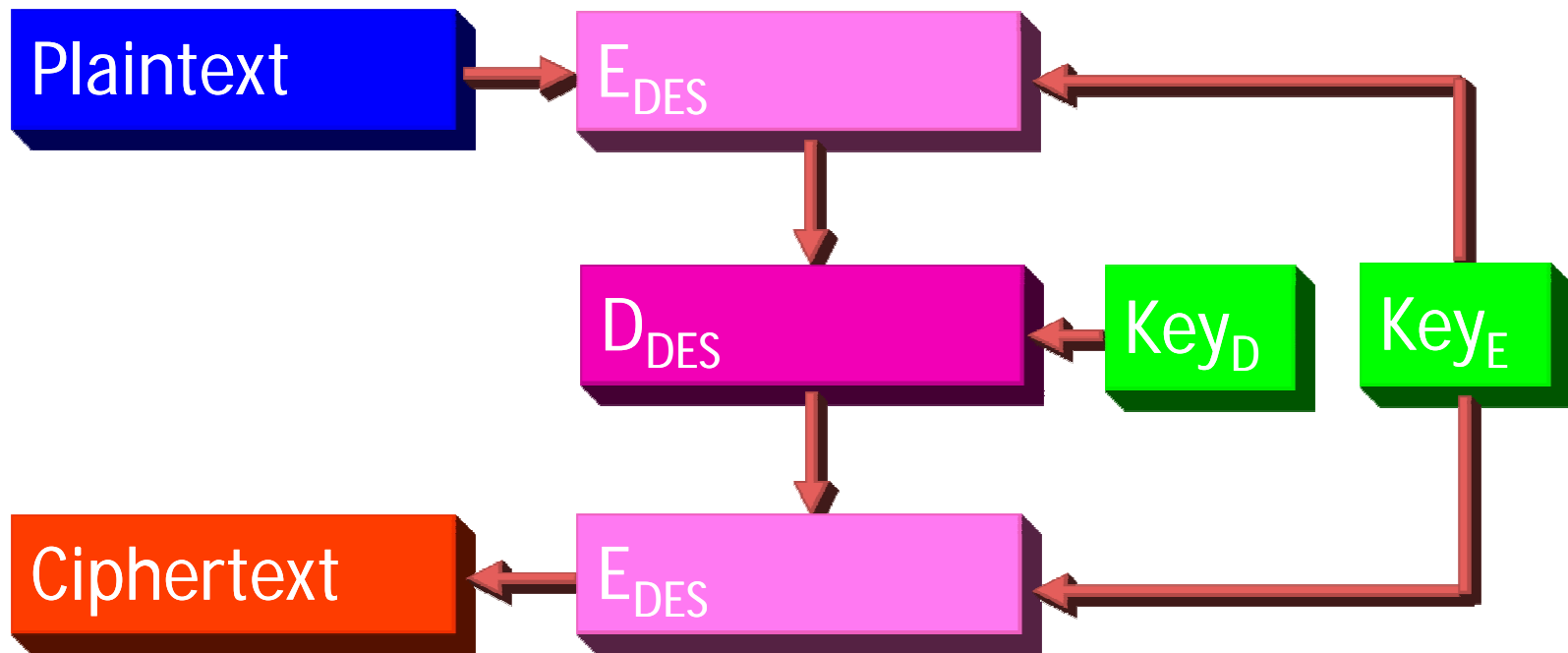


Source: Cryptography and Network Security, 2E  
by William Stallings

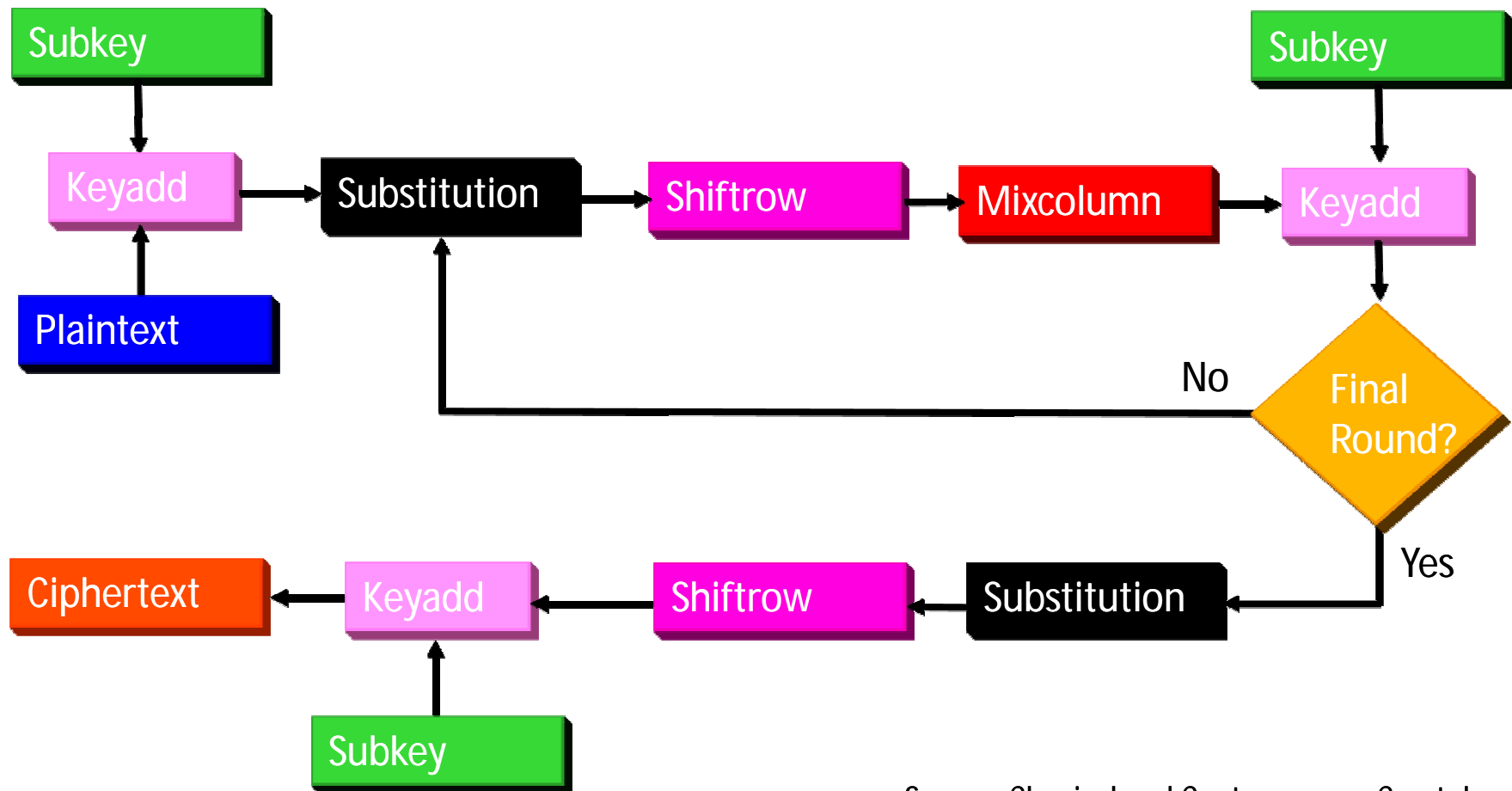
# Attacks on DES

- Weak key size
  - Originally used a 128 bit key
  - Shortened to 56 bits to fit on 1 chip
- Brute force attacks
  - RSA Challenges
  - [Deep Crack](#) – EFF built \$210K system
  - [Distributed.Net](#) – 1000s of Internet connected systems working together

# Triple DES (3DES)



# Rijndael (AES) Structure



Source: Classical and Contemporary Cryptology  
by Richard J. Spillman

# WEP Authentication

